Ideation Phase Define the Problem Statements

| Date | 19 September 2022 | | |
|---------------|---------------------------------------|--|--|
| Team ID | PNT2022TMID27950 | | |
| Project Name | Project – Global sales data analytics | | |
| Maximum Marks | 2 Marks | | |

Problem Statement:

Shopping Online is currently need of the hour. Because of this Covid-19, it is not easy to walk into store and gather Surveys. Every store be it online or offline needs evaluation and analysis to predict daily sales for better sales performance and it is essential to know what kind of goods a customer want and at time they need it. The main focus of this analysis is to understand some things like Sales Trend, find least purchased product, Cities with highest sales, finding out most and least buyers. Analysis of the sales data helps to promote and advertise the products to perfect audience. As these data contain many information it can't be done manually as Data Redundancy or missing of data might happen. The goal of this project is to predict the global wide sales. This should then help to optimize the sales, promotion process and therefore to increase income while lowering costs. It should be possible to feed in past sales data and to get the predicted daily sales.

| Problem Statement (PS) | lam | I'm trying to | But | Because | Which makes me feel |
|---------------------------|-----------------------|---|--------------------------------------|------------------------------------|---------------------|
| PS-1 | Customer | Analyze sales across multiple sources | There are inaccuracies in sales | Sources are from different systems | Dissatisfied |
| PS-2 | Customer | Prepare data | I get errors during data entry | Of the complexity of data | Frustrated |
| PS-3 | Customer and store | Online shopping and product sales | Sales strategy is unknown | Customer need is measureless | Disappointment |
| PS-4 | Customer and store | Know shopping patterns | Shopping pattern changed | Due to pandemic | Depressed |





PS-2:



PS-3:



PS-4:

