# A GESTURE-BASED TOOL FOR STERILE BROWSING OF RADIOLOGY IMAGES

A project report submitted in partial fulfillment of the requirements of the award of the degree of

Bachelor of Technology

in

**Electronics and Communication Engineering** 

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# DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

#### ADHI COLLEGE OF ENGINEERING AND TECHNOLOGY



## **CERTIFICATE**

This is to certify that the project report titled "A Gesture Based Tool For Sterile Browsing Of Radiology Images", being submitted by

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in partial fulfillment of the requirements for the award of the degree of Bachelor of Technology in Electronics And Communication Engineering, to the Anna University, Chennai is a record of bonafied work carried out by them my guidance and supervision.

Faculty Mentor Industry Mentor

ANNIE ANGELINE PREETHI S MS. PRADEEPTHI

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## **ABSTRACT**

Touch less hand gesture recognition systems are becoming important in automotive user interfaces as they. Improve safety and comfort. Various computer vision algorithms have employed color and depth cameras for hand gesture recognition, but robust classification of gestures from different subjects performed under widely varying lighting conditions is still challenging. We propose an algorithm for drivers' hand gesture recognition from challenging depth and intensity data using 3D convolutional neural networks. Our solution combines information from multiple spatial scales for the final prediction. It also employs spatiotemporal data augmentation form ore effective training and to reduce potential over fitting.

## 1. INTRODUCTION

## **Project Overview**

Humans can recognize body and sign language easily. This is possible due to the combination of vision and synaptic interactions that were formed along brain development. In order to replicate this skill in computers, some problems need to be solved: how to separate objects of interest in images and which image capture technology and classification technique are more appropriate, among others.

In this project Gesture based Desktop automation, First the model is trained pre trained on the images of different hand gestures, such as a showing numbers with fingers as 1,2,3,4. This model uses the integrated webcam to capture the video frame. The image of the gesture captured in the video frame is compared with the Pre-trained model and the gesture is identified. If the gesture predicts is 0 - then images is converted into rectangle, 1 - image is Resized into (200,200), 2 - image is rotated by -45°, 3 - image is blurred, 4 - image is Resized into (400,400), 5 - image is converted into grayscale etc.

#### Purpose:

It is used to browse through the images obtained using radiology using hand gestures rather than using mouse, keyboard, etc thereby maintaining sterility.

## 2. LITERATURE SURVEY

## **Existing problem:**

Hand Gesture Recognition Using Camera "is based on concept of Image processing. In recent year there is lot of research on gesture recognition using kinect sensor on using HD camera but camera and kinect sensors are more costly Hand gestures come naturally to us. It is even found that blind people use hand gestures where speaking with other blind people. Gesturing helps you access memories. Using hand gestures while you speak not only helps others remember what you say it also helps you speak more quickly and effectively!

#### **References:**

The fundamental commitments and extent of investigation can be characterized as follows:

We have examined different accessible radar innovations to understand their similitudes and contrasts. Every one of the viewpoints connected with HGR acknowledgment, including information obtaining, information portrayal, information preprocessing and grouping, are made sense of exhaustively.

We made sense of the radar-recorded hand-signal information portrayal methods for 1D, 2D and 3D classifiers. In view of this information portrayal, subtleties of the accessible HGR calculations are talked about.

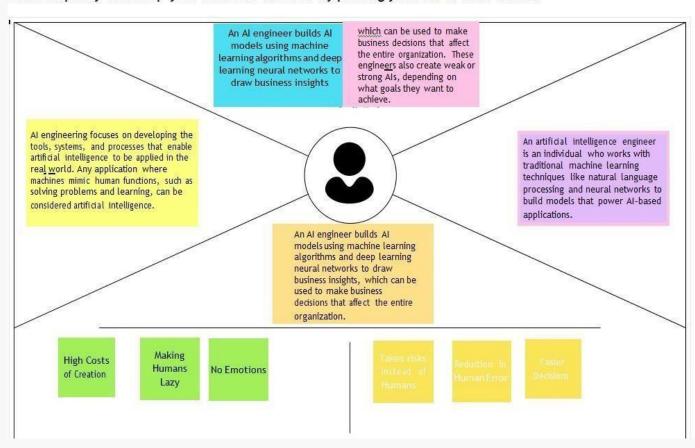
At long last, subtleties connected with application-arranged HGR research works are likewise introduced. A few patterns and study examinations are like wise include

# **Empathy Map Canvas**

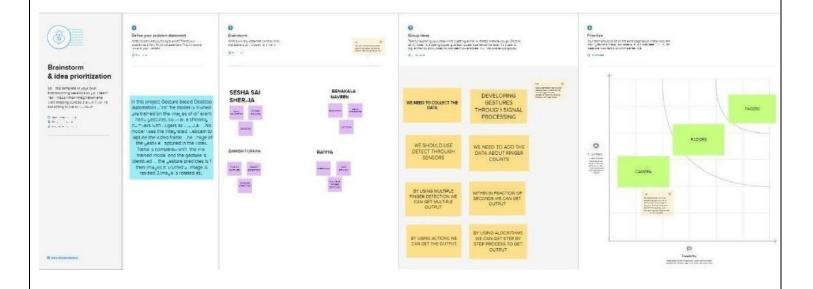
Gain insight and understanding on solving customer problems.

0

Build empathy and keep your focus on the user by putting yourself in their shoes.



## 3.1 Ideation & Brainstorming



## Proposed Solution Template:

Project team shall fill the following information in proposed solution templates.

| S. No | Parameter                                   | Description   |  |  |  |
|-------|---|---|--|--|--|
| 1.    | Problem Statement (problem to<br>be solved) | "Hand Gesture Recognition Using Camera" is based on concept of Image processing. In recent year there is lot of research on gesture recognition using kinect sensor on using HD camera but camera and kinect sensors are more costly.   |  |  |  |
| 2.    | Idea / Solution description                 | Hand gestures come naturally to us. It is even found that blind people use hand gestures when speaking with other blind people. Gesturing helps you access memories. Using hand gestures while you speak not only helps others remember what you say, it also helps you speak more quickly and effectively! |  |  |  |
| 3.    | Novelty / Uniqueness                        | In this proposed system, "Kinect camera" plays the major role to gather the depth information from the skeleton.  |  |  |  |
| 4.    | Social Impact / Customer<br>Satisfaction    | These results suggest that gesture<br>aids the listener as well as the<br>speaker and that gesture has a<br>direct effect on listener   |  |  |  |

## 3.4 Problem Solution Fit

## **Functional Requirements:**

Following are the functional requirements of the proposed solution.

| FR No. | Functional Requirement (Epic) | Sub Requirement (Story / Sub-Task)   |  |  |
|--------|-------------------------------|--|--|--|
| FR-1   | User Registration             | Registration through gmail   |  |  |
| FR-2   | User Confirmation             | Confirmation via Email   |  |  |
| FR-3   | Data collection               | Collection of required input data  |  |  |
| FR-4   | Data analysis                 | Process the given inputs using CNN and Nutrion API                           |  |  |
| FR-5   | Data processing               | Evaluate the data and store it in database and integrate in cloud containers |  |  |
| FR-6   | Provide output to user        | Display the result to the user   |  |  |

## **4.2 Non-Functional** requirements

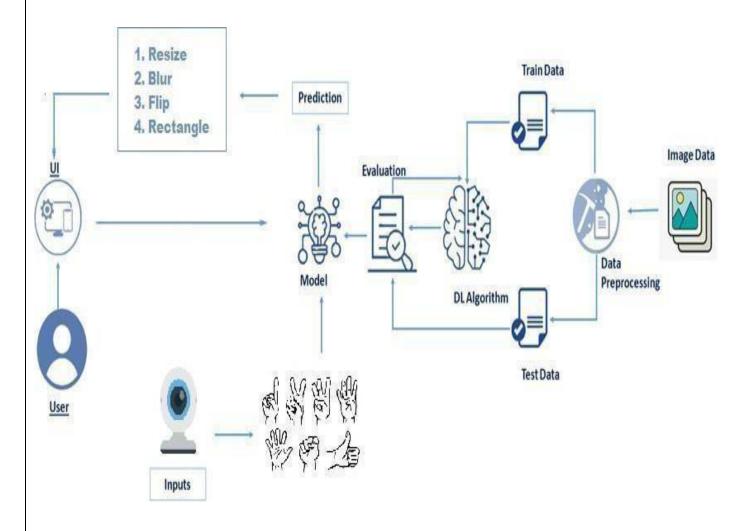
## Non-functional Requirements:

Following are the non-functional requirements of the proposed solution.

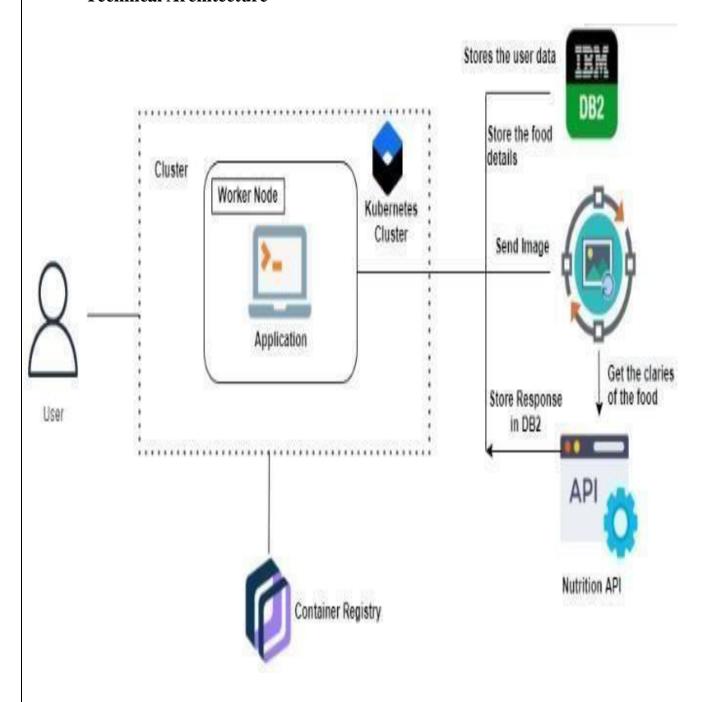
| FR No. | Non-Functional Requirement | Description  |  |  |  |
|--------|----------------------------|--|--|--|--|
| NFR-1  | Usability                  | User-friendly and overall satisfaction of the user while using the website |  |  |  |
| NFR-2  | Security                   | The website provides proper authentication and verification                |  |  |  |
| NFR-3  | Reliability                | The site always provides reliable outputs and lacks failures               |  |  |  |
| NFR-4  | Performance                | Provides 100% efficiency of the output                                     |  |  |  |
| NFR-5  | Availability               | The product is readily available for all kinds of users when needed        |  |  |  |
| NFR-6  | Scalability                | Effective in obtaining good accuracies                                     |  |  |  |

## 5. PROJECT DESIGN

## **Solution & Technical Architecture**



## **Technical Architecture**



## 6. PROJECT PLANNING & SCHEDULING:

## **Sprint Planning & Estimation:**

- 1. Defining our classification categories
- 2. Collect training images
- 3. Train the model
- 4. Test our model

User interacts with the UI (User Interface) to upload the image as input Depending on the different gesture inputs different operations are applied to the input image.

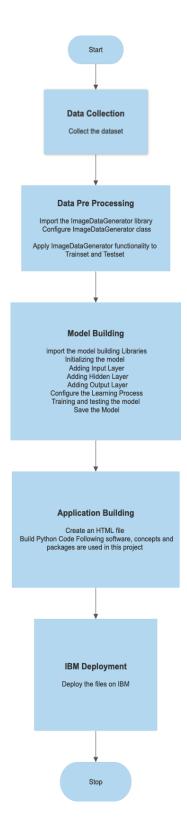
Once model analyses the gesture, the prediction with operation applied onimage is how cased on the UI.

To accomplish this, we have to complete all the activities and tasks

listedbelow:Data Collection.
Collect the dataset or Create the datasetDataPre processing
Import the ImageDataGenerator libraryConfigure
ImageDataGenerator class

- Apply ImageDataGenerator functionality to Trainset and Testset
- O Model Building
- Import the model building Libraries
- Initializing the model
- Adding Input Layer
- Adding Hidden Layer
- Adding Output Layer
- Configure the Learning Process
- Training and testing the model
- Save the Model
- O Application Building
- Create an HTML file
- Build Python Code

## **Sprint Delivery Schedule:**



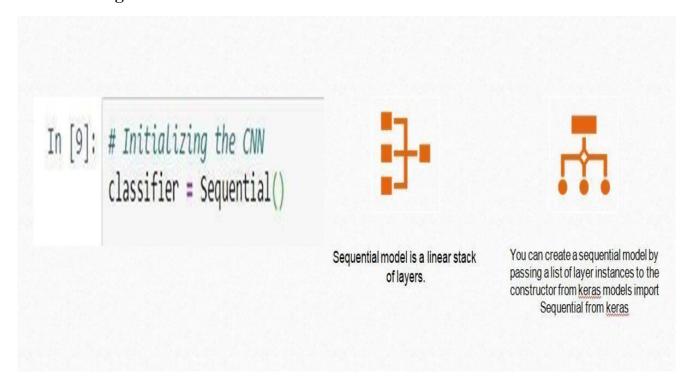
## 7. CODING & SOLUTIONING

## Feature-1

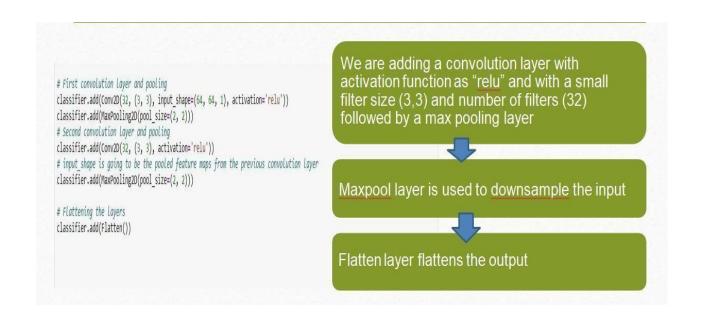
## Importing the Model Building Libraries



## **Initializing the Model**



## **Adding CNN Layers**



## **Adding Dense Layers**

- Dense layer is deeply connected neural network layer. It is most common and frequently used layer.
- Understanding the model is very important phase to properly use it for training and prediction purposes.
- Keras provides a simple method, summary to get the full information about the models and its layers.

In [10]: # Adding a fully connected layer
 classifier.add(Dense(units=128, activation='relu'))
 classifier.add(Dense(units=6, activation='softmax')) # softmax for more than 2

| Model: "sequential"   |        |             |
|---|--------|-------------|
| Layer (type)  | Output | Shape       |
| conv2d (Conv2D)   | (None, | 62, 62, 32) |
| max_pooling2d (MaxPooling2D)  | (None, | 31, 31, 32) |
| conv2d_1 (Conv2D)   | (None, | 29, 29, 32) |
| max_pooling2d_1 (MaxPooling2  | (None, | 14, 14, 32) |
| flatten (Flatten)   | (None, | 6272)       |
| dense (Dense)   | (None, | 128)        |
| dense_1 (Dense)   | (None, | 6)          |
| Total params: 813,286 Trainable params: 813,286 Non-trainable params: 0 |        |             |

## 8. TESTING

#### **Test Cases**

#### Train the mode:



Fit generator functions are used to train a deep learning neural network



## Arguments

Steps per epoch: It specifies the total number of steps taken from the generator as soon as one epoch is finished and next epoch has started.

Epochs: an integer and number of epochs we want to train our model for

Validation data can be either

- · An inputs and targets list
- · A generator
- An inputs, targets and <u>sample weights</u> list which can be used to evaluate the loss and metrics for any model after any epoch has ended.

## Save the model:

- The model is saved with .h5 extension.
- An H5 file is a data file saved in the Hierarchical Data Format (HDF)
- It contains multidimensional arrays of scientific data

#### Test the model:

Evaluation is a process during development of the model to check whether the model is best fir for the Givenproblem and corresponding data

```
In [24]: index=['0','1','2','3','4','5']
    result=str(index[pred[0]])
    result

Out[24]: '3'

In [23]: img = image.load_img(r"C:\Manisha\3.jpg",grayscale=True,target_size= (64,64))
    x = image.img_to_array(img)
    x = np.expand_dims(x,axis = 0)
    pred = model.predict_classes(x)
    pred

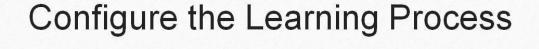
Out[23]: array([3], dtype=int64)

In [16]: from tensorflow.keras.models import load_model
    from keras.preprocessing import image
    model = load_model("gesture.h5")
```

**User Acceptance** 

**Testing:** Configure the

**Learning Process** 

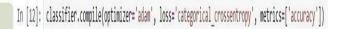




The compilation is the final step in creating the model. Once the compilation is done, we can move on to the training process.



Optimization is an important process which optimize the input weights by comparing the prediction and the loss function





Metrics is used to evaluate the performance of our model. It is similar to loss function, but not used in training process

#### **Source Code:**

## **Build Python Code**

Build flask file 'app.py' which is a web frameworkwritten in pythonfor server-side scripting.

App starts running when "\_name\_" constructor is called in main.

render\_template is used to return html file.

"GET" method is used to take input from the user.

"POST" method is used to display the output to the user.

## **Importing Libraries**

```
from flask import Flask,render_template,request
# Flask-It is our framework which we are going to use to run/serve our application.
#request-for accessing file which was uploaded by the user on our application.
import operator
import cv2 # opencv library
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
import numpy as np

from tensorflow.keras.models import load_model#to load our trained model
import os
from werkzeug.utils import secure_filename
```

Creating our flask application and loading our model:

```
app = Flask(__name__,template_folder="templates") # initializing a flask app
# Loading the model
model=load_model('gesture.h5')
print("Loaded model from disk")
```

Routing to the html Page

```
@app.route('/')# route to display the home page
def home():
    return render_template('home.html')#rendering the home page

@app.route('/intro') # routes to the intro page
def intro():
    return render_template('intro.html')#rendering the intro page

@app.route('/image1',methods=['GET','POST'])# routes to the index html
def image1():
    return render_template("index6.html")
```

The above three route are used to render the home, introduction and the indexhtml pages.

```
@app.route('/predict',methods=['GET', 'POST'])# route to show the predictions in a web UI
def launch():
```

And the predict route is used for prediction and it contains all the codes which are used for predicting ourresults. Firstly, inside launch function we are having the following things:

- Getting our input and storing it
- Grab the frames from the web cam.
- Creating ROI
- Predicting our results
- Showcase the results with the help of opency
- Finally run the application

## Getting our input and storing it

Once the predict route is called, we will check whether the method is POST or not if is POST then we will request theimage files and with the help of so function we will be storing the image in the uploads folder in our local system

#### Grab the frames from Creating ROI Getting our input and the web cam storing it # Got this from collect-data.py # Coordinates of the ROI if request.method = 'POST': x1 = int(0.5\*frame.shape[1])cap = cv2.VideoCapture(0) y1 = 10mint ("inside inset") x2 = frame.shape[1]-10 while True: f = request.files['inage'] y2 = int(0.5\*frame.shape[1]) # Drawing the ROI , frame = cap.read() #capturing the video frame values # The increment/decrement by 1 is to compensate for the bounding box cv2.rectangle(frame, (x1-1, y1-1), (x2+1, y2+1), (255,0,0) ,1) # Simulating mirror image # Extracting the ROI frame = cv2.flip(frame, 1) roi = frame[y1:y2, x1:x2] f.save(file path) # Resizing the ROI so it can be fed to the model for prediction roi = cv2.resize(roi, (64, 64)) roi = cv2.cvtColor(roi, cv2.COLOR\_BGR2GRAY) , test image = cv2.threshold(roi, 120, 255, cv2.THRESH BINARY) cv2.imshow("test", test image)

## Predicting our results

```
#loading an image
       image1=cv2.imread(file path)
       if prediction[0][0] == 'ONE':
          resized = cv2.resize(image1, (200, 200))
           cv2.imshow("Fixed Resizing", resized)
          key=cv2.waitRey(3000)
          if (key & 0xFF) == ord("1"):
               cv2.destroyWindow("Fixed Resizing")
       elif prediction[0][0] == "BERO":
          cv2.rectangle(image1, (480, 170), (650, 420), (0, 0, 255), 2)
          cv2.imshow("Rectangle", image1)
           cv2.waitKev(0)
          key=cv2.waitKey(3000)
           if (key & 0xFF) == ord("0"):
               cv2.destroyWindow("Rectangle")
       elif prediction[0][0] == 'TWO':
            (h, w, d) = image1.shape
           center = (w // 2, h // 2)
           M = cv2.getRotationMatrix2D(center, -45, 1.0)
           rotated = cv2.warpAffine(image1, M, (w, h))
           cv2.imshow("OpenCV Rotation", rotated)
           key=cv2.waitKey(3000)
           if (key & 0xFF) == ord("2"):
                cv2.destroyWindow("OpenCV Rotation")
       elif prediction[0][0] == 'THREE':
           blurred = cv2.GaussianBlur(imagel, (11, 11), 0)
           cv2.imshow("Blurred", blurred)
           key=cv2.waitKey(3000)
           if (key & 0xFF) == ord("3"):
               cv2.destroyWindow("Blurred")
       else:
           continue
       interrupt = cv2.waitKey(10)
       if interrupt & 0xFF == 27: # esc key
           break
   cap.release()
   cv2.destroyAllWindows()
return render template ("home.html")
```

## 9. RESULT

Final findings (Output) of the project along with screen shots. Through this project we found that we can maintain the sterility of an operation theater, etc by using hand based gesture tools to browse the images obtained.

## 10. ADVANTAGES & DISADVANTAGES

## **Advantages:**

Major advantage of this tool is that it helps to maintain the sterility of the environment. It is also easy to use and is quicker than the existing methods to browse images.

It can also be performed even if the surgeon is a bit far away from the system, this helps tosave time.

The tool does not need the person using it to have an apparatus or any devices on them to use it. They can simply move their hands to browse through the images.

## **Disadvantages:**

The tool can be quite expensive as it requires cameras and other expensive devices to captureimages and process it.

## **APPLICATIONS**

This hand based gesture tool developed can be mainly used in the medical industry to browseimages without compromising the sterility.

However it can also be used in different industries while presenting certain ideas, duringmeetings, and can be used by teachers while teaching.

## 11. CONCLUSION

In this project we developed a tool which recognizes hand gestures and enables doctors to browse through radiology images using these gestures. This enables doctors and surgeons to maintain the sterility as they would not have to touch any mouse or keyboard to go through the images.

This tool is also easy to use and is quicker than the regular method of using mouse/keyboard.

It can be used regardless of the users location since they don't have to be in contact with anydevice. It also does not require the user to have any device on them to use it.

Further this technology can be extended to other's industries like it can be used by present byteachers for show images in the classroom.

## **FUTURE SCOPE**

- The tools can e be made quicker by increasing the reconigation speed.
- More number of gestures can be added there by increasing this tools functionalities andus abilities for different purpose.
- Tracking of both hands can be added to increase the set of commands.
- Voice commands can also be added to further increase the functionality.

## **REFERENCES**

https://www.ncbi.nlm.nih.gov/pmc/articles/PMC2410001/

https://pubmed.ncbi.nlm.nih.gov/18451034/

https://www.researchgate.net/publication/5401674 A Gesture

https://www.researchgate.net/publication/5401674 A Gesture

|          |                  | API              | PENDIX         |                 |                |
|----------|------------------|------------------|----------------|-----------------|----------------|
| Git hub  | link:            |                  |                |                 |                |
| https:// | github.com/IBM-E | PBL/IBM-Projec   | et-14651-16595 | 88154           |                |
| Video 1  | ink:             |                  |                |                 |                |
| https:// | www.awesomescre  | eenshot.com/vide | o/12624629?ke  | y=d7e1691e590a1 | la1c1c48c83f70 |
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