

Project Planning Phase
Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	07 November 2022
Team ID	PNT2022TMID13334
Project Name	Real-Time Communication System Powered by AI for specially abled
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Data Collection	USN-1	Collect Dataset	10	High	Navanip Priya B Snehha S
		USN-2	Image Pre Processing	8	Medium	Sivakami R Vijayalakshmi S
Sprint-2	Model Building	USN-3	Import the required libraries, add the necessary layers and compile the model	9	Medium	Sivakami R Vijayalakshmi S
		USN-4	Training the image classification model using CNN	9	High	Navanip Priya B Snehha S
Sprint-3	Training and Testing	USN-5	Training the model and testing the model performance	7	High	Sivakami R Navanip Priya B
Sprint-4	Implementation of the Application	USN-6	Converting the input sign language images into English alphabets	8	High	Vijayalakshmi S Snehha S

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	10	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	8	07 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	9	13 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	6	20 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

