```
// include the library code:
#include <LiquidCrystal.h>
#include <SoftwareSerial.h>
#define USE_ARDUINO_INTERRUPTS true // Set-up low-level interrupts for most acurate BPM math.
#define RX 2
#define TX 3
// initialize the library by associating any needed LCD interface pin
// with the arduino pin number it is connected to
//const int rs = 13, en = 12, d4 = 11, d5 = 10, d6 = 9, d7 = 8;
//LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
#include <Wire.h>
#include <LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd(0x27, 16, 2);
String AP = "S@THYA IPHONE"; // CHANGE ME
String PASS = "sathyanarayana"; // CHANGE ME
String API = "4M78AALUC1W80V0S"; // CHANGE ME
String HOST = "api.thingspeak.com";
String PORT = "80";
String field1 = "field1";
String field2 = "field2";
String field3 = "field3";
```

```
String field4 = "field4";
int countTrueCommand;
int countTimeCommand;
boolean found = false;
const int triggerpin = 4; //Connect the trigger pin at pin 2
const int echopin = 5;
long time;
                    //Variable for storing the time traveled
int S;
                 //Variable for storing the distance covered
int inch;
//int ir_sensor1 = A0;
//int ir_sensor2 = A1;
//int thermister = A2;
int buzzer = 7;
SoftwareSerial esp8266(RX, TX);
void setup()
{
 //Serial.begin(9600);
 esp8266.begin(115200);
 //lcd.begin(16, 2);
```

```
lcd.init();
lcd.backlight();
// pinMode(ir_sensor1, INPUT);
// pinMode(ir_sensor2, INPUT);
//pinMode(panic_switch, INPUT_PULLUP);
pinMode(buzzer, OUTPUT);
// pinMode(led, OUTPUT);
pinMode(triggerpin, OUTPUT); //Setting the triggerpin as output pin
 pinMode(echopin, INPUT);
lcd.setCursor(0, 0);
lcd.print("SMART DUSTBIN");
lcd.setCursor(0, 1);
lcd.print(" SYSTEM
 delay(2000);
lcd.setCursor(0, 0);
lcd.print("CONNECTING... ");
lcd.setCursor(0, 1);
lcd.print("
                   ");
sendCommand("AT", 5, "OK");
sendCommand("AT+CWMODE=1", 5, "OK");
sendCommand("AT+CWJAP=\"" + AP + "\",\"" + PASS + "\"", 20, "OK");
lcd.clear();
}
```

```
void loop()
{
digitalWrite(triggerpin, LOW);
delayMicroseconds(2);
digitalWrite(triggerpin, HIGH); //Setting the triggerpin high for 10us to generate a wave
delayMicroseconds(10);
digitalWrite(triggerpin, LOW);
time = pulseIn(echopin, HIGH); //Setting the echopin high to receive the wave
S= time*0.034/2;
                         //Calculating the distance traveled in cm
inch = time*0.0133/2;
delay(20);
lcd.setCursor(0,1);
lcd.print("LVL VALUE:");
lcd.print(inch);
//Serial.print(inch);
lcd.print(" inc");
 lcd.setCursor(0,0);
                          // Sets the location at start
 lcd.print("LEVEL:");
 if (inch < 2)
 {
  lcd.setCursor(7,0);
                        // Sets the location at start
  lcd.print("FULL");
```

```
digitalWrite(buzzer, HIGH);
 }
 else
  lcd.setCursor(7,0);
                        // Sets the location at start
  lcd.print("NRML");
  digitalWrite(buzzer,LOW);
  }
// if (inch < 10 || level2 == 1 || level3 == 1)
// {
// digitalWrite(buzzer, HIGH);
// delay(10);
// }
// else
// {
// digitalWrite(buzzer, LOW);
// }
 //String getData = "GET /update?api_key=" + API + "&" + field1 + "=" + String(inch) + "&" + field2 + "=" +
String(level2)+ "&" + field3 + "=" + String(level3);
  String getData = "GET /update?api_key=" + API + "&" + field1 + "=" + String(inch);
 sendCommand("AT+CIPMUX=1", 2, "OK");
 sendCommand("AT+CIPSTART=0,\"TCP\",\"" + HOST + "\"," + PORT, 3, "OK");
 sendCommand("AT+CIPSEND=0," + String(getData.length() + 4), 2, ">");
 esp8266.println(getData); delay(1); countTrueCommand++;
```

```
sendCommand("AT+CIPCLOSE=0", 2, "OK");
}
void sendCommand(String command, int maxTime, char readReplay[]) {
Serial.print(countTrueCommand);
Serial.print(". at command => ");
Serial.print(command);
Serial.print(" ");
while (countTimeCommand < (maxTime * 1))</pre>
{
  esp8266.println(command);//at+cipsend
 if (esp8266.find(readReplay)) //ok
  {
   found = true;
   break;
  }
  countTimeCommand++;
}
if (found == true)
{
  Serial.println("OYI");
  countTrueCommand++;
  countTimeCommand = 0;
```

```
if (found == false)
{
    Serial.println("Fail");
    countTrueCommand = 0;
    countTimeCommand = 0;
}

found = false;
}
```