# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	18 October 2022
Team ID	PNT2022TMID32704
Project Name	Retail Store Stock Inventory Analytics
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team
	Requirement (Epic)	Number				Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by	2	High	Aadil
			entering my email, password, and confirming			Muhamed
			my password.			M.S, Anthon A.S.K
Sprint-1		USN-2	As a user, I will receive confirmation email once	1	High	Jeffrey
			I have registered for the application.			Alan.A,
						Johan
						Kingsly M
Sprint-2		USN-3	As a user, I can register for the application	2	Low	Aadil
			through Facebook.			Muhamed
						M.S, Jeffrey
						Alan.A
Sprint-1		USN-4	As a user, I can register for the application	2	Medium	Anthon
			through Gmail.			A.S.K, Johan
0 :	<u> </u>	11011.5				Kingsly M
Sprint-1	Login	USN-5	As a user, I can log into the application by	1	High	Aadil
			entering email & password.			Muhamed
						M.S, Johan
Cariat 2	Dashboard	USN-6	As a user I can access the dealthcard ofter	2	Lliah	Kingsly M Anthon
Sprint-2	Dastibuatu	0314-0	As a user, I can access the dashboard after		High	A.S.K, Jeffrey
			successfully logging in.			Alan.A
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Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-2	Upload Dataset	USN-7	As a user, I can upload dataset from the device that is being used.	3	High	Johan Kingsly M, Jeffrey Alan. A
Sprint-3		USN-8	As a user, I can view the monthly sales of stock for the dataset.	3	High	Anthon A.S.K, Jeffrey Alan A
Sprint-3		USN-9	As a user, I can view the monthly sales of stock for the dataset.	4	High	Anthon A.S.K, Johan Kingsly M
Sprint-3		USN-10	As a user, I can view the monthly revenue of the stock for the dataset.	4	High	Jeffrey Alan A, Johan Kingsly M
Sprint-4		USN-11	As a user, I can view the summary of the retail stock dataset.	4	High	Aadil Muhamed M.S, Anthon A.S.K
Sprint-4	Analyse	USN-12	As a user, I can analyse and find which products are low in stock and it's availability.	5	High	Anthon A.S.K, Johan Kingsly M
Sprint-4	Prediction	USN-13	As a user, I see the prediction of the specific product's future sales expectation.	5	High	Jeffrey Alan A, Johan Kingsly M

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	6	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	8	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	10	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	14	19 Nov 2022

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

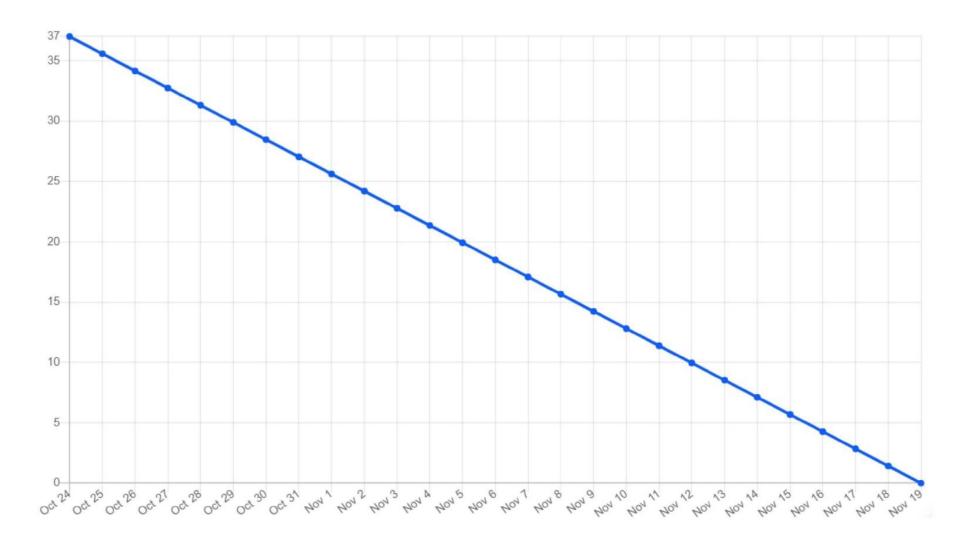
SPRINT	TOTAL STORY POINTS	DURATION	AVERAGE VELOCITY
Sprint-1	6	6 Days	6/6 = 1
Sprint-2	8	6 Days	8/6 = 1.33
Sprint-3	10	6 Days	10/6 = 1.66

Sprint-4	14	6 Days	14/6 = 2.33
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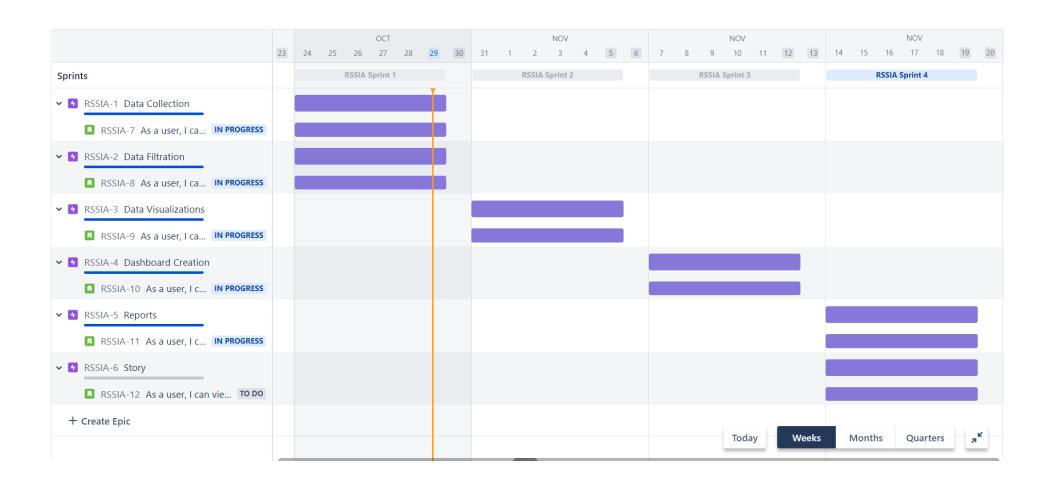
#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

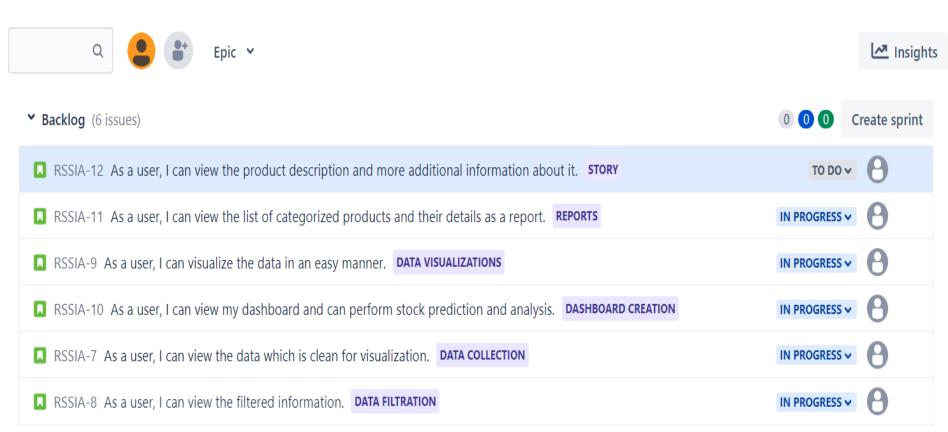
## **Overall Burndown Chart:**



#### **PLANNING TOOL:**



# **Backlog**



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