Assignment 3

Python code for blinking LED and Traffic lights for Raspberry Pi.

Assignment Date	5 October 2022
Student Name	Deepika.J
Student Roll Number	511919106002
Team ID	PNT2022TMID40121

Question:

Write python code for blinking LED and Traffic lights for Raspberry pi.

Only python code is enough, no need to execute in raspberry pi.

Solution:

cnt = 0

```
import RPi.GPIO as GPIO
import time
#assign numbering for the GPIO using BCM
GPIO.setmode(GPIO.BCM)
#assingn number for the GPIO using Board
#GPIO.setmode(GPIO.BOARD)
cnt = 0
MAIL_CHECK_FREQ = 1 # change LED status every 1 seconds
RED_LED = 4
GPIO.setup(RED_LED, GPIO.OUT)
while True:
if cnt == 0:
GPIO.output(RED_LED, False)
cnt = 1
else:
GPIO.output(RED_LED, True)
```

```
time.sleep(MAIL_CHECK_FREQ)
GPIO.cleanup()
import time
import board
import digitalio
import pwmio
red_led = digitalio.DigitalInOut(board.GP11)
red_led.direction = digitalio.Direction.OUTPUT
amber_led = digitalio.DigitalInOut(board.GP14)
amber_led.direction = digitalio.Direction.OUTPUT
green_led = digitalio.DigitalInOut(board.GP13)
green_led.direction = digitalio.Direction.OUTPUT
button = digitalio.DigitalInOut(board.GP16)
button.switch_to_input(pull=digitalio.Pull.DOWN)
buzzer = pwmio.PWMOut(board.GP12, frequency=660, duty_cycle=0,
variable_frequency=True)
button\_pressed = False
def waiting_for_button(duration):
  global button_pressed # pylint: disable=global-statement
  end = time.monotonic() + duration
  while time.monotonic() < end:
    if button.value:
       button_pressed = True
while True:
  if button_pressed:
    red_led.value = True
    for \_ in range(10):
       buzzer.duty_cycle = 2 ** 15
```

waiting_for_button(0.2)

 $buzzer.duty_cycle = 0$

waiting_for_button(0.2)

 $button_pressed = False$

red_led.value = True

waiting_for_button(5)

amber_led.value = True

waiting_for_button(2)

 $red_led.value = False$

amber_led.value = False

green_led.value = True

waiting_for_button(5)

green_led.value = False

 $amber_led.value = True$

waiting_for_button(3)

 $amber_led.value = False$