## **Project Planning Phase**

Date	20 October 2022		
Team ID PNT2022TMID39742			
Project Name	Personal Expense Tracker Application		
Maximum Marks	8 Marks		

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint 1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Ganesh
		USN-2	As a user, I will receive confirmation email once I have registered for the application		High	Ganesh Dinesh
		USN-3	As a user, I can register for the application through the gmail	1	Medium	Vignesh Adnan
	Login	USN-4	As a user, I can log into the application by entering email & password	1	High	Dinesh Ganesh
	Dashboard USN-5 Logging in takes to the dashboard for the logged user.					Dinesh
	Bug fixes, ro	outine check	s and improvisation by everyone in the team *Intended	l bugs or	ıly	
Sprint 2	Workspace	USN-1	Workspace for personal expense tracking		High	Ganesh
	Charts	USN-2	Creating various graphs and statistics of customer's data		Medium	Vignesh Adnan
	Connecting to IBM DB2	USN-3	Linking database with dashboard		High	Dinesh
		USN-4	Making dashboard interactive with JS	2	High	Ganesh Adnan

Sprint-3		USN-1	Wrapping up the server side works of frontend		Medium	Vignesh Adnan
	Watson Assistant	USN-2	Creating Chatbot for expense tracking and for clarifying user's query	1	Medium	Ganesh Adnan
	SendGrid	USN-3	Using SendGrid to send mail to the user about their expenses		Low	Dinesh
_		USN-4	Integrating both frontend and backend	2	High	Vignesh Adnan
	Bug fixes, ro	outine check	s and improvisation by everyone in the team *Intended	d bugs o	nly	
Sprint-4	Docker	USN-1	Creating image of website using docker/		High	Dinesh Adnan
	Cloud Registry	USN-2	Uploading docker image to IBM Cloud registry		High	Dinesh
	Kubernetes	USN-3	Create container using the docker image and hosting the site		High	Ganesh Adnan
	Exposing	USN-4	Exposing IP/Ports for the site	2	High	Vignesh

## **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	26 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	02 Nov 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	09 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	16 Nov 2022	19 Nov 2022	20	19 Nov 2022

## Velocity

We have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). Calculating the team's average velocity (AV).

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{6} = 3.33$$