Project Development-Delivery of Sprint 3

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Project Name	Project -IoT Based Safety Gadget for Child
	Safety Monitoring and Notification

Sprint 3 is about **LOGIN** and **NOTIFIACATION** of the IoT device in Parent's Web Application for getting information about Child's Status.

LOGIN:-

This Coding is to built login page of parent's application to get information about child's condition.

Coding,Output,Screenshot

```
<!DOCTYPE html>
<html> <head>
<meta name="viewport" content="width=device-width, initial-scale=1">
<title> Login Page </title>
<style> Body { font-family: Calibri, Helvetica, sansserif; background-color:

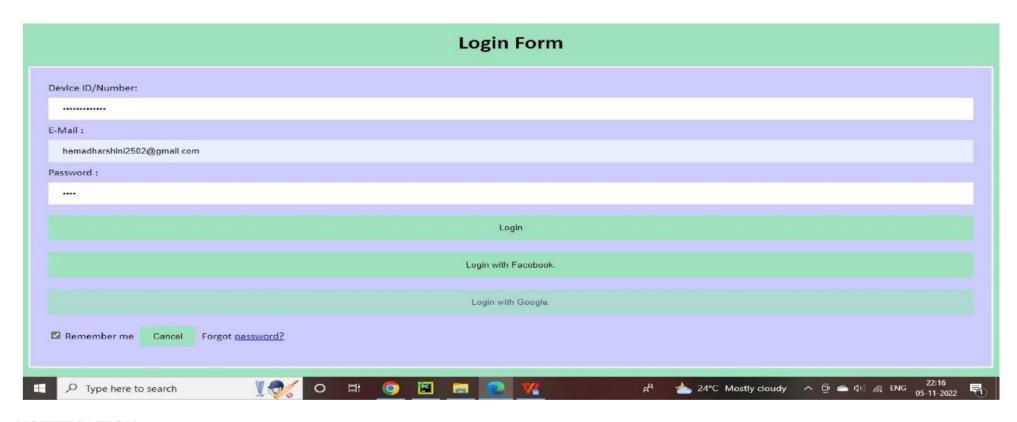
#9FE2BF;
}
button { background-color:

#9FE2BF; width: 100%;
```

```
color: black; padding: 15px; margin:
10px 0px;
            border:
none; cursor: pointer;
     } form {
                    border:
3px solid #f1f1f1;
 } input[type=text],
input[type=password]
      width: 100%; margin: 8px 0;
      padding: 12px 20px; display:
inline-block; border: 2px white;
      box-sizing: border-box;
  } button:hover
opacity: 0.7;
 .cancelbtn {
    width: auto;
```

```
padding: 10px 18px;
margin: 10px 5px;
.container { padding: 25px; background-color:
#CCCCFF;
</style> </head>
<body>
  <center> <h1> Login Form </h1> </center>
  <form>
    <div class="container">
    <label>Device ID/Number: </label>
      <input type="password" placeholder="Enter Password" name="password" required>
      <label>E-Mail: </label>
      <input type="text" placeholder="Enter Username" name="username" required>
      <label>Password : </label>
      <input type="password" placeholder="Enter Password" name="password" required>
      <button type="submit">Login</button>
      <button class="loginBtn loginBtn--facebook">Login with Facebook.
```

OUTPUT:



NOTIFICATION:-

This coding will make connection between IoT Device & Parent's application. When the child cross across the geofence message will be notifed on parent's application.

Coding, Output-Screenshot

#include<WiFi.h>//library for wifi #include<PubSubClient.h>//library for MQTT void callback(char* subscribetopic, byte* payload,unsigned int payloadlength);

//----credentials of IBM Account-----

#define ORG "45z3o2"// IBM ORGANIZATION ID
#define DEVICE_TYPE "ESP32_Controller"//DEVICE TYPE MENTIONED IN IOT WATSON PLATFORM
#define DEVICE_ID "bme2"//DEVICE ID MENTIONED IN IOT WATSON PLATEFORM
#define TOKEN
"OKZ+q@JfPWDOd6wBTj"//Token String
data3; float dist;
//customize the above value char server[]=ORG ".messaging.internetofthings.ibmcloud.com";//server
name char
publishtopic[]="ultrasonic/evt/Data/fmt/json";/*topic name and type of event perform and format in which
data to be send*/ char subscribetopic[]="ultrasonic/cmd/test/fmt/String";/*cmd REPRESENT Command
tupe and
COMMAND IS TEST OF FORMAT STRING*/ char authMethod[]="use-token-auth";//authentication method char
token[]=TOKEN; char clientid[]="d:" ORG ":" DEVICE_TYPE":"
DEVICE_ID;//CLIENT ID
//
WiFiClient wifiClient;// creating an instance for wificlient

```
PubSubClient client(server, 1883, callback, wifiClient);/*calling the predefined client id by passing
parameter like server id, portand wificredential*/ int LED =4; int trig =5; int echo=18; void setup(){
Serial.begin(115200); pinMode(trig,OUTPUT); pinMode(echo,INPUT); pinMode(LED,OUTPUT);
delay(10); Serial.println(); wificonnect(); mgttconnect();
} void loop()
digitalWrite(trig,LOW);
digitalWrite(trig,HIGH);
delayMicroseconds(10);
digitalWrite(trig,LOW);
                          float
dur=pulseIn(echo,HIGH); float
dist=(dur * 0.0343)/2;
Serial.print("distance in cm");
 Serial.println(dist);
PublishData(dist);
delay(1000); if
(!client.loop()){ mqttconnect();
```

```
/*.....*/ void PublishData(float dist){ mqttconnect();//function call
for connecting to ibm
/*creating the string in form of JSON to update the data to ibm cloud*/
String object; if(dist<100)
 digitalWrite(LED,HIGH);
Serial.println("no
                  object is
                               near");
object="Near";
                         else
digitalWrite(LED,LOW);
                         Serial.println("no object
found"); object="No";
 String payload="{\"distance\":"; payload
+=dist; payload +="," "\"object\":\"";
payload += object; payload += "\"}";
Serial.print("Sending payload: ");
Serial.println(payload); if(client.publish(publishtopic, (char*) payload.c_str())){
```

```
Serial.println("Publish ok");/* if its successfully upload data on the cloud then it will print
                                                                                              publish ok in serial monitor or
else it will print publish failed*/
 } else{
  Serial.println("Publish failed");
 } } void mqttconnect(){
if(!client.connected()){
  Serial.print("Reconnecting client to "); Serial.println(server); while(!!!client.connect(clientid,authMethod,
token)){
Serial.print(".");
                     delay(500);
      initManagedDevice();
  Serial.println();
 } } void wificonnect()//function defenition for wificonnect {
Serial.println();
Serial.print("Connecting to ");
 WiFi.begin("vivo 1816", "taetae95",6);//PASSING THE WIFI CREDIDENTIALS TO ESTABLISH
CONNECTION while (WiFi.status() !=WL_CONNECTED){
                                                                 delay(500);
  Serial.print(".");
```

```
Serial.println("");
 Serial.println("WiFi connected");
 Serial.println("IP address");
 Serial.println(WiFi.localIP()); }
void initManagedDevice(){
if(client.subscribe(subscribetopic)){
Serial.println((subscribetopic));
  Serial.println("subscribe to cmd OK");
 }else{
      Serial.println("subscribe to cmd failed");
} void callback(char* subscribetopic,byte*payload,unsigned int payloadLength)
 Serial.print("callback invoked for topic: ");
Serial.println(subscribetopic); for(int i=0; i< payloadLength;
i++){ //Serial.print((char)payload[i]); data3
+=(char)payload[i];
 //Serial.println("dta: "+ data3);
```

```
//if(data3=="Near")

//{

//Serial.println(data3);

//digitalWrite(LED,HIGH);

//}

//else //{

//Serial.println(data3);

//digitalWrite(LED,LOW);//} data3="";
```

Childs status are notified to parents device using cloud service