

FINAL CODE:

WOKWI CODE FOR DTH22 SENSOR:

```
#include <WiFi.h>//library for wifi
#include <PubSubClient.h>//library for MQTT
#include "DHT.h"// Library for dht22
#define DHTPIN 15 // what pin we're connected to
#define DHTTYPE DHT22 // define type of sensor DHT 11
#define LED 2
DHT dht (DHTPIN, DHTTYPE);// creating the instance by passing pin and type of
dht connected
void callback(char* subscribtopic, byte* payload, unsigned int
payloadLength);
//-----credentials of IBM Accounts-----
#define ORG "97mai0"//IBM ORGANITION ID
#define DEVICE_TYPE "Sivamadhavan23"//Device type mentioned in ibm
watson
IOT Platform#define DEVICE_ID "Sivamadhavanece"//Device ID mentioned
in ibm
watson IOT Platform #define TOKEN "I&NoyRn-DUOO(*4yn" //Token
String data3;
float h, t;

//----- Customise the above values -----
char server[] = ORG ".messaging.internetofthings.ibmcloud.com";// Server
Name
char publishTopic[] = "iot-2/evt/Data/fmt/json";// topic name and type of
event perform and format in which data to be send
char subscribtopic[] = "iot-2/cmd/command/fmt/String";// cmd REPRESENT
command type AND COMMAND IS TEST OF FORMAT STRING
char authMethod[] = "use-token-auth";// authentication method
char token[] = TOKEN;
char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID;//client id
```

```
// -  
WiFiClient wifiClient; // creating the instance for wificlient  
PubSubClient client(server, 1883, callback ,wifiClient); //calling the  
predefined client id by passing parameter like server id,portand  
wificredential
```

```
void setup()// configureing the ESP32  
{  
  Serial.begin(115200);  
  dht.begin();  
  pinMode(LED,OUTPUT);
```

```
  delay(10);  
  Serial.println();  
  wificonnect();  
  mqttconnect();  
}  
void loop()// Recursive Function  
{  
  h = dht.readHumidity();  
  t = dht.readTemperature();  
  Serial.print("temp:");  
  Serial.println(t);  
  Serial.print("Humid:");  
  Serial.println(h);  
  PublishData(t, h);  
  delay(1000);  
  if (!client.loop()) {  
    mqttconnect();  
  }  
}
```

```
/*.....retrieving to  
Cloud. .... */
```

```

void PublishData(float temp, float humid) {
  mqttconnect();//function call for connecting to ibm
  /*
  creating the String in in form JSon to update the data to ibm cloud
  */
  String payload = "{\"temp\":";
  payload += temp;
  payload += "," "\"Humid\":";
  payload += humid;
  payload += "}";

  Serial.print("Sending payload: ");
  Serial.println(payload);

  if (client.publish(publishTopic, (char*) payload.c_str())) {
    Serial.println("Publish ok");// if it sucessfully upload data on the cloud
    then it will print publish ok in Serial monitor or else it will print publish
    failed
  } else {

    Serial.println("Publish failed");
  }
}

void mqttconnect() {
  if (!client.connected()) {
    Serial.print("Reconnecting client to ");
    Serial.println(server);
    while (!client.connect(clientId, authMethod, token)) {
      Serial.print(".");
      delay(500);
    }
    initManagedDevice();
    Serial.println();
  }
}

```

```

}
void wificonnect() //function definition for wificonnect
{
Serial.println();
Serial.print("Connecting to ");
WiFi.begin("Wokwi-GUEST", "", 6);//passing the wifi credentials to establish
the connection
while (WiFi.status() != WL_CONNECTED) {
delay(500);
Serial.print(".");
}
Serial.println("");
Serial.println("WiFi connected");
Serial.println("IP address: ");
Serial.println(WiFi.localIP());
}
void initManagedDevice() {
if (client.subscribe(subscribetopic)) {
Serial.println((subscribetopic));
Serial.println("subscribe to cmd OK");
} else {
Serial.println("subscribe to cmd FAILED");
}
}
void callback(char* subscribetopic, byte* payload, unsigned int payloadLength)
{
Serial.print("callback invoked for topic: ");

Serial.println(subscribetopic);
for (int i = 0; i < payloadLength; i++) {
//Serial.print((char)payload[i]);
data3 += (char)payload[i];
}
Serial.println("data: "+ data3);
if(data3=="lighton")

```

```
{  
Serial.println(data3);  
digitalWrite(LED,HIGH);  
}  
else  
{  
Serial.println(data3);  
digitalWrite(LED,LOW);  
}  
data3="";  
}
```