

CUSTOMER LOGIC MAP

DATE	05 November 2022
TEAM ID	PNT2022TMID20381
PROJECT NAME	Personal Expense Tracker Application
MAXIMUM MARKS	4 marks

<div>SCENARIO</div> <div>Browsing, booking, attending, and rating a local city tour</div>	<div>Entice</div> <div>How does someone initially become aware of this process?</div>	<div>Enter</div> <div>What do people experience as they begin the process?</div>	<div>Engage</div> <div>In the core moments in the process, what happens?</div>	<div>Exit</div> <div>What do people typically experience as the process finishes?</div>	<div>Extend</div> <div>What happens after the experience is over?</div>
<div>Steps</div> <div>What does the person (or group) typically experience?</div>	<div>Account can be viewed with customer details</div> <div>Clear description of what the user will be provided</div>	<div>Transaction details will be provided</div> <div>Customer can check balance amount</div>	<div>Detects if expense exceed the limit</div> <div>User can set the amount limit to be expenses</div>	<div>The income and expense will be tracked</div> <div>Enter process will be stopped</div>	<div>User will have very nice experience</div> <div>The user will use our application once and again if the used once.</div>
<div>Interactions</div> <div>What interactions do they have at each step along the way?</div> <ul style="list-style-type: none"> People: Who do they see or talk to? Places: Where are they? Things: What digital touchpoints or physical objects would they use? 	<div>User can interact with customer care by using help search</div> <div>User can contact via E-mail</div> <div>User can interact with customer care by using help search</div>	<div>If the expense exceed income a message will be send.</div> <div>Data will be stored in Database</div>	<div>We ask them to increase budget if needed</div> <div>An alert message will be send.</div>	<div>Admin will redirect the process and update the expense periodically</div> <div>Notification will be send if the user don't update the expense for long time</div>	<div>Feedback will be get from the user</div> <div>User's feedback will be acknowledged</div>
<div>Goals & motivations</div> <div>At each step, what is a person's primary goal or motivation? ("Help me..." or "Help me avoid...")</div>	<div>Track their expense</div> <div>Analyze the expense</div> <div>Staying within the budget</div>	<div>User will know how many they spend</div> <div>The user can report the expense and get a report if still remains in budget</div>	<div>User can live with the limit</div> <div>User to track the expense</div>	<div>User's can live their expense and get a report if still remains in budget</div> <div>Unnecessary expense can be avoided</div>	<div>Help the user have good life</div> <div>The user will use the application</div>
<div>Positive moments</div> <div>What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?</div>	<div>easy to use</div> <div>Free of cost</div>	<div>Spending the money with this step is more easily</div> <div>User can save their money expense</div>	<div>Most of the expense is easily tracked</div> <div>Enter data will be tracked</div>	<div>Our application is free of cost</div> <div>No trouble in service since we use cloud technology</div>	<div>Happy mind set</div> <div>User will love to use the application</div>
<div>Negative moments</div> <div>What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?</div>	<div>Frustrating if the application gets hanging</div> <div>Slow internet may cause trouble</div>	<div>People show their personal details may be sold</div> <div>People think that the system will monitor every activities</div>	<div>corrupted values may damage the graph</div> <div>User may forget the expense when it is done</div>	<div>Time delay</div> <div>User feels sometimes way to spend the expenses</div>	<div>People may not respond</div> <div>Suggest other about experience</div>
<div>Areas of opportunity</div> <div>How might we make each step better? What ideas do we have? What have others suggested?</div>	<div>Provide a simple summary</div> <div>Easy to compare with others</div>	<div>Used to reduce the expense</div> <div>Helps the user to save money</div>	<div>reward points will be given if user to their savings</div>	<div>User understands the process of the application</div>	<div>User friendly feedback</div>