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#include <LiquidCrystal.h>
LiquidCrystal lcd(6, 7, 8, 9, 10, 11);
float gasPin = A0;
float gasLevel;
int ledPin = 2;
int buttonPin = 3;
int buzzPin = 4;
int buttonState;
int fan = 5;
void setup(){
pinMode(ledPin, OUTPUT);
pinMode(buttonPin, INPUT);
 pinMode(gasPin,INPUT);
pinMode(fan,OUTPUT);
Serial.begin(9600);
lcd.begin(16, 2);
lcd.setCursor(0,0);
lcd.print(" Welcome");
lcd.setCursor(0,2);
lcd.print(" Youtube");
delay(500);
lcd.clear();
void loop(){
// Read the value from gas sensor and button
gasLevel = analogRead(gasPin);
buttonState = digitalRead(buttonPin);
// call the function for gas detection and button work
gasDetected(gasLevel);
buzzer(gasLevel);
exhaustFanOn(buttonState);
// Gas Leakage Detection & Automatic Alarm and Fan ON
void gasDetected(float gasLevel){
if(gasLevel >= 300){
 digitalWrite(buzzPin,HIGH);
  digitalWrite(ledPin,HIGH);
  digitalWrite(fan,HIGH);
  lcd.setCursor(0,0);
 lcd.print("GAS:");
  lcd.print(gasLevel);
 lcd.setCursor(0,2);
 lcd.print("FAN ON");
 delay(1000);
 lcd.clear();
 }else{
 digitalWrite(ledPin,LOW);
  digitalWrite(buzzPin,LOW);
  digitalWrite(fan,LOW);
  lcd.setCursor(0,0);
 lcd.print("GAS:");
  lcd.print(gasLevel);
```

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lcd.setCursor(0,2);
 lcd.print("FAN OFF");
 delay(1000);
 lcd.clear();
 }
//BUZZER
void buzzer(float gasLevel){
if(gasLevel>=300)
 for(int i=0; i<=30; i=i+10)
 tone(4,i);
 delay(400);
 noTone(4);
 delay(400);
 }
 }
// Manually Exhaust FAN ON
void exhaustFanOn(int buttonState){
 if(buttonState == HIGH){
  digitalWrite(fan,HIGH);
  lcd.setCursor(0,0);
 lcd.print("Button State:");
  lcd.print(buttonState);
  lcd.setCursor(0,2);
  lcd.print("FAN ON");
  delay(10000);
  lcd.clear();
}#include <LiquidCrystal.h>
LiquidCrystal lcd(5,6,8,9,10,11);
int redled = 2;
int greenled = 3;
int buzzer = 4;
int sensor = A0;
int sensorThresh = 400;
void setup()
pinMode(redled, OUTPUT);
pinMode(greenled,OUTPUT);
pinMode(buzzer,OUTPUT);
pinMode(sensor,INPUT);
Serial.begin(9600);
lcd.begin(16,2);
void loop()
{
 int analogValue = analogRead(sensor);
 Serial.print(analogValue);
 if(analogValue>sensorThresh)
 {
  digitalWrite(redled,HIGH);
```

```
digitalWrite(greenled,LOW);
  tone(buzzer,1000,10000);
  lcd.clear();
  lcd.setCursor(0,1);
  lcd.print("ALERT");
  delay(1000);
  lcd.clear();
  lcd.setCursor(0,1);
  lcd.print("EVACUATE");
  delay(1000);
 }
 else
  digitalWrite(greenled,HIGH);
  digitalWrite(redled,LOW);
  noTone(buzzer);
  lcd.clear();
  lcd.setCursor(0,0);
  lcd.print("SAFE");
  delay(1000);
  lcd.clear();
  lcd.setCursor(0,1);
  lcd.print("ALL CLEAR");
  delay(1000);
 }
}
```