# Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	03 October 2022
Team ID	PNT2022TMID37214
Project Name	Project - Smart Farmer — IOT Enabled Smart
	Farming
Maximum Marks	4 Marks

### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Prior ity	Team Members
Customer (Mobile User)	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	I can access my account /dashboard	High	Sprint-1
		USN-2	As a user, I will receive confirmation email once I have registered for the application	I can receive confirmationemail & click confirm	High	Sprint-1
		USN-3	As a user, I can register for the application through Gmail		Low	Sprint-1
	Login	USN-4	As a user, I can log into the application by entering email & password		Medi um	Sprint-1
Customer(We b User)	Dashboard	USN-5	Main menu Is aapprised and manages modules.	Can View the main menuand access the mainframe.	High	Sprint-2

Sprint	Functional User Story Requirement (Epic)	User Story / Task	Story Points	Prior ity	Team Members	
		USN-6	User Can Access All Sort Of Sensor Details And Access From All Over His Places.	Smart Farming Application.	High	Sprint-2
Administrator			User Can Manage And Access TheResources And Manages Using It.			Sprint-3

## Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		19 Nov 2022

### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

Smart Farmer-IoT Enabled smart Farming Application

Reference: https://ieeexplore.ieee.org/document/7358528,

https://ieeexplore.ieee.org/document/9760541