PROJECT PLANNING PHASE PROJECT PLANNING TEMPLATE (PRODUCT BACKLOG, SPRINT PLANNING, STORIES, STORY POINTS)

| TEAM ID | PNT2022TMID44353 |
|----------------|--|
| PROJECT DOMAIN | Data Analytics |
| PROJECT TITLE | Traffic and Capacity Analytics for Major Ports |
| DATE | 24 OCTOBER 2022 |
| MAXIMUM MARKS | 8 MARKS |

PRODUCT BACKLOG, SPRINT SCHEDULE, AND ESTIMATION (4 MARKS)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|-------------------------------------|----------------------|--|-----------------|----------|--------------|
| | Project flow, Objectives | USN-1 | Create a Project Flow | 5 | Medium | Whole Team |
| Sprint-1 | IBM Account and Loading the dataset | USN-2 | Create a IBM Account and dataset | 5 | Medium | R. Adithya |
| | Dataset and Calculations | USN-3 | Prepare the Dataset and Prepare the Calculation | 10 | High | R. Adithya |
| Sprint-2 | Data Visualization Charts | USN-4 | Port wise Traffic Distribution ,Traffic Vs Capacity and Prepare Line & Bar Chart ,Area Chart | 20 | High | Whole Team |

| Sprint-3 | Literature Survey and Empathy Map , ideation | USN-5 | Literature Survey On The Selected Project & Information Gathering and Prepare Empathy map, ideation | 10 | High | Whole Team |
|----------|---|--------|---|----|--------|-----------------------------------|
| Sprint-3 | Proposed Solution And Problem Solution fit | USN-6 | To Prepare the Proposed Solution And Problem Solution fit | 5 | Medium | M Senthil Nathan R. Adithya |
| Sprint-3 | Solution Architecture | USN-7 | To Prepare the Solution Architecture | 5 | Medium | R. Muthukumar K. Gokul |
| Sprint-4 | Customer journey, functional Requirement | USN-8 | To Create a Customer journey and functional Requirement | 10 | high | Whole Team |
| Sprint-4 | Data Flow, Technology Architecture | USN-9 | To Prepare Data Flow, Technology Architecture | 5 | medium | R. Muthukumar K. Gokul |
| Sprint-4 | Milestone & Activity List | USN-10 | To create Milestone and Activity List | 5 | medium | R. Muthukumar M.Senthil Nathan |

PROJECT TRACKER, VELOCITY & BURNDOWN CHART: (4 MARKS)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|--|---------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |

| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
|----------|----|--------|-------------|-------------|----|-------------|
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

VELOCITY:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

BURNDOWN CHART:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

