Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	27 October 2022
Team ID	PNT2022TMID52685
Project Name	Developing a Flight Delay Prediction Model using Machine Learning
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration and Login	USN-1	As a new user, I can register for the application by entering my email and my password.	2	High	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V
Sprint-2	Confirmation email	USN-2	As a user, I will receive confirmation email once I have registered for the application	2	Medium	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V
Sprint-1	User login	USN-3	As a user, I can login into the application by entering the registered email-id and password	2	High	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V
Sprint-2	Admin Panel	USN-4	As an admin, I can authenticate the registration and login credentials of the passengers	2	High	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V
Sprint-3	Arrival and Departure time of flights	USN-5	As a user, I can find all the details of a specific flight with its number or name	2	High	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V
Sprint-3		USN-6	As a user, I can find exactly how long the flight will be delayed	2	High	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V
Sprint-4	Helpdesk	USN-7	As a customer care executive, I can provide the contact details of the airlines	1	Medium	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-4		USN-8	As a passenger, I can find alternative flights to the destination that are available	1	High	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V
Sprint-4	Feedback	USN-9	As a user, I can provide my suggestions and feedback for the improvement of the application	2	Medium	Chakrabaani H, Hariharasudhan S, Jessie Tina J, Gokul V

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	4	6 Days	27 October 2022	01 November 2022	4	01 November 2022
Sprint-2	4	6 Days	02 November 2022	07 November 2022	4	07 November 2022
Sprint-3	4	6 Days	08 November 2022	13 November 2022	4	13 November 2022
Sprint-4	4	6 Days	14 November 2022	19 November 2022	4	19 November 2022

Velocity:

We have a 24-day sprint duration, and the velocity of the team is 4 (points per sprint). Thus the team's average velocity (AV) per iteration unit (story points per day) is as follows

$$AV = \text{sprint duration} / \text{velocity}$$

$$= 24/16$$

$$= 1.5$$