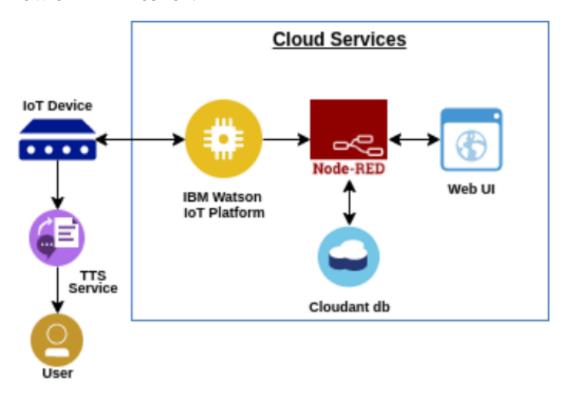
Final Deliverables

Team ID	PNT2022TMID21393
Project Name	Personal Assistance for Seniors Who Are Self-Reliant.
Team Members	Nishok Rajan P (917719D060)
	Karthikeyan B (917719D036)
	Saravanaprakash S (917719D081)
	Viswa Bharathi K (917719D112)

OBJECTIVE:

- Sometimes elderly people forget to take their medicine at the correct time.
- They also forget which medicine He / She should take at that particular time.
- And it is difficult for doctors/caretakers to monitor the patients around the clock. To avoid this problem, this medicine reminder system is developed.
- An app is built for the user (caretaker) which enables him to set the desired time and medicine. These details will be stored in the IBM Cloudant DB.
- If the medicine time arrives the web application will send the medicine name to the IoT Device through the IBM IoT platform.
- The device will receive the medicine name and notify the user with voice commands.

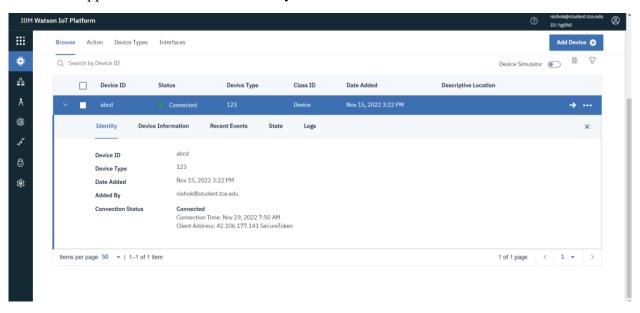
FLOW OF THE PROJECT:

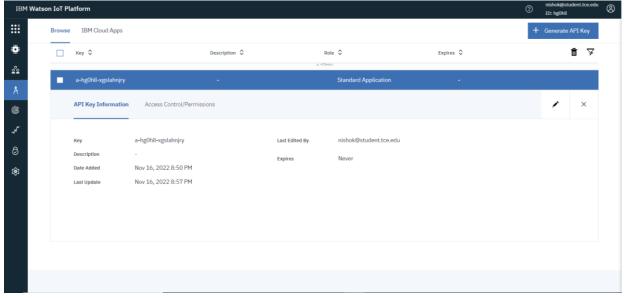


WAYS ACHIEVES THE PROJECT FLOW:

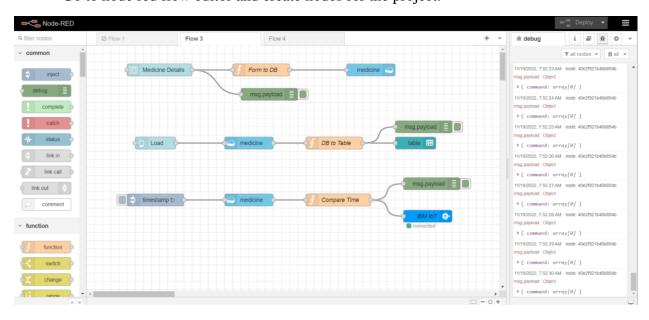
Step1:

Create an IBM Watson Device and note down the credentials, after that create a App "Standard App" and node down the API key and Token.





Step 2:Go to node red flow editor and create nodes for the project.

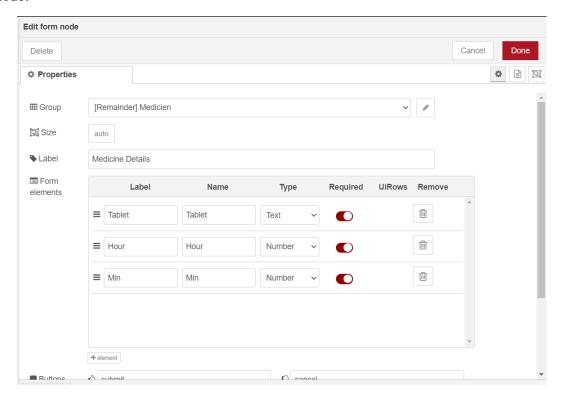


Nodes we user for this project:

- 1. Form
- 2. Function
- 3. Cloudant out
- 4. Botton
- 5. Cloudant In
- 6. Table UI
- 7. IBM IoT Out
- 8. Inject Node
- 9. Debug Node

1. Form Node:

Drag "Form node" from dashboard nodes and create the required fields and name the node.



2. Function Node:

We created three different function nodes for three different functions. Drag "Function Node" below the function nodes.

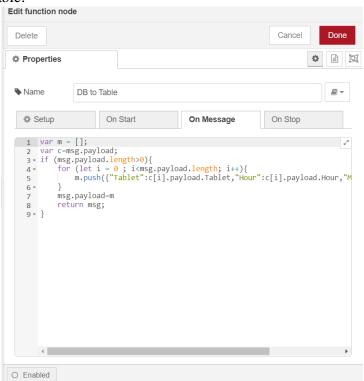
Function;

- Form to DB
- DB to Table
- Compare Time

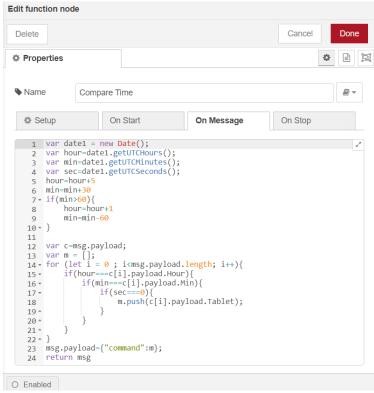
2.1.Form to DB:



2.2.DB to Table:

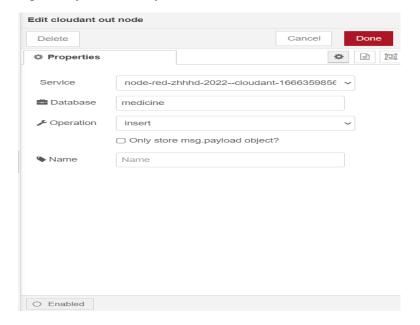


2.3. Compare Time:



3. Cloudant Out Node:

Drag "Cloudant Out Node" from storage nodes, the required credentials and in the database give any name that you need to create. This is use to store data in a database.

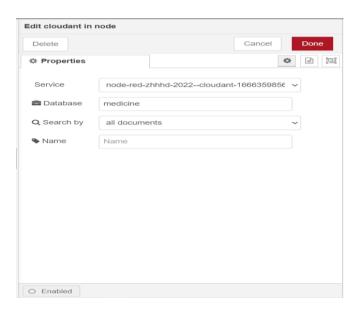


4. Button Node:

Drag "Button node" from dashboard nodes and name the node as "Load". Button is use to trigger the process of loading the data that stored in the database to table.

5. Cloudant In Node:

Drag "Cloudant in Node" from the storage nodes, which is use to retrieve the data that stored in the database, enter the credentials and name database you need to access.



6. Table UI Node:

Drag "Table UI Node" from Dashboard Nodes and name the table. The table is use to see the loaded medicine in the database by the user it seen in the user IU dashboard.

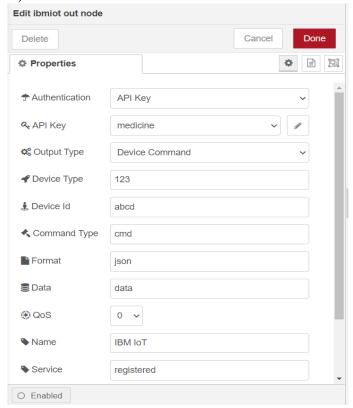


7. IBM IoT Out Node:

Drag "IBM IoT Out Node" from the Output Nodes, which is used to send the name of the medicine that need to take now to the device.

Enter the following details,

- a) IBM IoT App API Key
- b) IBM IoT App Token
- c) IBM IoT Device Type
- d) IBM IoT Device ID
- e) Output Type as Command
- f) Command Type as cmd
- g) Format as json
- h) Data as data



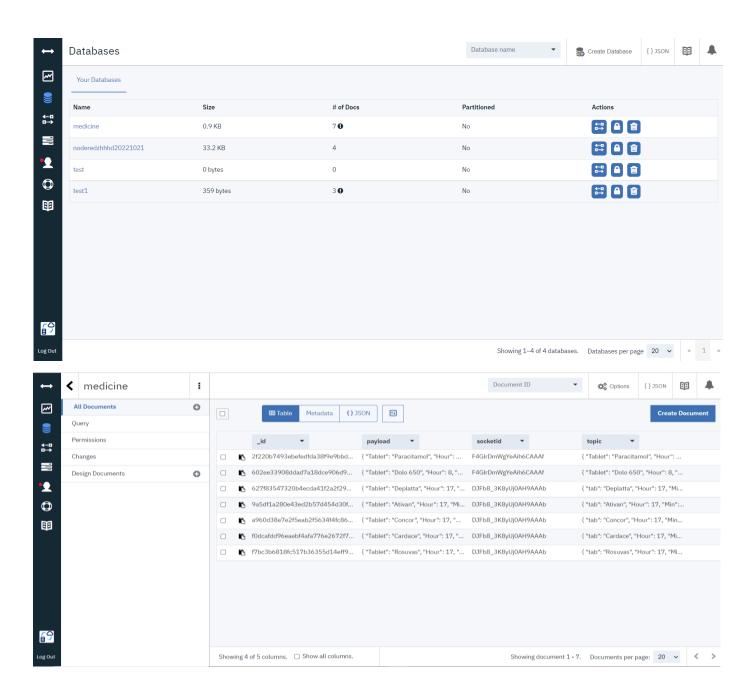
8. Inject node:

Drag "Inject Node" from Common nodes. Which is used for inject the time stamp every second for retrieve the data from database and compare the data and the current time.

9. Debug node:

Drag "Debug Node" rom Common Nodes. Which is used to view the payloads.

Step 3:Create Cloundant Database to save the incoming data.



Step 4:

Write a python script to connect with IBM IoT device and receiving the medicine name and convert the text to speech using the IBM Text To Speech and Play it using the pygame module of python.

- 1. Library Used in code:
 - a. time
 - b. ibm_watson TextToSpeech
 - c. ibm_cloud_sdk_core.authenticators
 - d. ibmiotf.device
 - e. pygame
- 2. Code for Connect with IBM Watson IoT device and retrieve data.

```
import ibmiotf.device
Import lowing tradevice
config={
    "org":"hg0hll",
    "type" :"123",
    "id":"abcd",
    "auth-method":"token",
    "auth-method":"token",
    """
                                                                 # Device Organization
                                                                # Device Type
     "id":"abcd", # Device ID

"auth-method":"token", # Device Authentication Method

"auth-token":"123456789" # Device Authentication Token
                                                                # Device ID
fclient= ibmiotf.device.Client (config) # Save the device Config in a Varible called client
client.connect() # Connect with the Device
client.connect()
client.disconnect()
                                                                # Disconnect the Device
# callback from device
def myCommandCallback (cmd):
     a=cmd.data
     if len(a["command"])==0:
     else:
           print(a["command"])
# publish Event to divice
def pub (data):
     Client.publishEvent (event="status", msgFormat="json",data=data, qos=0) print("Published data Successfully: %s",data)
while True:
     s=random.randint(0,100)
     h=random.randint(0,100)
     t=random.randint(0,100)
     data={"sm":s,"hum":h,"temp":t}
     pub(data)
      client.commandCallback = myCommandCallback
     time.sleep(2)
client.disconnect()
```

3. Code For Speech to Text Convention:

```
from ibm_watson import TextToSpeechV1
from ibm_cloud_sdk_core.authenticators import IAMAuthenticator

rl="https://api.eu-gb.text-to-speech.watson.cloud.ibm.com/instances/8e5bc662-02f5-4cc3-b2a3-27086673e789"  # TextToSpeech URL Link
api="QGXbVq11TgSFNn8_7wpT1kGVYIKCHG8NLfHnC1BBXNwj"  # TextToSpeech API Key

# Load TextToSpeech API Key and URL
auth=IAMAuthenticator(api)
tts=TextToSpeechV1(authenticator=auth)
tts.set_service_url(url)

# Text To Speech Convertion
instruction="Hi Every One."
with open("./speech.wav","wb") as audio_file:
    res=tts.synthesize(instruction,accept="audio/mp3",voice='en-US_AllisonV3Voice').get_result()
    audio_file.write(res.content)
```

4. Code for Play audio file 3 time with time interval 20 sec:

```
import pygame
import time

pygame.init() # initiate pygame

p=pygame.mixer.Sound("Speech.wav") # Load audio file

pygame.mixer.Sound.play(p)
time.sleep(20)
pygame.mixer.Sound.play(p)
time.sleep(20)
pygame.mixer.Sound.play(p)
time.sleep(20)
```

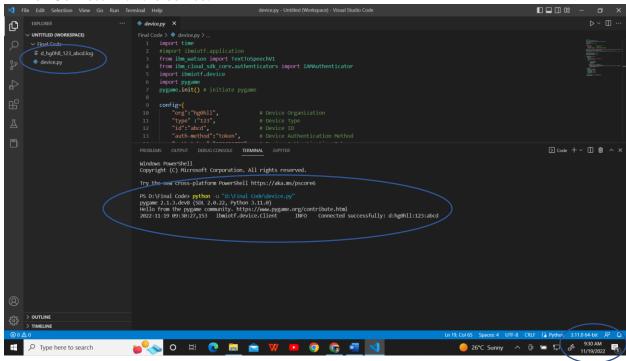
Step 5:

Complete code for Project:

```
import time
#import ibmiotf.application
from ibm watson import TextToSpeechV1
from ibm cloud sdk core.authenticators import IAMAuthenticator
import ibmiotf.device
import pygame
pygame.init() # initiate pygame
config={
    "org":"hg0hll",
"type":"123",
"id":"abcd",
                                 # Device Organization
                                 # Device Type
                                 # Device ID
     "auth-method": "token",
                                 # Device Authentication Method
    "auth-token": "123456789"
                                 # Device Authentication Token
url="https://api.eu-gb.text-to-speech.watson.cloud.ibm.com/instances/8e5bc662-02f5-4cc3-b2a3-27086673e789" # TextToSpeech URL Link
api="QGXbVq1lTgSFNn8_7wpT1kGVYIKCHG8NLfHnC1BBXNwj"
                                                                                                                # TextToSpeech API Key
client = ibmiotf.device.Client (config) # Save the device Config in a Varible called client
client.connect()
                                         # Connect with the device
# Load TextToSpeech API Key and URL
auth=IAMAuthenticator(api)
tts=TextToSpeechV1(authenticator=auth)
tts.set_service_url(url)
# callback and
def myCommandCallback (cmd):
   a=cmd.data
   instruction="Please Take following Medicine."
   if len(a["command"])==0:
        pass
   else:
        for i in a["command"]:
            instruction+=str(c)+". "
            instruction+=i
            instruction+="."
            C+=1
        print("Instruction : ",instruction)
       with open("./speech.wav", "wb") as audio_file:
            res=tts.synthesize(instruction,accept="audio/mp3",voice='en-US_AllisonExpressive').get_result()
            audio_file.write(res.content)
       play("speech.wav")
def play(a):
    p=pygame.mixer.Sound(a)
    pygame.mixer.Sound.play(p)
   time.sleep(20)
   pygame.mixer.Sound.play(p)
    time.sleep(20)
   pygame.mixer.Sound.play(p)
    time.sleep(20)
while True:
    client.commandCallback = myCommandCallback
client.disconnect()
```

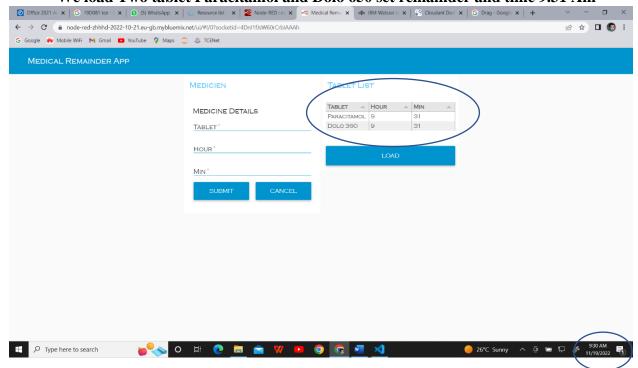
RESULT:

1. Connect with the device.

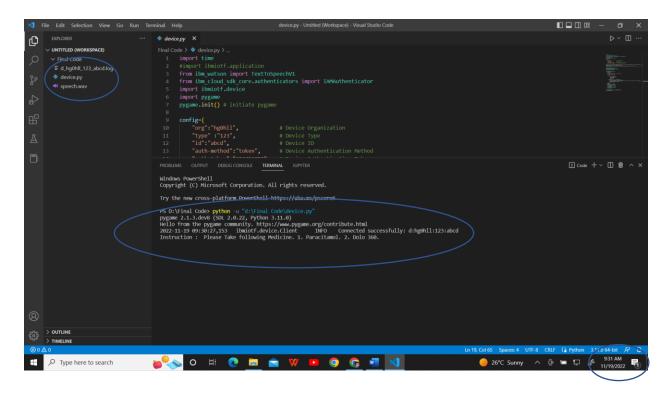


2. Load Tablet name and time in User UI

We load Two tablet Paracitamol and Dolo 650 set remainder and time 9.31 Am



3. At 9.31 Am data saved in the DB is received and the audio file for instructions is generated and voice command was given to the user.



CONCLUSION:

The objectives are achieved and the data flow is constructed as per the project flow mentioned in the Smartintenz Guided project.