# **PLANNING PHASE Sprint Delivery Plan**

### **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	2 November 2022
Team ID	PNT2022TMID51567
Project Name	A Novel Method for Handwritten Digit
	Recognition System
Maximum Marks	8 Marks

### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Sprint	Functional	<b>User Story</b>	User Story / Task	Story	Priority	Team Members
	Requirement (Epic)	Number		Points		
Sprint-1	Data Collection	USN-1	As a user, I can collect the dataset from various resources with different handwritings.	10	Low	SRI VIJAYA RAGAVI P YOGALAKSHMI R
Sprint-1	Data Preprocessing	USN-2	As a user, I can load the dataset, handling the missing data, scaling and split data into train and test.	10	Medium	PAUNESH V PRATHAP M
Sprint-2	Model Building	USN-3	As a user, I will get an application with ML model which provides high accuracy of recognized handwritten digit.	5	High	SRI VIJAYA RAGAVI P PAUNESH V

Sprint-2	Add CNN layers	USN-4	Creating the model and adding the input,	5	High	YOGALAKSHMI
			hidden, and output layers to it.			R
						PRATHAP M

Sprint	Functional Requirement (Epic)	User Story User Story / Task c) Number		Story Points	Priority	Team Members	
Sprint-2	Compiling the model	USN-5	With both the training data defined and model defined, it's time to configure the learning process.	2	Medium	PRATHAP M	
Sprint-2	Train & test the model	USN-6	As a user, let us train our model with our image dataset.	ain our model with our 6 Medium			
Sprint-2	Save the model	USN-7	As a user, the model is saved & integrated with an android application or web application in order to predict something.	2	Low	PRATHAP M	
Sprint-3	Building UI Application	USN-8	As a user, I will upload the handwritten digit image to the application by clicking a upload button.	5	High	YOGALAKSHMI R	
Sprint-3		USN-9	As a user, I can know the details of the fundamental usage of the application.	5	Low	SRI VIJAYA RAGAVI P	
Sprint-3		USN-10	As a user, I can see the predicted / recognized digits in the application.	5	Medium	PAUNESH V	
Sprint-4	Train the model on IBM	USN-11	As a user, I train the model on IBM and integrate flask/Django with scoring end point.	10	High	PRATHAP M PAUNESH V	

Sprint-4	Sprint-4 Cloud Deployment			access the web application e of the product from		10 Hig		SRI VIJAYA RAGAVI P YOGALAKSHMI R	
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Cor Plan	Story Points Completed (as on Planned End Date)		Sprint Release Date (Actual)	
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20			29 Oct 2022	
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20			05 Nov	2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20			12 Nov 2022	
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20			19 Nov 2022	

### **Velocity:**

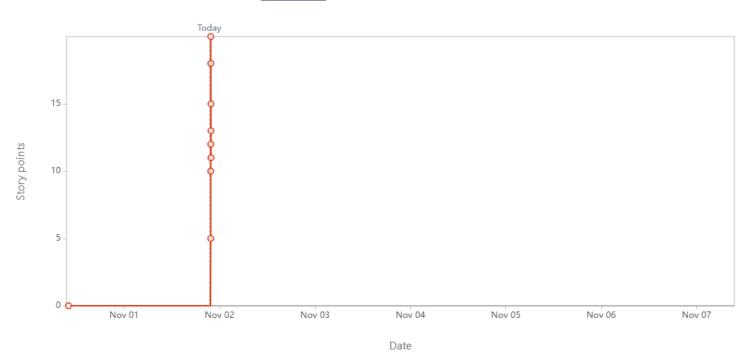
Imagine we have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Average Velocity = 
$$20 / 6 = 3.33$$

## **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

#### **SPRINT 2**



Sprint 2