

User journey

For safety gadget for child monitoring



People
2–9



Time
30 min



Difficulty
Beginner

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users.

<div>●</div> <div>Phases</div> <div>High-level steps your user needs to accomplish from start to finish</div>	<div>User enters for a safety for an children</div>	<div>The user checks on the of their children current location</div>	<div>The user enters for monitoring the location of their children</div>	<div>The parents are informed of the current state of the children location</div>
<div>●</div> <div>Steps</div> <div>Detailed actions your user has to perform</div>	<div>Smart devices obtain the location of the children they are present in</div> <div>Smart device sends the data of the children current location</div> <div>The wearable devices sends the alert message if they cross the geofense</div>	<div>The device notifies the user that the location of the children.</div> <div>The app is displayed shows the location of the children</div>	<div>Check if the children has reached a current location!</div> <div>Immediately inform the user via SMS using an API</div>	<div>All smart devices app send their data to a central database through the cloud</div> <div>The data is monitored by admin who take necessary precautions</div>
<div>●</div> <div>Feelings</div> <div>What your user might be thinking and feeling at the moment</div> <div>👍</div> <div>👎</div>	<div>Feeling of ease knowing they will be informed in case of any risks</div>	<div>Calmness upon knowing that they are currently in a safe location</div>	<div>Fortunate that they are informed of the danger in a timely manner</div>	<div>Thankful for the information to take the necessary precautions</div>
	<div>Fear of entering a Losing child</div>	<div>Worry in case the location suddenly becomes unsafe</div>	<div>Panic that they are currently in an unsafe area</div> <div>Fear that there are more unsafe areas</div>	<div>Stress to make the necessary announcements and changes as soon as possible</div>
<div>4</div> <div>Pain points</div> <div>Problems your user runs into</div>	<div>Users don't have a quick way to know if they are in a safe environment</div>	<div>Users must constantly check the wearable device for signs of changes</div>	<div>Users being informed of the present danger suddenly with no warning</div>	<div>The parenyts having to make sudden and immediate decisions to ensure a large number of workers safety</div>
<div>5</div> <div>Opportunities</div> <div>Potential improvements or enhancements to the experience</div>	<div>Make a sleek wearable device that the</div>	<div>Constantly updating the wearable devices data informing the user of the current location</div>	<div>Immediate warnings are sent out via SMS through an API to the users mobile device</div> <div>User can also be informed in case changes are happening rapidly</div>	<div>Admins make necessary announcements as all data is seen by them from beacons through the cloud</div>

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