# **Project Planning Phase**

# Project Planning Template (Product Backlog, Sprint Planning, Stories, Story Points)

Date	31 October 2022
Team ID	PNT2022TMID11855
Project Name	Signs with Smart Connectivity For BetterRoad Safety
Marks	8 Marks

# **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story/Task	Story Points	Priority	Team Members
Sprint-1	Intializing the Resources	Create an account in OpenWeather API	1	LOW	Boopathy M Deepakraj D Dharshan M Gowtham P
Sprint-1	Code in Software is written	Write a python script using the inputs given from OpenWeather API	2	MEDIUM	Boopathy M Deepakraj D Dharshan M Gowtham P
Sprint-2	Sending the software to cloud	The python code from sprint 1 should be sent to cloud so that it is easily accessible	1	MEDIUM	Boopathy M Deepakraj D Dharshan M Gowtham P
Sprint-3	Initialising the connection between hardware and cloud	The hardware should be intergrated for the easy access of the cloud functions	2	HIGH	Boopathy M Deepakraj D Dharshan M Gowtham P
Sprint-4	User input-output optimisation and error identification and rectification	Rectify all the shortcomings/errors and initiate the optimisation for better usage	3	HIGH	Boopathy M Deepakraj D Dharshan M Gowtham P

### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned END Date)	Boopathy M Deepakraj D Dharshan M Gowtham P)
Sprint-1	20	6days	26 Oct 2022	31 Oct 2022	20	31 Oct 2022
Sprint-2	20	6days	1 Nov 2022	6 Nov 2022	20	1 Nov 2022
Sprint-3	20	6days	8 Nov 2022	13 Nov 2022	20	8 Nov 2022
Sprint-4	20	6days	14 Nov 2022	19 Nov 2022	20	14 Nov 2022

# **Velocity:**

The average velocity(AV) per iteration unit (story points per day) can be defined as sprint duration by velocity (points per sprint)

AV= Sprint duration/Velocity

#### Given:

Sprint duration= 6days Velocity= 20

$$AV = 20/6$$
  
= 3.33

AV = 3.33

#### **Burndown chart:**

