# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	14 November 2022
Team ID	PNT2022TMID48285
Project Name	Real Time Communication System Powered by
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Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Data Collection	USN-1	Collect Dataset.	9	High	Dinakar, Sakthibalan
Sprint-1		USN-2	Image pre-processing.	8	Medium	Abitha, Sarni
Sprint-2	Model Building	USN-3	Import the required libraries, add the necessary layers and compile the model.	the necessary 10		Dinakar, Sakthibalan, Abitha
Sprint-2		USN-4	Training the image classification model using CNN.	7	Medium	Sarni, Dinakar
Sprint-3	Training and Testing	USN-5	Training the model and testing the model's performance.	9	High	Abitha, Dinakar, Sakthibalan, Sarni.
Sprint-4	Implementation of the application	USN-6	Converting the input sign language images into English alphabets.	8	Medium	Abitha, Dinakar, Sakthibalan, Sarni.

#### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$