

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	26 October 2022
Team ID	PNT2022TMID27727
Project Name	Inventory Management System For Retailers
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Hariharan.D
Sprint-1	Login	USN-2	As an admin,I can see all the orders raised in the entire system lot more	1	High	Arun Karthik.D
Sprint-2	Dashboard	USN-3	As a agent, I can see the order details assigned to me by admin	2	High	Ajay Anand.P.V.
Sprint-3	Assignment agent	USN-4	As an admin I can assign an agent for each order created by the customer	2	High	Udayakumar.A
Sprint-4	Customer	USN-5	As a customer I can replace the order to the agent.	1	High	Arun Karthik. D
Sprint-4	Administrator	USN-6	As an admin, I can verify the order and check it to replace to the customer.	2	High	Arun Karthik.D

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	3	6 Days	24 Oct 2022	29 Oct 2022	3	29 Oct 2022
Sprint-2	2	6 Days	31 Oct 2022	05 Nov 2022	2	05 Nov 2022
Sprint-3	2	6 Days	07 Nov 2022	12 Nov 2022	2	12 Nov 2022
Sprint-4	3	6 Days	14 Nov 2022	19 Nov 2022	3	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

our velocity will be

$$AV = \frac{\text{sprint duration}}{\text{Velocity}} = \frac{(3+2+2+3)}{20} = \frac{10}{20} = 0.5$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

Reference:

<https://www.atlassian.com/agile/project-management>

<https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software>

<https://www.atlassian.com/agile/tutorials/epics>

<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>