

## Project Planning Phase

### Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team id	PNT2022TMID30692
Project Name	Project – smart waste management system and metropolitan cities
Marks	8 Marks

#### Product Backlog, Sprint Schedule, and Estimation (4 Marks):

Use the below template to create product backlog and sprint schedule

<b>Sprint</b>	<b>Functional Requirement (Epic)</b>	<b>User Story Number</b>	<b>User Story / Task</b>	<b>Story Points</b>	<b>Priority</b>	<b>Team Members</b>
Sprint-1	Login	USN-1	1.As a Administrator, I need to give user id and passcode for ever workers over there in municipality. 2.As a Co-Admin, I'll control the waste level by monitoring them vai real time web portal. Once the filling happens, I'll notify trash truck with location of bin with bin ID	20	HIGH	Abirami S Yogalakshmi M Jeshmitha J Sabeetha C
Sprint-2	Dashboard	USN-2	As a Truck Driver, I'll follow Co-Admin's Instruction to reach the filling bin in short roots and save time	20	LOW	Abirami S Yogalakshmi M Jeshmitha J Sabeetha C
Sprint-3	Dashboard	USN-3	As a Local Garbage Collector, I'll gather all the waste from the garbage, load it onto a garbage truck, and deliver it to Landfills	20	MEDIUM	Abirami S Yogalakshmi M Jeshmitha J Sabeetha C
Sprint-4	Dashboard	USN-4	As a Municipality officer, I'll make sure everything is proceeding as planned and without any problems	20	HIGH	Abirami S Yogalakshmi M Jeshmitha J Sabeetha C

### Project Tracker, Velocity & Burndown Chart: (4 Marks):

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity: Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \text{SPRINT DURATION} / \text{VELOCITY} = 20 / 10 = 2$$

### Burndown Chart:

