Project Design Phase-I Problem – Solution Fit Template

Date	27 September 2022
Team ID	PNT2022TMID22163
Project Name	SmartFarmer - IoT Enabled Smart
	Farming Application
Maximum Marks	2 Marks

Problem – Solution Fit Template:

The Problem-Solution Fit simply means that you have found a problem with your customer and that the solution you have realized for it actually solves the customer's problem. It helps entrepreneurs, marketers and corporate innovators identify behavioral patterns and recognize what would work and why.

Purpose:

group.
Understand the existing situation in order to improve it for your target
or costly problems.
behavior fit and building trust by solving frequent annoyances, or urgent
Increase touch-points with your company by finding the right problem-
triggers and messaging.
Sharpen your communication and marketing strategy with the right
existing mediums and channels of behavior.
Succeed faster and increase your solution adoption by tapping into
Solve complex problems in a way that fits the state of your customers.

CC

RC

1. CUSTOMER SEGMENT(S) Who is nous oustomass Farmers who want to use modern technology Beginner farmers

6. CUSTOMER

What constraints prevent your customers from taking action or limit their

Initial Invest cost Internet Access Unable to access right resources Don't know whether the product will work or not 5. AVAILABLE SOLUTIONS

Which solutions are available to the customers when they face the or need to get the job done? What have they tried in the past? What

Incorporate new technology in agriculture. Need to gather information from various farmers Need to use things that improve soil quality

AS

BE

2. JOBS-TO-BE-DONE / PROBLEMS

Which jobs-to-be-done (or problems) do you address for your

Maintain Crops and increase yield production Provide remote access to their 9. PROBLEM ROOT CAUSE

What is the real reason that this problem exists? What is the back story behind the need

> No Modernization Sticking to the old things Cope with climate change Decrease in soil

7. BEHAVIOUR

What does your customer do to address the problem and get the i.e. directly related: find the right solar panel installer, calculate usage and

Make sure that they know their requirements Make sure that product meets their requirements Cost of the product and performance Scalability of the product Customer service

3. TRIGGERS

What triggers customers to act? i.e. seeing their neighbour

installian enla ananal a readian alanut a reaser fisio at_ Farmers know to improve their soil quality and improve productivity.

4. EMOTIONS: BEFORE / AFTER

How do customers feel when they face a problem or a job and afterwards?

i.e. Inst inserve a confident incontrol a use it in value communication strategy & Before - Low production, Need to visit land daily. After - High Production, No need to visit land daily.

10. YOUR SOLUTION

If you are working on an existing business, write down your current solution first, fill in the canvas, and check how much it fits reality. If you are working on a new business proposition, then keep it blank

To design an application which helps to monitor and controls the land operations.

By using various sensors data are used to provide suggestions and current status of land. To improve production, soil quality through our app. Our solution allows the farmers to incorporate new technology.

8. CHANNELS of BEHAVIOUR

8.10NLINE

What kind of actions do customers take online? Extract online channels from #7 Remote Access and Security

Make sure whether the product provides best solution and provides control to most of things. Crop inspection and check their production.





EM