SPRINT DELIVERY PLAN

Project Planning Template (Product Backlog, Sprint Planning, stories, story points)

Date	20 October 2022
Team ID	PNT2022TMID29722
Project Name	Efficient Water Quality Analysis And Prediction Using Machine Learning
Maximum Marks	4 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

FUNCTIONAL REQUIREME NT (EPIC)	USER STORY NUMBE R	USER STORY / TASK	STORY POINT S	PRIORITY	SPRINT	TEAM MEMBERS	
Data Collection	USN-1	Collect the dataset /creating the dataset	8	High	Sprint-1	 MADHAN KUMAR M NUBAISH AHAMED S VIGNESHWAR V SWETHA V 	
Data Preprocessing	USN-2	Import the libraries	1	Low	Sprint-2	SWETHA VVIGNESHWAR V	
	USN-3	Importing the dataset	1	Low	Sprint-2	NUBAISH AHAMED SVIGNESHWAR V	
	USN-4	Checking for Null values	1	Medium	Sprint-2	VIGNESHWAR VNUBAISH AHAMED S	
	USN-5	Data Visualization	1	Medium	Sprint-2	> SWETHA V > MADHAN KUMAR M	
	USN-6	Taking care of Missing Data	1	High	Sprint-2	MADHAN KUMAR MNUBAISH AHAMED S	
	USN-7	Performing Label Encoding	1	Medium	Sprint-2	 MADHAN KUMAR M SWETHA V NUBAISH AHAMED S VIGNESHWAR V 	
	USN-8	Feature Scaling	1	Medium	Sprint-2	SWETHA VNUBAISH AHAMED S	
	USN-9	Splitting the Data into Train and Test	1	High	Sprint-2	MADHAN KUMAR MVIGNESHWAR V	
Model Building	USN-10	Training and Testing the model	4	High	Sprint-3	SWETHA VNUBAISH AHAMED S	
	USN-11	Evaluation of Model	4	High	Spint-3	SWETHA VVIGHNESHWAR V	
Application Building	USN-12	Create an HTML file	4	Medium	Sprint-4	MADHAN KUMAR MVIGNESHWAR V	
	USN-13	Build a Python code	4	High	Sprint-4	SWETHA VNUBAISH AHAMED S	

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	8	6 Days	24 Oct 2022	29 Oct 2022	8	29 Oct 2022
Sprint-2	8	6 Days	31 Oct 2022	05 Nov 2022	8	05 Nov 2022
Sprint-3	8	6 Days	07 Nov 2022	12 Nov 2022	8	12 Nov 2022
Sprint-4	8	6 Days	14 Nov 2022	19 Nov 2022	8	19 Nov 2022

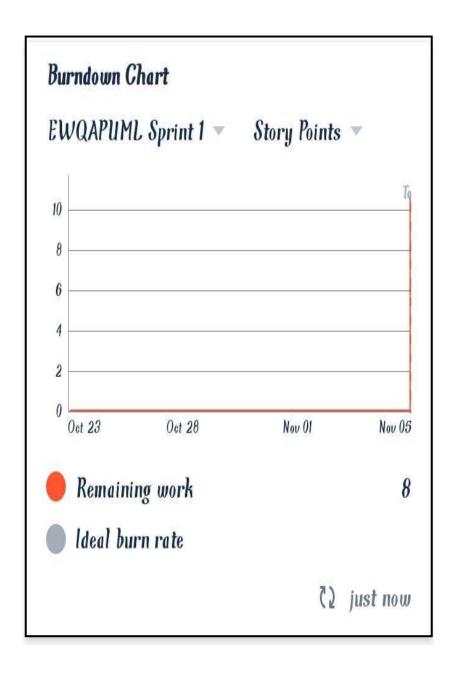
VELOCITY:

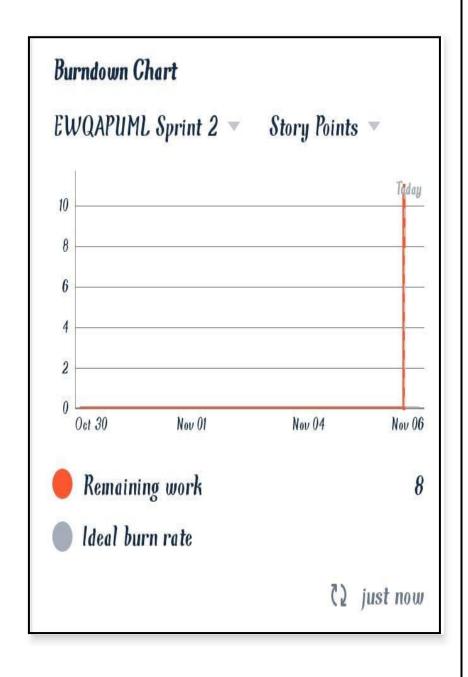
We have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day).

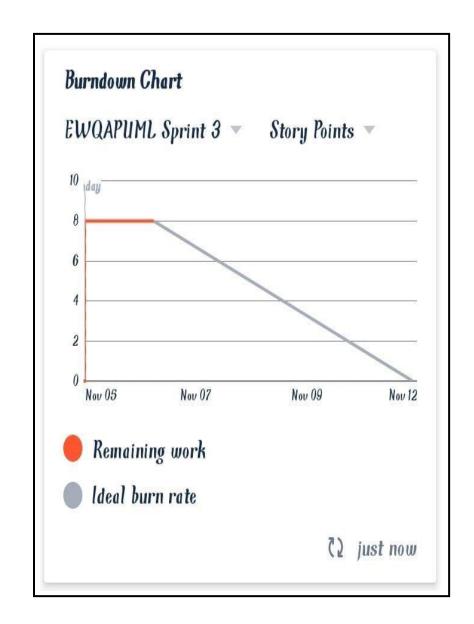
AV=Sprint duration/Velocity=8/6=1.3

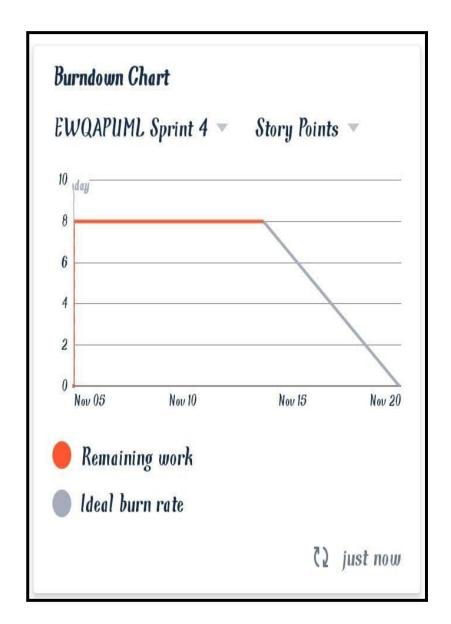
BURNDOWN CHART:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.









REFERENCE LINK:

 $\underline{https://pmt2022tmid29722.atlassian.net/jira/software/projects/EWQAPUML/boards/1/rep}\\\underline{orts/burndown}$