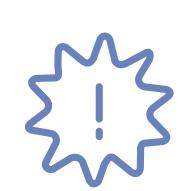


**SCENARIO** 

Browsing, booking, attending, and rating a local city tour



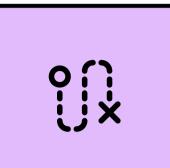
## **Entice**

How does someone initially become aware of this process?



### Enter

What do people experience as they begin the process?



#### Steps

What does the person (or group) typically experience?

**Opening App** 

View details on sensor data

**Motor Control** 

Information about their land More about sensor data

Visually treat will be there and widgets in arranged position for better experiencies

Where data is represented in filling colour in a bar or numeric value for better understanding

Providing switch sytle button to control the motor

Get to know about their land

When they click they get detailed info about it



#### Interactions

What interactions do they have at each step along the way?

- People: Who do they see or talk to?
- Places: Where are they?
- Things: What digital touchpoints or physical objects would they use?

Interaction with widgets for more info

Interaction with data

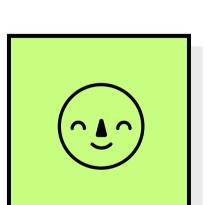


#### **Goals & motivations**

At each step, what is a person's primary goal or motivation? ("Help me..." or "Help me avoid...") What's happening currently in my land

What we can do in the land

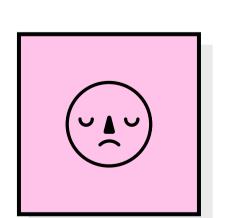
Think about next step



#### **Positive moments**

What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting? Users become productive

Their work will be easy



#### **Negative moments**

What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?

They may become frustated in seeing samething

Different ideas may cause

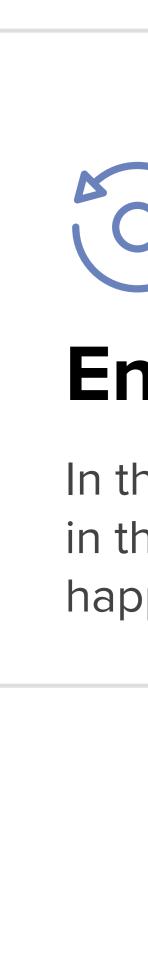


### Areas of opportunity

How might we make each step better? What ideas do we have? What have others suggested?

By sending alerts to open our app for every 2-4 hours to know the information

confusion



# Engage

In the core moments in the process, what happens?



# **Exit**

What do people typically experience as the process finishes?



# **Extend**

What happens after the experience is over?

#### Complete information

Complete information about their land and weather helps to plan efficiently

**Provides remote** access

Ability to control the motor

Feeling **Satisfied** 

Because they finished their work in a easy way

**Send alerts** 

Like remainder to turn off the motor

Interaction with switch to control the motor

Interaction with exit button

To water plants correctly

To turn ON & OFF

> They find their work is enjoyable and easy

They feel good because they doing there work correctly

Manually need to turn off the motor in app

for better experience

We can use timer