## **Project Planning Phase**

**Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)** 

Date	22 October 2022
Team ID	PNT2022TMID14518
Project Name	Personal Expense Tracker
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task Story Points		Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	8	High	Upendra, Rithik
Sprint-1	Login	USN-2	As a user, I can log into the application by entering email & password	8	High	Praneetha, Santhiya
Sprint-1	Validating user	USN-3	Checking whether new user or existing user of the application	4	Medium	Upendra
Sprint-2	Add Expense	USN-4	As a user, I can add the day-to-day expense to the application	8	High	Rithik
Sprint-2	Edit and Delete Expense	USN-5	As a user, I can edit and delete the previously created expense	8	High	Upendra
Sprint-2	Creating time- based filters in history.	USN-6	As a user, I can see the time-based history of expenses.	4	Medium	Santhiya, Praneetha

Sprint-3	Integrating with pie charts for analysis	USN-7	As a user, I can view diagrammatic representation of expenses	8	High	Santhiya, Praneetha
Sprint-3	Enabling limit feature	USN-8	As a user, I can set monthly limit to expenses	4	Medium	Rithik
Sprint-3	Sending Email Alerts	USN-9	As a user, I will receive a mail if I cross a limit	8	High	Upendra
Sprint-4	Testing	USN-9	Testing the application with various tools	10	High	Santhiya Praneetha
Sprint-4	Deployment	USN-9	Deployment of the application	10	High	Rithik, Upendra

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity: Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per

iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

$$AV = 20/6 = 3.33$$