## Sprint 3 - code

Date	18 November 2022
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Project Name	VirtualEye - Lifeguard for swimming pools to detect active drowning

## object\_detection.py

```
#import necessary packages
import cv2 import os import
numpy as np from .utils import
download_file
initialize = True net = None dest_dir = os.path.expanduser('~') + os.path.sep + '.cvlib' +
os.path.sep + 'object_detection' + os.path.sep + 'yolo' + os.path.sep + 'yolov3' classes =
None
#colors are BGR instead of RGB in
python COLORS = [0,0,255], [255,0,0] def
populate_class_labels():
  #we are using a pre existent classifier which is more reliable and more efficient than one
  #we could make using only a laptop
  #The classifier should be downloaded automatically when you run this script
  class_file_name = 'yolov3_classes.txt' class_file_abs_path = dest_dir +
  os.path.sep + class_file_name url =
  'https://github.com/Nico31415/Drowning-Detector/raw/master/yolov3.txt' if
  not os.path.exists(class_file_abs_path):
     download_file(url=url, file_name=class_file_name, dest_dir=dest_dir)
  f = open(class_file_abs_path, 'r') classes =
  [line.strip() for line in f.readlines()] return
  classes
```

def get\_output\_layers(net):

#the number of output layers in a neural network is the number of possible #things the network can detect, such as a person, a dog, a tie, a phone...

```
layer_names = net.getLayerNames() output_layers = [layer_names[i - 1]
  for i in net.getUnconnectedOutLayers()] return output_layers
def draw_bbox(img, bbox, labels, confidence, Drowning, write_conf=False):
  global COLORS
  global classes
  if classes is None: classes =
  populate_class_labels() for i, label
  in enumerate(labels):
     #if the person is drowning, the box will be drawn red instead of blue
     if label == 'person' and Drowning:
       color = COLORS[0]
     label = 'DROWNING'
     else: color =
     COLORS[1]
     if write_conf: label += ' ' + str(format(confidence[i] * 100,
       '.2f')) + '%'
     #you only need to points (the opposite corners) to draw a rectangle. These points
     #are stored in the variable bbox cv2.rectangle(img,
     (bbox[i][0],bbox[i][1]), (bbox[i][2],bbox[i][3]), color, 2)
     cv2.putText(img, label, (bbox[i][0],bbox[i][1]-10), cv2.FONT_HERSHEY_SIMPLEX, 0.5,
color, 2) return img def detect_common_objects(image,
confidence=0.5, nms_thresh=0.3):
  Height, Width = image.shape[:2]
  scale = 0.00392
  global classes
  global dest_dir
  #all the weights and the neural network algorithm are already preconfigured
  #as we are using YOLO
```

```
#this part of the script just downloads the YOLO files
config_file_name = 'yolov3.cfg' config_file_abs_path = dest_dir +
os.path.sep + config_file_name
weights_file_name = 'yolov3.weights' weights_file_abs_path = dest_dir +
os.path.sep + weights_file_name url =
'https://github.com/Nico31415/Drowning-Detector/raw/master/yolov3.cfg'
if not os.path.exists(config_file_abs_path): download_file(url=url,
file_name=config_file_name, dest_dir=dest_dir) url =
'https://pjreddie.com/media/files/yolov3.weights'
if not os.path.exists(weights_file_abs_path): download_file(url=url,
  file name=weights file name, dest dir=dest dir)
global initialize
global net
if initialize:
  classes = populate_class_labels() net =
cv2.dnn.readNet(weights_file_abs_path, config_file_abs_path) initialize = False
blob = cv2.dnn.blobFromImage(image, scale, (416,416), (0,0,0), True,
crop=False) net.setInput(blob) outs = net.forward(get_output_layers(net))
class_ids = []
confidences = []
boxes = [] for
out in outs: for
detection in
out: scores =
detection[5:]
class_id =
np.argmax(scor
es) max_conf =
```

```
scores[class_id
] if max_conf >
confidence:
        center_x = int(detection[0] * Width)
        center_y = int(detection[1] * Height)
        w = int(detection[2] * Width) h =
        int(detection[3] * Height) x =
        center_x - w / 2 y = center_y - h / 2
        class_ids.append(class_id)
        confidences.append(float(max_conf)
        ) boxes.append([x, y, w, h])
indices = cv2.dnn.NMSBoxes(boxes, confidences, confidence, nms_thresh)
bbox = []
label = []
conf = []
for i in indices:
  i = i
  box = boxes[i] x = box[0] y = box[1] w = box[2] h = box[3]
bbox.append([round(x), round(y), round(x+w), round(y+h)])
label.append(str(classes[class_ids[i]]))
conf.append(confidences[i]) return bbox, label, conf
```