

SPRINT 4

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FINDING THE DONOR

```
const autocomplete = new
google.maps.places.Autocomplete(
    document.getElementById("autocomplete"),
    { types: ["geocode"],
      componentRestrictions: {'country': ['gb']},
      fields: ['place_id', 'geometry', 'formatted_address']
    }
);
autocomplete.addListener("place_changed",
searchFromOrigin);
}
```

NEAR BY LOCATION

```
function
getDistances(place)
{
    let distanceMatrixService = new
google.maps.DistanceMatrixService();
    const origins = [place];
    return new Promise((resolve, reject) => {
        const callback = (response, status) => {
            if (status === google.maps.DistanceMatrixStatus.OK && response)
            {
                resolve(response);
            } else {
                reject(status);
            }
        };
        distanceMatrixService.getDistanceMatrix(
            {
                origins,
                destinations: stores.slice(0, 25).map((store) =>
store.location),
                travelMode: google.maps.TravelMode.DRIVING,
                unitSystem: google.maps.UnitSystem.IMPERIAL,
```

```

        },
        callback
    );
});
}
function update(location) {
    if (!location) {
        return;
    }
    // ...
    // sort by spherical distance
    stores.sort((a, b) => {
        return (
            google.maps.geometry.spherical.computeDistanceBetween(
                new google.maps.LatLng(a.location),
                location
            ) -
            google.maps.geometry.spherical.computeDistanceBetween(
                new google.maps.LatLng(b.location),
                location
            )
        );
    });
    // display travel distance and time
    getDistances(location)
        .then((response) => {
            for (let i = 0; i < response.rows[0].elements.length; i++) {
                stores[i].address = response.destinationAddresses[i];
                stores[i].travelDistance =
                    response.rows[0].elements[i].distance.value;
                stores[i].travelDistanceText =
                    response.rows[0].elements[i].distance.text;
                stores[i].travelDuration =
                    response.rows[0].elements[i].duration.value;
                stores[i].travelDurationText =
                    response.rows[0].elements[i].duration.text;
            }
        })
        .finally(() => {
            renderCards(stores);
            autocompleteInput.disabled = false;
            isUpdateInProgress = false;
        });
}

```