## Sprint 1

Team ID	PNT2022TMID14654
Project Name	Hazardous Area Monitoring for Industrial Plant powered by IoT

## Creating A Code for Connecting Sensor and Arduino:

## Code:

```
#include <stdio.h>
//LCD I2C library:
#include <LiquidCrystal_I2C.h>
//DHT22 sensor library:
#include <DHT.h>;
//LCD I2C address 0x27, 20 column and 4 rows!
LiquidCrystal_I2C lcd(0x27, 16, 2);
//Constants:
#define DHTPIN 2
                      //what pin we're connected to
#define DHTTYPE DHT22 //DHT 22 (AM2302)
DHT dht(DHTPIN, DHTTYPE); //Initialize DHT sensor for normal 16mhz Arduino
//Variables: int chk; float H;
//Humidity value float T;
//Temperature value int
buzzer = 12;
void setup(){
//Initialize LCD, DHT22 sensor and buzzer:
```

```
lcd.init(); lcd.backlight();
 //Serial Communication is starting with 9600 of baudrate speed
 Serial.begin(115200); dht.begin(); pinMode(13, OUTPUT);
 pinMode(buzzer, OUTPUT); //Print some text in Serial Monitor
 Serial.println("DHT22 sensor with Arduino Uno R3!"); pinMode(9,
 OUTPUT); pinMode(10, OUTPUT); pinMode(11, OUTPUT);
}
void loop(){
 delay(2000);
 //Read data and store it to variables hum and temp
 H = dht.readHumidity();
 T = dht.readTemperature();
 //Print temp and humidity values to serial monitor
 Serial.print("Humidity: ");
 Serial.print(H);
 Serial.println(" %; ");
 Serial.print("Temperature: ");
 Serial.print(T);
 Serial.println(" Celsius.\n");
 /*If humidity is higher than 70% & temperature is
 higher than 30 degrees Celsius then it will show on
 LCD "Too warm! Cool down!"*/ if(H \ge 70.00 \&\& T
 >= 30.00){
 digitalWrite(9, HIGH); digitalWrite(10,
 LOW); digitalWrite(11, LOW);
 lcd.println("
                Too warm!
                                ");
```

```
lcd.setCursor(0,
                           1);
lcd.println(" Cool down! ");
lcd.setCursor(0, 0);
digitalWrite(buzzer, 1); tone(buzzer, 900, 100);
delay(400); digitalWrite(buzzer, 0);
tone(buzzer, 900, 100); delay(400);
digitalWrite(buzzer, 1); tone(buzzer, 900, 100);
delay(400); digitalWrite(buzzer, 0);
tone(buzzer, 900, 100); delay(400);
}else{
/*If humidity is lower than 70% & temperature is lower than
30 degrees Celsius then it will show on LCD "Temp. & hum. are
in normal limits"*/ digitalWrite(9, LOW); digitalWrite(10,
LOW); digitalWrite(11, HIGH);
lcd.println("Temp. & hum. are");
lcd.setCursor(0, 1); lcd.println("in
normal limits"); lcd.setCursor(0,
0);
digitalWrite(buzzer, 0);
}
/*If either humidity is lower than 70%, but
temperature is higher than 30 degrees Celsius, then it
will show on LCD "Be ware! Temp. too high" or
humidity is higher than 70%, but temperature is
lower than 30 degrees Celsius, then it will show on
LCD "Be ware! Hum. too high"*/ if(H < 70.00 \&\& T >=
```

```
30.00) { digitalWrite(9, LOW); digitalWrite(10, HIGH);
 digitalWrite(11, LOW);
lcd.println("Be ware!
                            ");
 lcd.setCursor(0, 1); lcd.println("Temp.
 too high! "); lcd.setCursor(0, 0);
 digitalWrite(buzzer, 1); tone(buzzer, 400, 400);
 delay(400); digitalWrite(buzzer, 0);
 tone(buzzer, 400, 400); delay(400);
 }
 if(H \ge 70.00 \&\& T < 30.00)
 digitalWrite(9, LOW); digitalWrite(10,
 HIGH); digitalWrite(11, LOW);
                           ");
lcd.println("Be ware!
 lcd.setCursor(0, 1); lcd.println("Hum.
 too high! "); lcd.setCursor(0, 0);
 digitalWrite(buzzer, 1); tone(buzzer, 400, 400); delay(400); digitalWrite(buzzer,
 0); tone(buzzer, 400, 400); delay(400);
 }
}
```

## **OUTPUT:**









