

Project Design Phase-I

Problem – Solution Fit

| | |
|---------------|---|
| Date | 16 October 2022 |
| Team ID | PNT2022TMID22019 |
| Project Name | Virtual Eye - Life Guard For Swimming Pools To Detect Active Drowning |
| Maximum Marks | 2 Marks |

Problem – Solution Fit :

| | | | | |
|--|---|---|---|--|
| Define CS, fit into CC Focus on J&P, tap into BE, understand RC | 1. CUSTOMER SEGMENT(S) CS Children under six | 6. CUSTOMER CONSTRAINTS CC spending power, budget, no cash, network connection, available devices. | 5. AVAILABLE SOLUTIONS AS Fire fighters and trained swimmers | Explore AS, differentiate CS Focus on J&P, tap into BE, understand RC |
| | 2. JOBS-TO-BE-DONE / PROBLEMS JP we make use of one camera that streams the video underwater and analyses the position of swimmers to assess the probability of drowning | 9. PROBLEM ROOT CAUSE RC customers have to do it because of the change in luxurious activities have drastically increased and polls have become common everywhere. | 7. BEHAVIOUR BE Install drowning detectors, or call for emergency help | |

| | | |
|--|---|--|
| 3. TRIGGERS TR Seeing others install virtual eye on their swimming pools | 10. YOUR SOLUTION SL we make use of one camera that streams the video underwater and analyses the position of swimmers to assess the probability of drowning | 8. CHANNELS of BEHAVIOUR CH 8.1 ONLINE Ordering of drowning detectors, or pool lifeguards 8.2 OFFLINE |
| 4. EMOTIONS: BEFORE / AFTER EM Lost and insecure/confident and in control | | Implementing them to wear them without fail |