

Project Planning Phase

Sprint Delivery Plan

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|---------------|---|
| Date | 21 October 2022 |
| Team ID | PNT2022TMID39828 |
| Project Name | Inventory Management System for Retailers |
| Maximum Marks | 4 Marks |

Project Tracker:

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|--------------------|----------|-------------------|---------------------------|---|------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

Velocity:

we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Sprint Duration = 6 days
Velocity of the team = 20 points

$$\text{Average Velocity (AV)} = \frac{\text{Velocity}}{\text{Sprint duration}}$$

$$AV = 20/6$$

$$= 3.34$$

$$\text{Average Velocity} = 3.34$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

