Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Storypoints)

Date	22 October 2022
Team ID	PNT2022TMID39608
Project Name	Efficient Water Quality Analysis and Prediction
	using Machine Learning
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement	User Story Number	User Story / Task	Story Points	Priority	Team Members
	(Epic)	Number				Weinbers
Sprint-1	Data Collection	USN-1	Collect the appropriate dataset for	10	High	Sudharsan S,
			predicting the water quality.			Siddharth N.
Sprint-1		USN-2	Data Preprocessing – Used to transform the	7	Medium	Suhail F,
			data into useful format.			Vignesh M.
Sprint-2	Model Building	USN-3	Calculate the Water Quality Index (WQI)	10	High	Sudharsan S,
			using Regression algorithm of Machine			Suhail F.
			Learning.			
Sprint-2		USN-4	Splitting the Model into Training and	7	Medium	Siddharth N,
			Testing from the overall dataset.			Vignesh M.
Sprint-3	Training and	USN-5	Train the Model using Regression algorithm	10	High	Sudharsan S,
	Testing		and Testing the Performance of the model.			Vignesh M.

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-4	Implementation of the Application	USN-6	Predict the Water Quality Index (WQI) and recommend the appropriate purification technique.		High	Siddharth N, Suhail F.
Sprint-4		USN-7	Deploy the Model on IBM Cloud.	7	Medium	Sudharsan S, Siddharth N.

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story	Duration	Sprint Start Date	-	•	Sprint Release Date
	Points			(Planned)	Completed (as on Planned End	(Actual)
					Date)	
Sprint-1	10	6 Days	24 Oct 2022	29 Oct 2022	8	29 Oct 2022
Sprint-2	10	6 Days	31 Oct 2022	05 Nov 2022	7	05 Nov 2022
Sprint-3	10	6 Days	07 Nov 2022	12 Nov 2022	8	12 Nov 2022
Sprint-4	10	6 Days	14 Nov 2022	19 Nov 2022	7	19 Nov 2022

Velocity:

Imagine we have a 6-day sprint duration, and the velocity of the team is 10 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day).

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = 6/10=0.6$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

