Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team ID	PNT2022TMID02774
Project Name	Personal Expense Tracker
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members	
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, mobile number, weekly expense, montly salary	5	High	Poovarasan	
Sprint-1	Login	USN-2	As a user, I can log into the application by entering email & password	High	Praveen Kumar		
Sprint-1	Landing page	USN-3	As a user, I can view my entire expenses 13 High throughout a particular period of time		High	Pranesh	
Sprint-2		USN-4	* * *		Medium	Pranesh	
Sprint-4	Logout	USN-5	As a user, I can logout 3		High	Praveen Kuamr	
Sprint-2	Dashboard	USN-6	As a user, I can create expense	s a user, I can create expense 5 Media		Rajeev Chandran	
Sprint-2		USN-7	As a user, I can edit ,delete, update expense	13	High	Rajeev Chandran	
Sprint-3		USN-8	As a user, I can view credit and debit expenses separately.	13	High	Pranesh	
Sprint-3		USN-9	As a user, I can set a minimum threshold for my total expenditure either each week or month.	2	Low	Rajeev Chandran	

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-3		USN-10	As a user, I can view graphically interpreted insights of my expenditures	5	High	Poovarasan
Sprint-4		USN-11	As a user, I can be aware of the expense that I spend the most on	13	High	Poovarasan

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	16	6 Days	14 Nov 2022	19 Nov 2022	10	19 Nov 2022

Velocity:

Velocity is a metric that predicts how much work an Agile software development team can successfully complete within a two-week sprint (or similar time-boxed period). Velocity is a useful planning tool for estimating how fast work can be completed and how long it will take to complete a project

Average velocity = Total story points/ No. of iterations = 76/4 = 1

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.





