

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	19 October 2022
Team ID	PNT2022TMID13127
Project Name	Inventory Management System for Retailers
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	5	High	Jeevanantham V K
Sprint-2		USN-2	As a user, I can register for the application through Gmail account	8	Low	Kavi Varshini S
Sprint-1		USN-3	As a user, I can register for the application through mobile number	8	High	Jhanani J
Sprint-1	Login	USN-4	As a user, I can log into the application by entering email or mobile number & password	5	High	Harisudhan T
Sprint-2		USN-5	As a user, I can login into the application through OTP.	3	Medium	Kavi Varshini S
Sprint-3	Dashboard	USN-6	As a user, I must be able to see my details on the dashboard.	3	High	Jhanani J
Sprint-4	Inventory	USN-7	As a retailer, I should be able to alter product details in the app	2	Medium	Harisudhan T
Sprint-2		USN-8	As a retailer, I should get alert on stock shortage or unavailability.	5	Medium	Jhanani J
Sprint-2	Order	USN-9	As a user, I should be able to order items on the app	2	High	Harisudhan T
Sprint-3		USN-10	As a user, I should be able to verify and pay in a secure payment gateway	3	High	Kavi Varshini S
Sprint-3		USN-11	As a user, I should be able to get the product on time.	5	Low	Jeevanantham V K

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-4	Administration	USN-12	As a administrator, I should be able to edit details of the users of the app.	8	High	Jeevanantham V K
Sprint-4		USN-13	Termination user accounts temporarily or permanently if needed.	5	Low	Harisudhan T

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	18	6 Days	24 Oct 2022	29 Oct 2022	18	29 Oct 2022
Sprint-2	15	6 Days	31 Oct 2022	05 Nov 2022	15	05 Nov 2022
Sprint-3	11	6 Days	07 Nov 2022	12 Nov 2022	11	12 Nov 2022
Sprint-4	15	6 Days	14 Nov 2022	19 Nov 2022	15	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\textit{sprint duration}}{\textit{velocity}} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

Reference:

<https://www.atlassian.com/agile/project-management>

<https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software>

<https://www.atlassian.com/agile/tutorials/epics>

<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>