## **Project Development Phase**

# Delivery Of Sprint - 1 Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Team ID : PNT2022TMID02790

Team leader : Nishanth

Team member: Krishna Prasadh

Team member : Sajramkisho

Team member: Aravindh

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functio nal Requirem ents (Epic)	Use r Stor y Num ber	User Story / Task	Story Point s	Priority	Team Members
Sprint- 1	Registra tion	USN- 1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Pooja P  Thilagavathi N  Sivatharani N  Maharaja T

Sprint- 1		USN- 2	As a user, I will receive confirmation Email once I have	1	High	Pooja P
			registered for the application			Thilagavathi N
						Sivatharani N
						Maharaja T
Sprint- 1	Login $AV$		As a user, I can log into the int duration $= \frac{20}{10} =$	1 2	High	Pooja P
			and password			Thilagavathi N
						Sivatharani N
						Maharaja T

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# **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Durat ion	Sprint Start Date	Sprint End  Date  (Planned)	Story Points  Complet ed (as on Planned End Date)	Sprint Release  Date (Actual)
Sprint- 1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022

### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

**Average Velocity = Story** 

**Points per Day** 

**Sprint Duration = Number** 

of

(Duration) days

per Sprint

**Velocity = Points per Sprint** 



#### Therefore, the AVERAGE VELOCITY IS 4 POINTS PER SPRINT

#### **Burndown Chart:**

A burndown chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies

such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

Sprin t Num ber	Day 0	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6
Sprint-	20	0	10	5	3	1	1

