







Difficulty
Beginner

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users.  $\triangleright$ 

1 Scenario  Browsing, booking, attending, and rating a local city tour	Entice	<b>€</b> Entrer	Engage	Exit
2 Steps  Detailed actions your user has to perform	Knowledge through online advertisements	The new user will register in our application	Upload picture of the food that he/she going to eat  Our app will provide the nutritional value of that food	User will get clear view about the food and start consuming healthy food and lead a healthy life
3 Feelings What your user might be thinking and feeling at the moment	If it is free to use then the customer will feel more happiness	Momentry response to customers	Proper nutritional guideliness	Having a healthy lifestyle
	If an app charges for usage,the customer will feel less	Delay in response	If the calorie value is incorrect it will be helpless to user	Staying away from the strict diet