```
#include <LiquidCrystal.h>
```

```
LiquidCrystal lcd(12, 13, 11, 10, 9, 8);
int pirPin=7;
int pirInput=0;
int bulbPin=6;
int photoValue=0;
int tempReading=0,temp1=0,temperature=0;
int fanPin=5;
int gasReading=0;
int greenLed=4;
int yellowLed=3;
int redLed=2;
int piezoPin=0;
void scrollScreenSaver() {
        lcd.clear();
        lcd.setCursor(15, 0);
        lcd.print("Welcome");
        lcd.setCursor(15, 1);
        lcd.print("to my home");
  for (int positionCounter = 0; positionCounter < 22; positionCounter++) {
                lcd.scrollDisplayLeft();
                delay(50);
        }
}
void setup()
{
 lcd.begin(16, 2);
 lcd.print("hello, world!");
```

```
pinMode(pirPin, INPUT);
 pinMode(bulbPin, OUTPUT);
 pinMode(greenLed,OUTPUT);
 pinMode(yellowLed,OUTPUT);
 pinMode(redLed,OUTPUT);
 pinMode(piezoPin,OUTPUT);
 Serial.begin(9600);
}
void loop()
{
lcd.setCursor(0, 1);
 lcd.print(millis() / 1000);
 pirInput=digitalRead(pirPin);
 photoValue=analogRead(A0);
 Serial.println(photoValue);
 tempReading=analogRead(A1);
 temperature=(5000.0/1024.0*tempReading/10.0);
 Serial.println(temperature);
 gasReading=analogRead(A2);
 Serial.println(gasReading);
 Serial.println("....");
 digitalWrite(greenLed,gasReading>100 ? HIGH : LOW);
 digitalWrite(yellowLed,gasReading>200? HIGH: LOW);
 digitalWrite(redLed,gasReading>300 ? HIGH : LOW);
 if(pirInput==HIGH)
```

```
{
  lcd.clear();
  lcd.setCursor(0,0);
  lcd.print("Motion Detected");
  if(photoValue<300)
  {
   digitalWrite(bulbPin,HIGH);
   lcd.setCursor(0,1);
   lcd.print("Light is on");
   delay(1000);
  }
  if(temperature>25)
  {
   digitalWrite(fanPin,HIGH);
   lcd.setCursor(0,1);
                           ");
   lcd.print("
   lcd.setCursor(0,1);
   lcd.print("Fan is on");
   delay(1000);
  }
 }
 else
 {
  scrollScreenSaver();
 /*digitalWrite(13, HIGH);
 delay(1000);
 digitalWrite(13, LOW);
 delay(1000);
}
```