

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	28 October 2022
Team ID	PNT2022TMID02193
Project Name	VirtualEye - Life Guard for Swimming Pools to Detect Active Drowning
Maximum Marks	4 Marks

Sprint Delivery Plan

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	8	6 Days	01 Nov 2022	06 Nov 2022	6	06 Nov 2022
Sprint-2	14	4 Days	06 Nov 2022	10 Nov 2022	12	10 Nov 2022
Sprint-3	16	4 Days	10 Nov 2022	14 Nov 2022	11	14 Nov 2022
Sprint-4	12	6 Days	14 Nov 2022	19 Nov 2022	12	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

For Sprint-1 the Average Velocity (AV) is: $AV = \text{Sprint Duration} / \text{velocity} = 8 / 6 = 1.3V$

For Sprint-2 the Average Velocity (AV) is: $AV = \text{Sprint Duration} / \text{velocity} = 14 / 4 = 3.5V$

For Sprint-3 the Average Velocity (AV) is: $AV = \text{Sprint Duration} / \text{velocity} = 16 / 4 = 4.0V$

For Sprint-4 the Average Velocity (AV) is: $AV = \text{Sprint Duration} / \text{velocity} = 12 / 6 = 2.0V$

TOTAL TEAM AVERAGE VELOCITY = 2.70