PROBLEM-SOLUTION FIT

Date	30 September 2022
Team ID	PNT2022TMID39817
Project Name	Inventory Management System for Retailers
Maximum Marks	2 Marks

Kirandharshan 1. CUSTOMER SEGMENT(S) -The Cashier trying to pay for his purchased DefineCS, fitintoCC stocks. 2. JOBS-TO-BE-DONE/PROBLEMS FocusonJ&P, tapintoBE, understandRC -The purchased parties are in different colors. -Which makes confusion. 3. TRIGGERS TO ACT -The application improves cash flow that | IdentifystrongTR&EM

6. CUSTOMER CONSTRAINTS

application.

-There is no boundary of using this

-Because the user who is having knowledge of this application can work on it easily.



5. AVAILABLE SOLUTIONS



ExploreAS, differentiate

FocusonJ&P,tapintoBE,understandRC

-Mentioned problem will be solve by clearing the source code.



CS

9. PROBLEM ROOT CAUSE



7.BEHAVIOUR



-The problem is caused due to some technical error.

-The user/customer use different devices in their hands.

-Customer can use this application regularly while comparing to others.



ΕM

10. YOUR SOLUTION





SL



- motivates the customer to use the application.
- -The problem marked is rarely occurred in the system.
- -It takes time to disable the defects.
- -After solving the problem customer can pay without confusion.

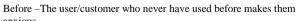


- Videos/content made the user to use the application.
- Advertise online with influence to test the product and promote it.

Offline

- To advertise through news paper.

4. EMOTIONS: BEFORE/AFTER



After – As the user/customer knows how to use this application then they will become comfortable and friendly with this environment.



GOVINDARAJ

DefineCS, fitintoCC

Focuson J&P, tapinto BE, understand RC

IdentifystrongTR&EM

1. CUSTOMER SEGMENT(S)

research about inventory.

CS

6. CUSTOMER CONSTRAINTS

CC

RC

5. AVAILABLE SOLUTIONS

AS

ExploreAS, differentiate

FocusonJ&P,tapintoBE,understandRC

-There is no boundary of using this application.

-Because the user who is having knowledge of this application can work on it easily.

- Check the software and rectify the defects as soon as possible.

2. JOBS-TO-BE-DONE/PROBLEMS



9. PROBLEM ROOT CAUSE

7.BEHAVIOUR

BE

-Clear the bugs in my software and re-check the source code, rectify the problem.

-While handling the software it has bugs.

- The Student trying to get a practical

- -The main cloud storage of the software is less
- -Some error occurred while developing the software

- -The user/customer use different devices in their hands.
- -Customer can use this application regularly while comparing to others.

3. TRIGGERS TO ACT



10. YOUR SOLUTION





- -The application improves cash flow that motivates the customer to use the application.
- -This issue is commonly arrives in the software faced by many customers.
- -We will check the software and rectify the defects.
- -Helps the customer to feel easy while handling the software next time.

- Advertise online with influence to test the product

8. CHANNELS OF BEHAVIOUR - Online

and promote it.

- Videos/content made the user to use the application.

4. EMOTIONS: BEFORE/AFTER



Before –The user/customer who never have used before makes them

After – As the user/customer knows how to use this application then they will become comfortable and friendly with this environment.

Offline

- To advertise through news paper.

SRIGANTH

1. CUSTOMER SEGMENT(S)



- The Worker trying to use to software for a year.

6. CUSTOMER CONSTRAINTS



- -There is no boundary of using this application.
- -Because the user who is having knowledge of this application can work on it easily.

5. AVAILABLE SOLUTIONS



-Will be resolved with increasing the life time of the license.

ExploreAS, differentiate

FocusonJ&P,tapintoBE,understandRC

Extract online &offline CH ofBE

2. JOBS-TO-BE-DONE/PROBLEMS



9. PROBLEM ROOT CAUSE



7.BEHAVIOUR



- -Gets un-sync automatically after a year.
- -Which makes disappointed.

-Expiry of license of the software in a year.

- -The user/customer use different devices in their hands.
- -Customer can use this application regularly while comparing to others.

3. TRIGGERS TO ACT



10. YOUR SOLUTION





- -The application improves cash flow that motivates the customer to use the application.
- -Common problem faced by many users.
- -Even though not a problem it is an stabilized cause of the software.
- -Will be solved by increasing the life time of the license for using the software





- Videos/content made the user to use the application.
- Advertise online with influence to test the product and promote it.

4. EMOTIONS: BEFORE/AFTER



Before –The user/customer who never have used before makes them anxious

 $After-As \ the \ user/customer \ knows \ how \ to \ use \ this \ application \ then \ they \ will \ become \ comfortable \ and \ friendly \ with \ this \ environment.$

Offline

- To advertise through news paper.



PRATHAP

- The Customer trying to add products for DefineCS, fitintoCC billing. Focuson J&P, tapinto BE, understand RC

1. CUSTOMER SEGMENT(S)



-There is no boundary of using this application.

6. CUSTOMER CONSTRAINTS

CC

5. AVAILABLE SOLUTIONS

AS

ExploreAS, differentiate

FocusonJ&P,tapintoBE,understandRC

-Will be solved by clearing the choices in the delete option in source code,

2. JOBS-TO-BE-DONE/PROBLEMS

J&P

9. PROBLEM ROOT CAUSE



7.BEHAVIOUR

BE

- -While deleting a single product in the list, the other products gets deleted.
- -This happens due to inability of the software to delete a single item.

-Because the user who is having knowledge of this application can work on it easily.

- -The user/customer use different devices in their hands.
- -Customer can use this application regularly while comparing to others.

- Videos/content made the user to use the application.

- Advertise online with influence to test the product

3. TRIGGERS TO ACT



ΕM

10. YOUR SOLUTION



8. CHANNELS OF BEHAVIOUR - Online



- -The application improves cash flow that motivates the customer to use the application.
- -The problem mentioned is said by many customers.
- -Working to solve it
- -Will be solved by clearing the choices in the delete option in the source code.

Offline

and promote it.

- To advertise through news paper.

4. EMOTIONS: BEFORE/AFTER



Before –The user/customer who never have used before makes them

After – As the user/customer knows how to use this application then they will become comfortable and friendly with this environment.



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