Real-Time CommunicationSystem Powered by AI for Specially Abled

A PROJECT REPORT

Submitted by

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CONTENTS

1. INTRODUCTION

- 1.1 Project Overview
- 1.2 Purpose

2. LITERATURE SURVEY

- 2.1 Existing problem
- 2.2 References
- 2.3 Problem Statement Definition

3. IDEATION & PROPOSED SOLUTION

- 3.1 Empathy Map Canvas
- 3.2 Ideation & Brainstorming
- 3.3 Proposed Solution
- 3.4 Problem Solution fit

4. REQUIREMENT ANALYSIS

- 4.1 Functional requirement
- 4.2 Non-Functional requirements

5. PROJECT DESIGN

- 5.1 Data Flow Diagrams
- 5.2 Solution & Technical Architecture
- 5.3 User Stories

6. PROJECT PLANNING & SCHEDULING

- 6.1 Sprint Planning & Estimation
- 6.2 Sprint Delivery Schedule
- 6.3 Reports from JIRA

7. CODING & SOLUTIONING (Explain the features added in the project along with code)

- 7.1 Feature 1
- 7.2 Feature 2
- 7.3 Database Schema (if Applicable)

8. TESTING

- 8.1 Test Cases
- 8.2 User Acceptance Testing

9. RESULTS

9.1 Performance Metrics

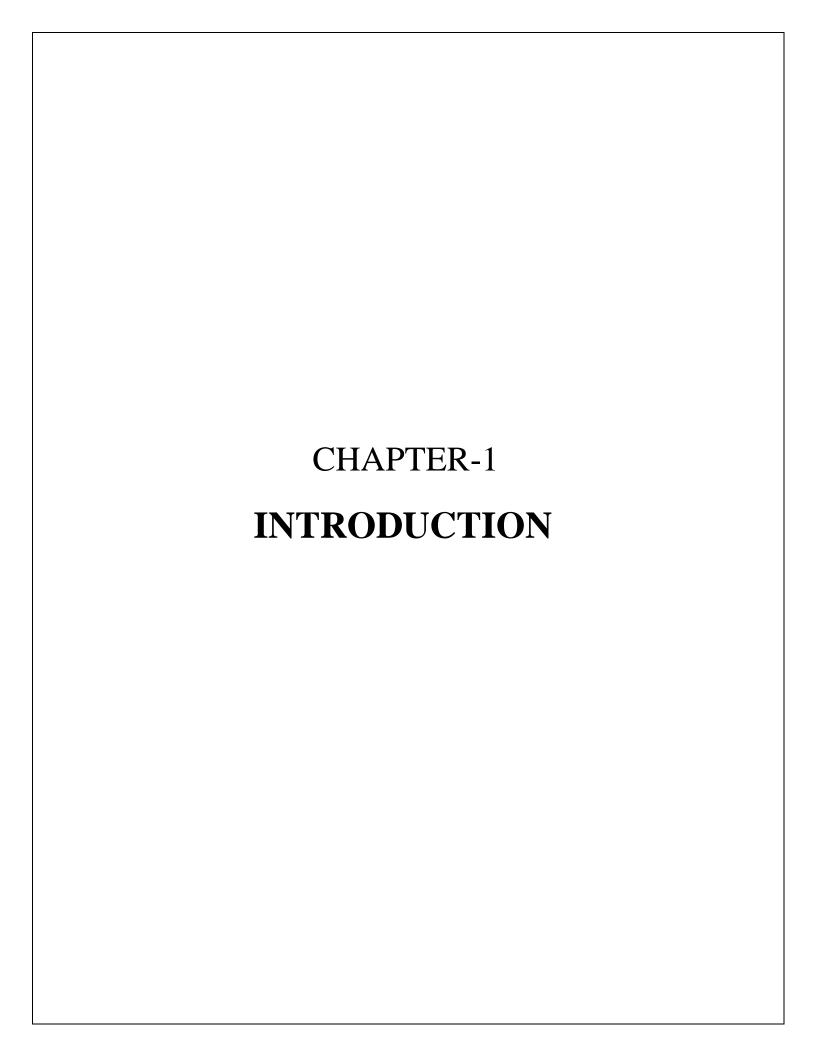
10. ADVANTAGES & DISADVANTAGES

11. CONCLUSION

12.FUTURE SCOPE

13.APPENDIX

Source Code GitHub link



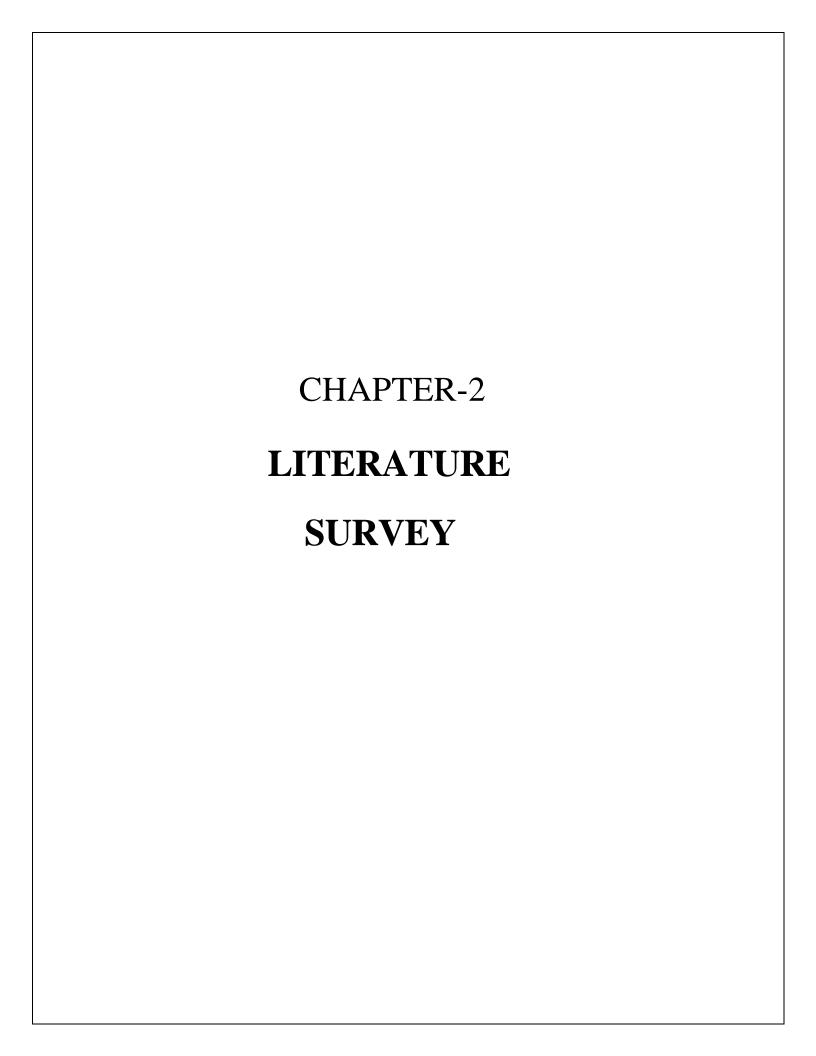
1.1 Overview

People get to know one another by sharing their ideas, thoughts, and experiences with those around them. There are numerous ways to accomplish this, the best of which is the gift of "Speech." Everyone can very convincingly transfer their thoughts and understand each other through speech. It will be unjust if we overlook those who are denied this priceless gift: the deaf and dumb. In such cases, the human hand has remained the preferred method of communication. Voice Conversion System with Hand Gesture Recognition and translation will be very useful to have a proper conversation between a normal person and an impaired person in any language.

Communications between deaf-mute and a normal person has always been a challenging task. It is very difficult for mute people to convey their message to normal people. Since normal people are not trained on hand sign language. In emergency times conveying their message is very difficult. The human hand has remained a popular choice to convey information in situations where other forms like speech cannot be used.

1.2 Purpose

The project aims to develop a system that converts the sign language into a human hearing voice in the desired language to convey a message to normal people, as well as convert speech into understandable sign language for the deaf and dumb. We are making use of a convolution neural network to create a model that is trained on different hand gestures. An app is built which uses this model. This app enables deaf and dumb people to convey their information using signs which get converted to human-understandable language and speech is given as output. The project's purpose is to create a system that translates sign language into a human-understandable language so that ordinary people may understand it.



Literature survey:

A literature survey or a literature review in a project report is that section which shows the various analyses and research made in the field of your interest and the results already published,

taking into account the various parameters of the project and the extent of the project. It is the most important part of your report as it gives you a direction in the area of your research. It helps you set a goal for your analysis - thus giving you your problem statement.

2.1 Existing problem

Some of the existing solutions for solving this problem are:

Technology

One of the easiest ways to communicate is through technology such as a smart phone or laptop. A deaf person can type out what they want to say and a person who is blind or haslow vision can use a screen reader to read the text out loud. A blind person can also use voice recognition software to convert what they are saying in to text so that a person whois Deaf can then read it.

Interpreter

If a sign language interpreter is available, this facilitates easy communication if the person who is deaf is fluent in sign language. The deaf person and person who is blind can communicate with each other via the interpreter. The deaf person can use sign language and the interpreter can speak what has been said to the person who is blind andthen translate anything spoken by the blind person into sign language for the deaf person.

Just Speaking

Depending on the deaf person's level of hearing loss, they may be able to communicate with a blind person who is using speech. For example, a deaf person may have enough residual hearing (with or without the use of an assistive hearing device such as a hearingaid) to be able to decipher the speech of the person who is blind or has low vision.

2.2 Reference

Ali, Abeer & Zakariah, Mohammed & Hatamleh, Wesam & Tarazi, Hussam & Tripathi, Vikas & Amoatey, Enoch. (2022). Human-Computer Interaction with Hand Gesture Recognition Using ResNet and MobileNet. Computational Intelligence and Neuroscience. 2022. 10.1155/2022/8777355.

Yerpude, Poonam. (2022). Non-Verbal (Sign Language) To Verbal Language Translator Using Convolutional Neural Network. International Journal for Research in Applied Science and Engineering Technology. 10. 269-273. 10.22214/ijraset.2022.39820.

Bansal, Sandhya & Wadhawan, Savita & Goel, Rajeev. (2022). mRMR-PSO: A Hybrid Feature Selection Technique with a Multiobjective Approach for Sign Language Recognition. ARABIAN JOURNAL FOR SCIENCE AND ENGINEERING. 47. 10.1007/s13369-021-06456-z.

Reddygari Sandhya Rani, R Rumana, R. Prema, 2021, A Review Paper on Sign Language Recognition for The Deaf and Dumb, INTERNATIONAL JOURNAL OF ENGINEERING RESEARCH & TECHNOLOGY (IJERT) Volume 10, Issue 10 (October 2021).

Ambavane, Pritesh & Karjavkar, Rahul & Pathare, Hemant & Relekar, Shubham & Alte, Bhavana & Sharma, Neeraj. (2020). A Novel Communication System For Deaf And Dumb People using gesture. ITM Web of Conferences. 32. 02003. 10.1051/itmconf/20203202003.

Martínez, Fredy & Robayo, Faiber & Arbulu, M. (2020). A gesture recognition system for the Colombian sign language based on convolutional neural networks. Bulletin of Electrical Engineering and Informatics. 9. 10.11591/eei. v9i5.2440.

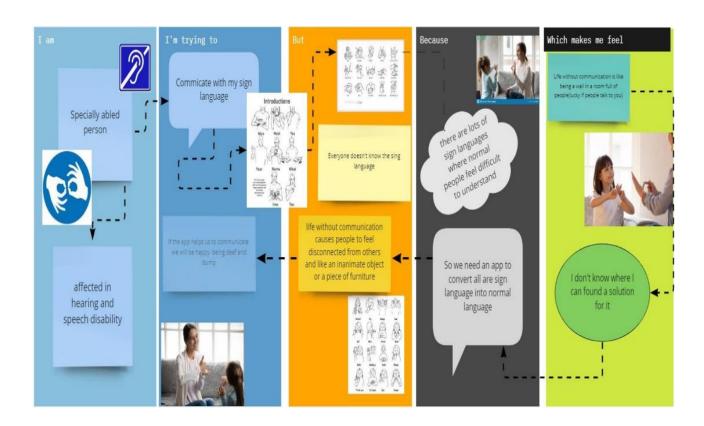
Thandassery, Sajanraj & M V, Beena. (2018). Indian Sign Language Numeral Recognition Using Region of Interest Convolutional Neural Network. 636-640. 10.1109/ICICCT.2018.8473141.

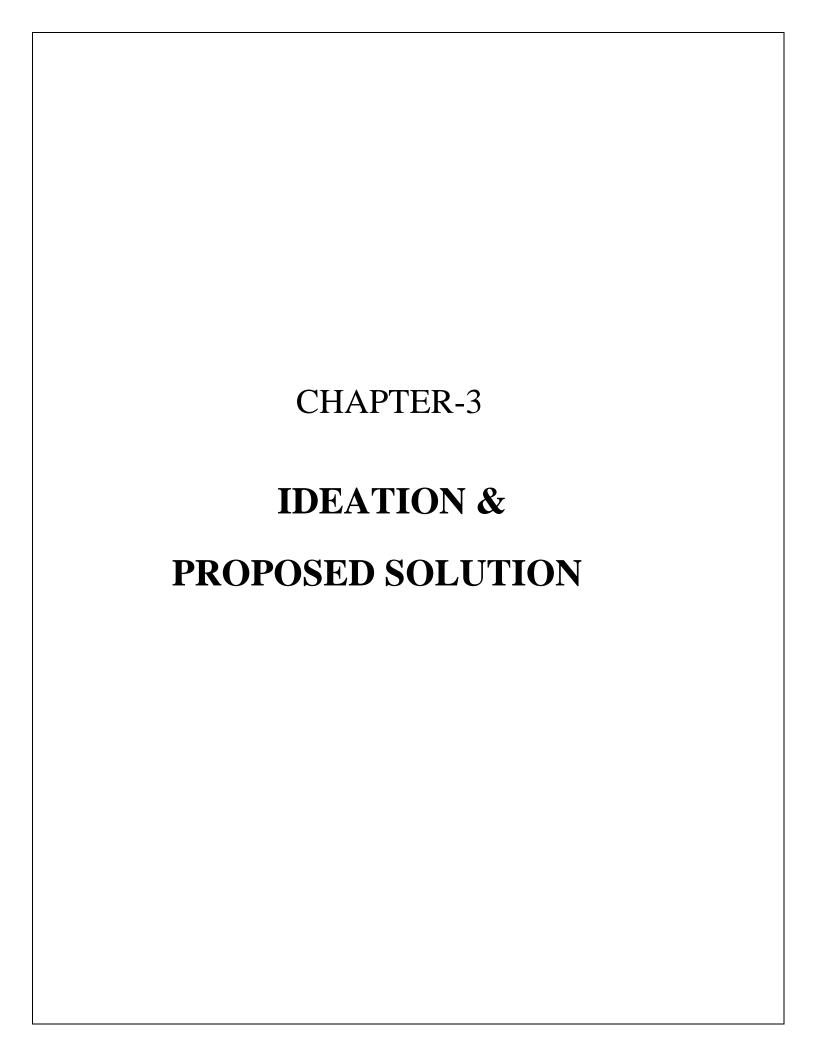
2.3 Problem Statement Definition

The project aims to develop a system that converts the sign language into a human hearing voice in the desired language to convey a message to normal people, as well as convert speech into understandable sign language for the deaf and dumb. We are making use of a convolution neural network to create a model that is trained on different hand gestures. An app is built which uses this model. This app enables deaf and dumb people to convey their information using signs which get converted to human-understandable language and speech is given as output.

It can remove accessibility barriers through different solutions using AI:

- 1. Image recognition for people with a visual impairment.
- 2. Facial recognition for people with a visual impairment.
- 3. Lip-reading recognition for people with a hearing impairment
- 4. Text summarization for people with a mental impairment.
- 5. Real-time captioning or translations for people with a hearing impairment

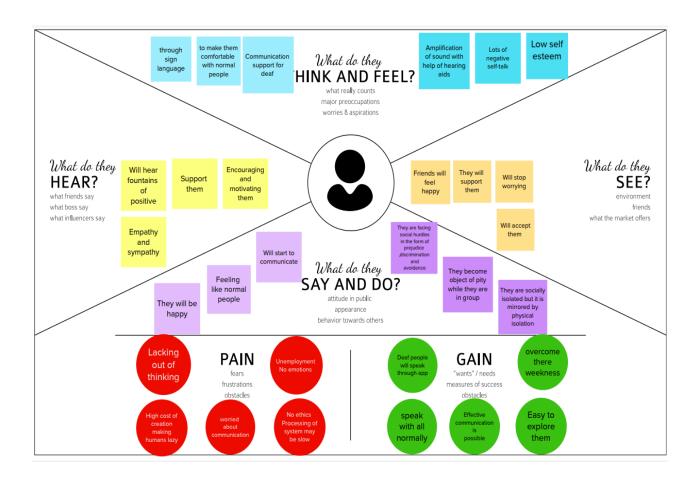




3.1 Empathy Map Canvas

Definition:

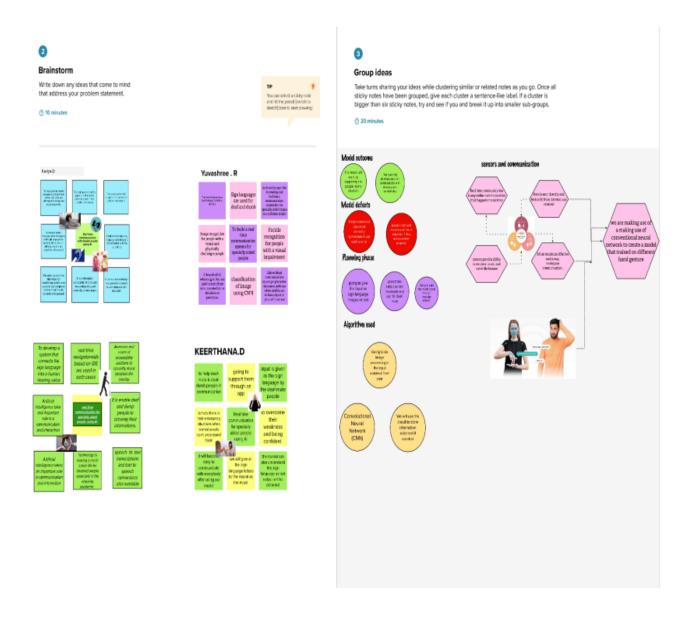
An empathy map canvas is a more in-depth version of the original empathy map, which helpsidentify and describe the user's needs and pain points. And this is valuable information for improving the user experience. An empathy map canvas helps brands provide a better experience for users by helping teams understand the perspectives and mindset of their customers. Using a template to create an empathy map canvas reduces the preparation time and standardizes the process so you create empathy map canvases of similar quality.

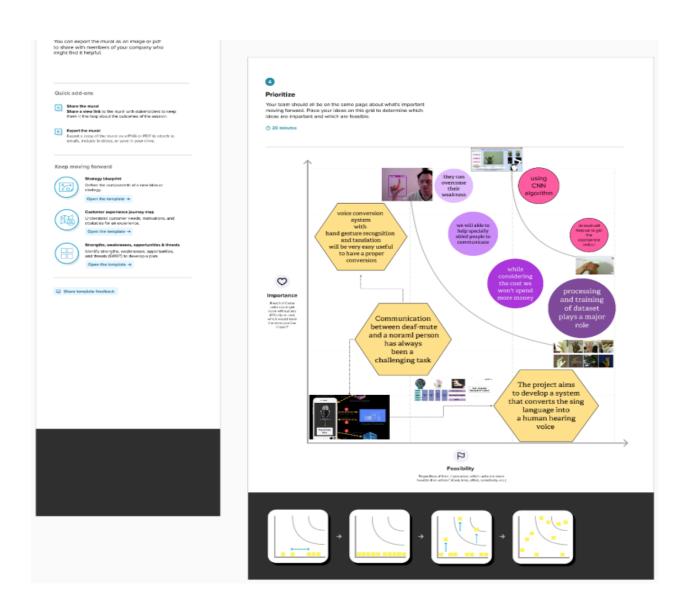


3.2 Ideation & Brainstorming

Definition:

Brainstorming provides a free and open environment that encourages everyone within a team to participate in the creative thinking process that leads to problem solving. Prioritizing volume over value, out-of-the-box ideas are welcome and built upon, and all participants are encouraged to collaborate, helping each other develop a rich number of creative solutions.





3.3Proposed solution

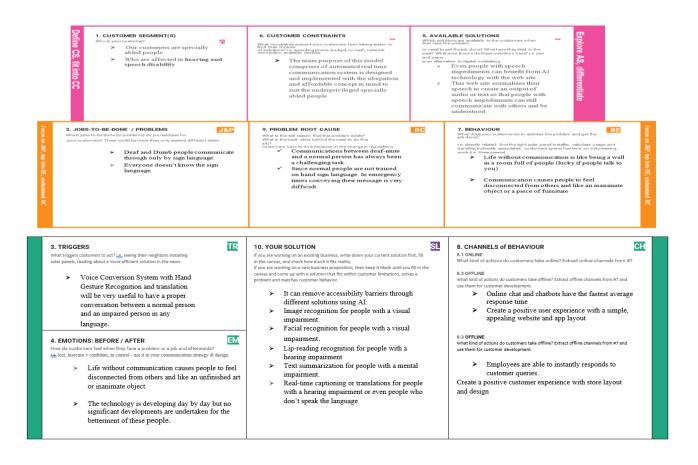
S.No	Parameter	Description				
	Problem Statement	Deaf and Dumb people couldn't able				
1.	(Problem to be solved)	tocommunicate with the normal people easily.				
2.	Idea/Solution description	A real time ML based system is built for the real				
۷.	ruea/Solution description	time sign language detection with a Tensor Flow				
		object detection				
		This model using SSD ML algorithm				
		recognizing the signs as words instead of old traditional translators, that are very slow and taketoo much since every alphabet as to be recognized to form the whole statement in old methods.				
3.	Novelty/Uniqueness	_				
		_				
		whole statement in old methods.				
		It drastically reduce communication difference				
4.	Social Impact/Customer	gap between normal people and specially abled				
	satisfaction	peoplewith the help of AI .So they can live their life				
		independently.				
5.	Dusiness Madel (Devenue	We use freemium business revenue model for				
3.	Business Model (Revenue	making revenue. In our device, we give most of the				
	Model)	basic features for free of charge but they have to pay				
		if they need more advanced features.				
6.		The model which is TensorFlow model that has				
0.		been used can be replaced with				
	Scalability of the Solution	another model as well.				
		The same system can be implemented for				
		differentsign languages by substituting the				
		dataset.				

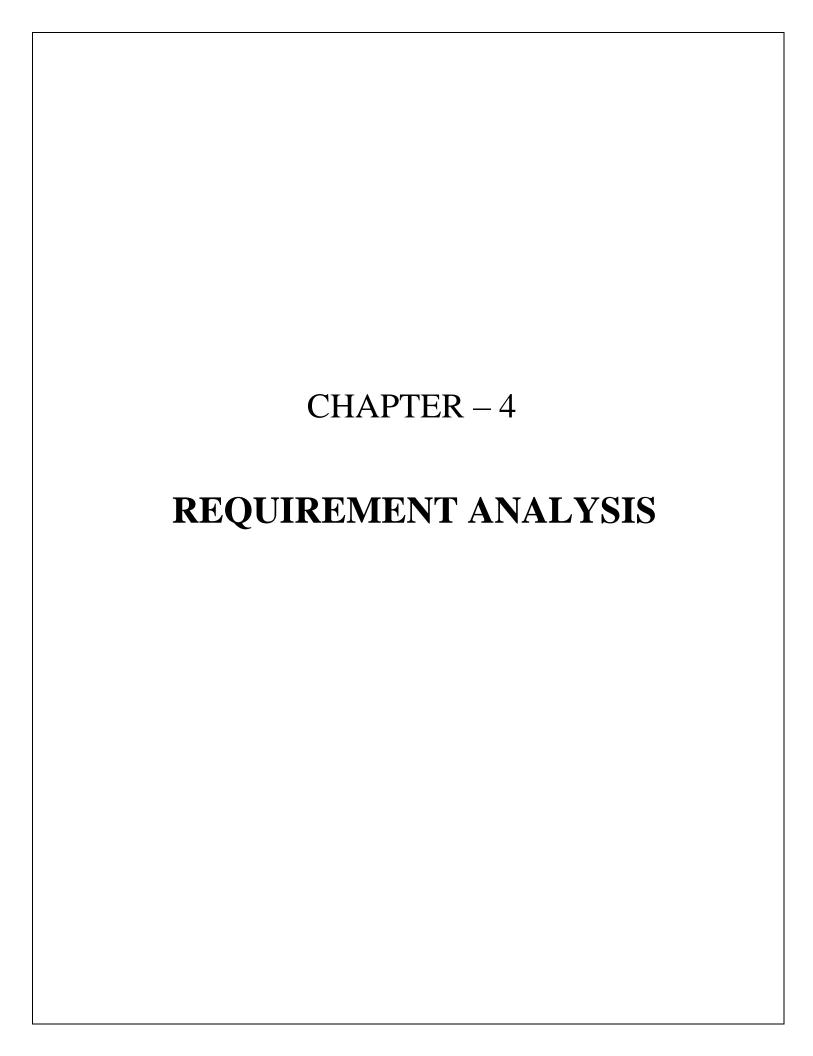
3.4 Problem Solution fit

Definition:

The Problem-Solution Fit simply means that you have found a problem with your customer andthat the solution you have realized for it actually solves the customer's problem.

There is a need of a method or an application that can recognize sign language gestures so that the communication is possible even if someone does not understand sign language. With this work, we intend to take a basic step in bridging this communication gap using Sign Language Recognition. Video sequences contain both the temporal and the spatial features. To train the model on spatial features, we have used inception model which is a deep convolutional neural network (CNN) and we have used recurrent neural network (RNN) to train the model on temporal features. Our dataset consists of Argentinean Sign Language (LSA) gestures, belonging to 46 gesture categories. The proposed model was able to achieve a high accuracy of 95.2% over a large set of images.





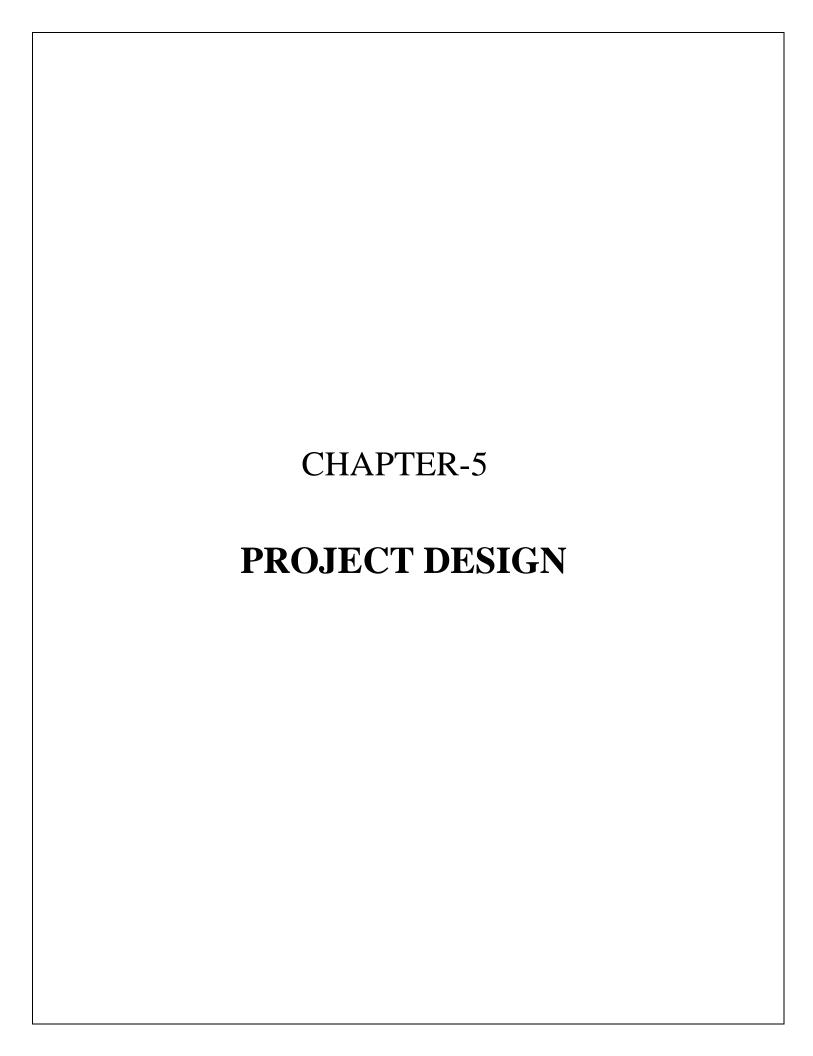
4.1 Functional requirement

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Registration	Registration through Form
		Registration through Gmail
		Registration through LinkedIN
FR-2	User Confirmation	Confirmation via Email
		Confirmation via OTP
FR-3	User Connecting with people	For normal people they will connect through voice/text
		For specially abled they will connect through sign
		language
FR-4	User Input	For normal people voice/text
		For specially abled signs
FR-5	User Communication	They communicate via the model that takes voice/text
		from normal people and convert it into the sign for
		specially abled and it takes sign as input from the
		specially abled people and gives the text/voice as
		output to normal people.
FR-6	User output	For normal people voice/text
		For specially abled signs

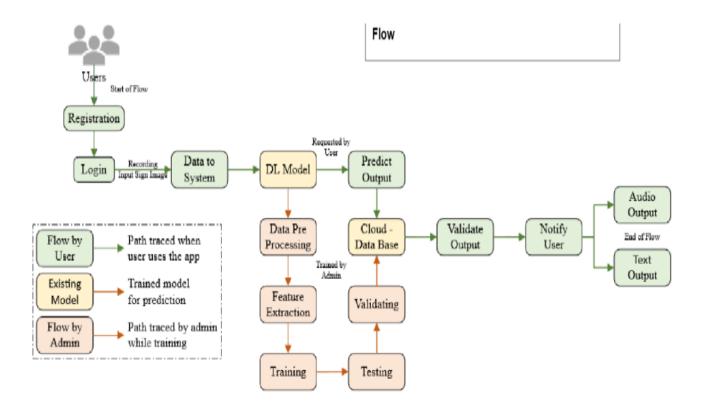
4.2 Non-functional Requirements:

FR No.	Non-Functional Requirement	Description
NFR-1		To convey a message to normal people, as well as
	Usability	convert speech into understandable sign language
		for the deaf and dumb people.
NFR-2	Security	Converted information using signs into speech is
		accessed only by the user.
NFR-3	Reliability	Provides insight into potential issues for desktop
		applications on managed devices.
NFR-4	Performance	The time for converting signs into speech should be
		faster for the real time communication.
NFR-5	Availability	Provides automatic recovery as much as possible.
NFR-6		This app enables deaf and dumb people to convey
	Scalability	their information using signs which get converted
		tohuman-understandable language and speech is
		given as output.



5.1Data Flow Diagram

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.



5.2 Solution & Technical Architecture

Solution architecture is a complex process – with many sub-processes – that bridges the gap between business problems and technology solutions. Its goals are to:

- 1. Find the best tech solution to solve existing business problems.
- 2. Describe the structure, characteristics, behavior, and other aspects of the software to stake
- 3. Define features, development phases, and solution requirements.
- 4. Provide specifications according to which the solution is defined, managed, and delivered.

Technical Architecture:

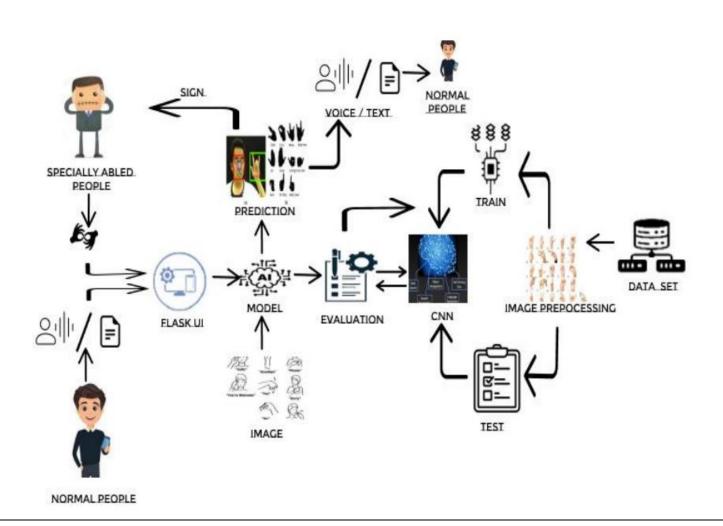


Table-1:

Components and Technologies:

S.NO	Component	Description	Technology
1.	User Interface	Customer have to login through their respective website or phone number. Then interaction will happen with the User interface.	java script, CSS,HTML
2.	Application Logic-1	It requires various types libraries, frameworks to develop the project	Java / Python
3.	Application Logic-2	Helps to converting the human gestures/actions into written words.	Machine learning
4.	Application Logic-3	Provides helpful, feasible answers after recognizing the human gestures.	ANN, CNN
5.	Database	Data could be numbers or words.	MySQL, Rational database
6.	Cloud Database	Providing customer to use host database without buying additional hardware.	Deep learning and neural networks
7.	File Storage	File storage could be fast reliable and flexible.	Local filesystem
8.	External API-1	Used to access the information in the cloud	Weather API
9.	External API-2	Used to access the information fordata driven decision making	Aadhar API
10.	Machine Learning Model	Machine learning interact with various algorithms that are required for implementation.	Image acquisition
11.	Infrastructure (Server / Cloud)	Application deployment on local system /local cloud server configuration. Install the windows version and execute the installer.	Local, Cloud Foundry, Kubernetes, etc.

Table-2:

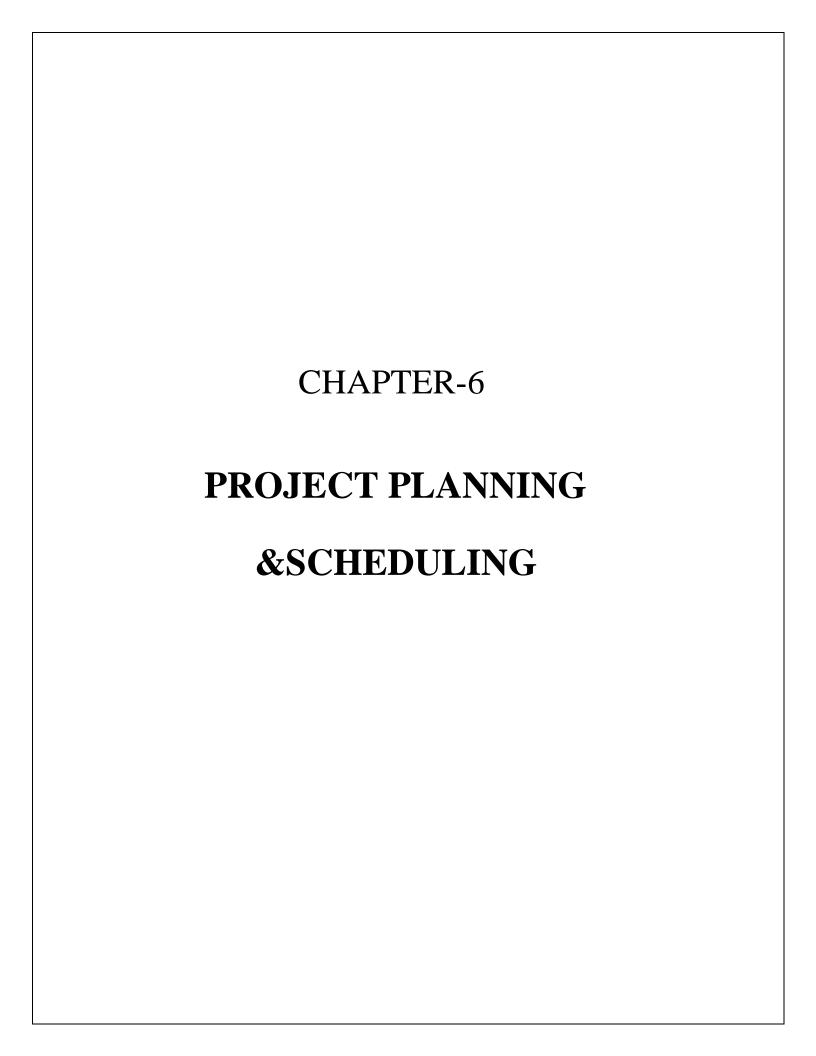
Application Characteristics:

S.N	Characteristics	Description	Technology
1.	Open-Source Frameworks	The framework which are used.	Tensor flow, Theano,
			RNN, PyTorch
2.	Security Implementations	Security controls which can	Firewall and
		implemented by using firewall.	some security
			related
			software.
3.	Scalable Architecture	The architecture will be scalable	Data, models, speed and
		(Micro services).	consistency.
4.	Availability	The availability of	Image recognition,
		application (use of	sign/gestures recognition,
		load balancers,	text recognition & real
		distributed servers	time
		etc.)	captioning.
5.	Performance	Design aspects for the	Using Convolutional
		performance of application (neural network, machine
		number of requests per second,	learning for conversation
		useof cache etc.	and improve the sensivity
			of
			the performance.

5.3 User Stories

User Type	Functional Requirement (Epic)	User Story Number	User Story/ Task	Acceptance criteria	Priority	Release
Custo mer (Mobil e user)	Registration	USN-1	As customer, I could able to register for the app by entering my E-mail and proper password.	I could able to access my registered account.	High	Sprint 1
		USN-2	As a user, I'll get the acknowledgement verification email once after my registration has been done for the app	I can get verification email and click ok to confirmation.	High	Sprint 1
		USN-3	As a customer,I could able to register for application via their official websites and social media.	I could able to register rand access my account by using their website & social media.	Medium	Sprint 2
		USN-4	As a customer,I could able to register for application through Gmail	via some third parties link	Low	Sprint 2
	Login	USN-5	As a customer, I could able to login into application by entering already registered email and password	I can type manually and also can used saved login credentials	High	Sprint 1

	Dashboard		As a customer, I	I can access my dashboard	Medium	Sprint
			Can get all	And change profile		2
			services and help			
		USN-	in dashboard			
		6				
Customer	Registration		As a customer, I	I could able to register &	High	Sprint
(Web use			Could able to login	Login via phone number to		2
r)		USN-	Through registered	access my account		
		7	phone number by			
			Using otp instead of			
			Gmail			
Customer	Service		Can avail the	Can avail the service by	Medium	Sprint
Care		USN-	service by calling	calling customer care or		1
executive		8	customer care or	reaching through E-		
			reaching through	mail.		
			E-mail.			
Administrator			Respective person	All the requirements	High	Sprint
		USN-	in the	are there.		2
		9	Company should			
			Take care all of			
			this.			
	Sign up		Customer have	Have to enter valid	High	Sprint
		US	to sign-up to	credentials.		2
		N-	use these things			
		10	And all			



6.1 Sprint Planning & Estimation

Product Backlog, Sprint Schedule, and Estimation:

Sprint	Functional Requirement (Epic)	User Story / Task	Team Members
Sprint-1	Data Collection	Collect Dataset.	KEERTHANA D
Sprint-1		Image preprocessing	KAVIYA D
Sprint-2	Model Building	Import the requiredlibraries, add the necessary layers and compile the model	YUVASHREE R
Sprint-2		Training the image classification Model using CNN	SUMITHRA N
Sprint-3	Training and Testing	Training the model and testing the model's performance	YUVASHREE R
Sprint-4	Implementation of the application	Converting the input sign language images into English alphabetets	KEERTHANA D

6.2 Sprint Delivery Schedule

Project Tracker, Velocity & Burndown Chart:

Sprint	Total Story Pointts	Duration	Sprint Start Date	Sprint End Date (Planned)	Sprint Release Date (Actual)
Sprint-1	10	6 Days	24 Oct 2022	29 Oct 2022	29 Oct 2022
Sprint-2	10	6 Days	31 Oct 2022	04 Nov 2022	04 Nov 2022
Sprint-3	10	6 Days	07 Nov 2022	11 Nov 2022	11 Nov 2022
Sprint-4	10	6 Days	14 Nov 2022	18 Nov 2022	18 Nov 2022

Burndown chart:

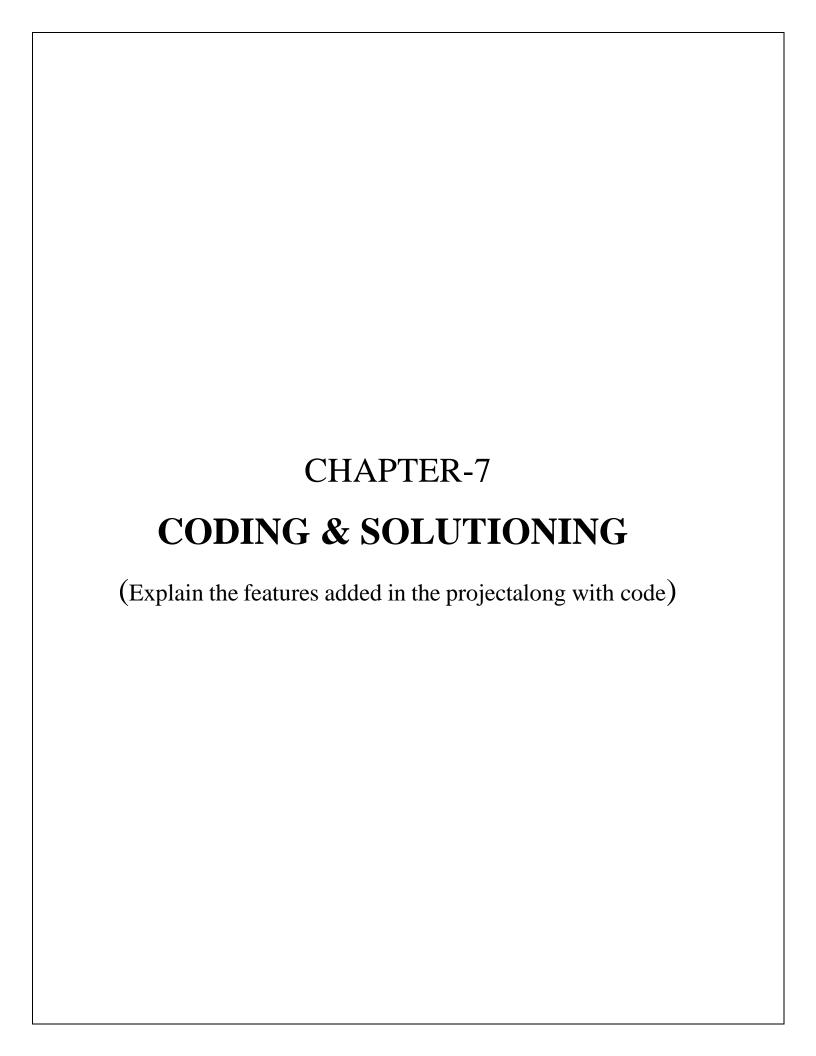
A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.



6.3 Reports from JIRA

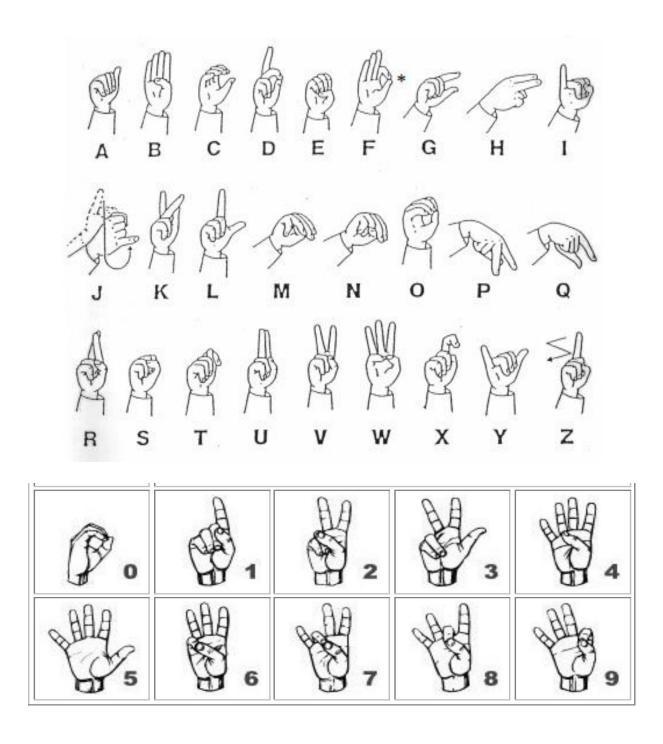
Jira helps teams plan, assign, track, report, and manage work and brings teams together for everything from agile software development and customer support to start-ups and enterprises. Software teams build better with Jira Software, the #1 tool for agile teams. As a Jira administrator, you can create project categories so your team can view work across related projects in one place. Your team can use categories in advanced search, filters, reports, and more.





7.1 Features 1:

The user can choose which sign language to read based on the different sign language standards that exist.



Model Building

```
from keras.models import Sequential
from keras.layers import Dense
from keras.layers import Convolution2D
from tensorflow.keras.layers import Conv2D, MaxPooling2D
from keras.layers import Dropout
from keras.layers import Flatten
                 the
                            model
#Creating
model=Sequential () #Adding the
layers
model.add(Convolution2D(32,(3,3), input_shape=(64,64,1), activation =
'relu'))model.add(MaxPooling2D(pool_size=(2,2))) model.add(Flatten())
#adding hidden layers
model.add(Dense(400,
activation='relu'))
model.add(Dense(200,
activation='relu'))
model.add(Dense(100,
activation='relu'))
#Adding the output layer
model. Add(Dense(9, activation='SoftMax'))
model. compile (loss='categorical_crossentropy', optimizer='adam', metrics=['accuracy'])
```

```
model.fit_generator(x_train,
steps_per_epoch=30,
epochs=10, validation_data=x_test, validat
ion_steps=50)Epoch 1/10
/usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:1: UserWarning:
`Model.fit_generator` is deprecated and will be removed in a future version.
Please use
`Model.fit`, which supports generators.
"""Entry point for launching an IPython kernel.
0.9957
WARNING:tensorflow: Your input ran out of data; interrupting training.
Make sure that your dataset or generator can generate at least
`steps_per_epoch * epochs` batches (in this case, 50batches). You may
need touse the repeat() function when building your dataset.
accuracy:
0.9957 - val_loss: 0.2910 - val_accuracy:
0.9693Epoch 2/10
accuracy:
0.9980
Epoch 3/10
accuracy:
0.9963
Epoch 4/10
accuracy:
0.9993
Epoch 5/10
accuracy:
0.9997
```

```
Epoch 6/10
accuracy:
0.9997
Epoch 7/10
accuracy:
0.9973
Epoch 8/10
accuracy:
0.9960
Epoch 9/10
accuracy:
0.9987
Epoch 10/10
accuracy:
0.9973
model.save('Real_time.h5')
```

TEST THE MODEL

from tensorflow.keras.models import load_model from tensorflow.keras.preprocessing import
imageimport numpy as np

```
import cv2
```

```
In [105]: \\ model = load\_model('/content/Real\_time.h5') \\ In [151]: \\ img = image.load img('/content/Dataset/test set/H/107.png',target size = (100,100))img
```

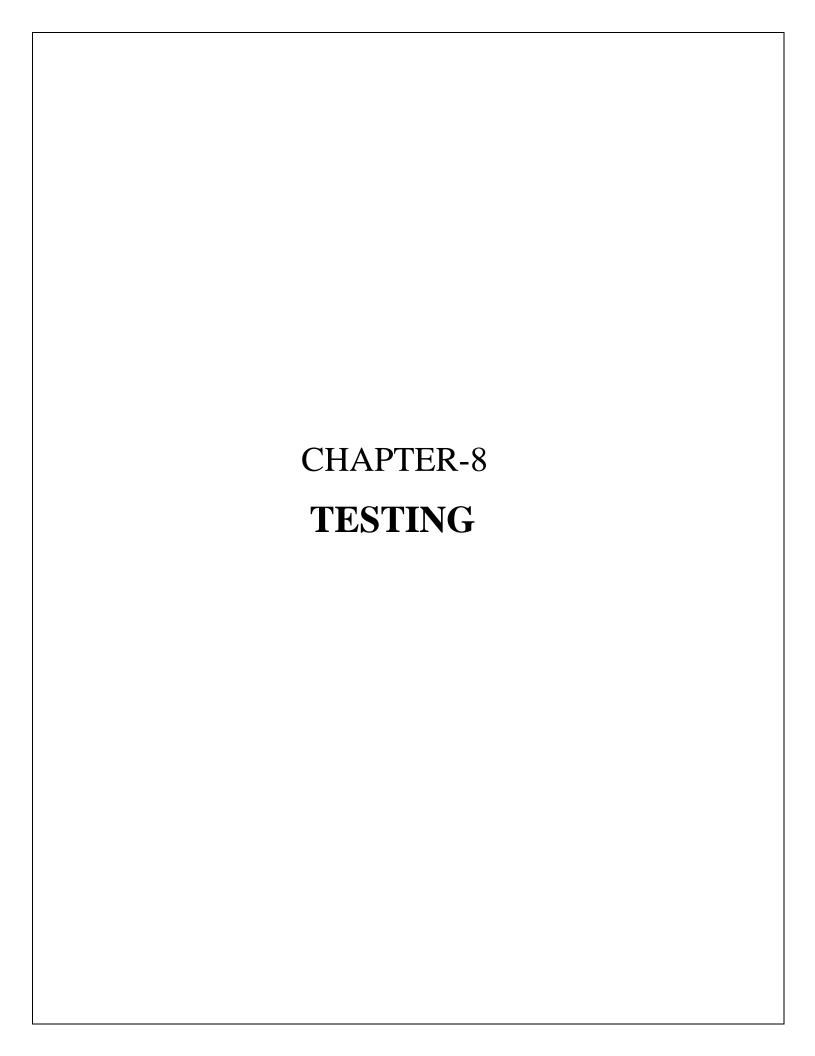


7.2 *Features* **2**:

The communication gap between deaf and dumb people and the general public can be bridged with a mobile application.

Mobile App:

```
from flask import Flask,
fromcamera import Video
app =
Flask(_name_)
@app.route('/')
def index():
       return render_template('index.html')
def gen(camera):
       while True:
       frame =
       camera.get_frame()
       yield(b'--frame\r\n'
               b'Content-Type: image/jpeg\r\n\r\n' +
               frame +b' \ r \ n' r \ )
@app.route('/video_
feed')def
video_feed():
       video = Video()
       return Response(gen(video), mimetype='multipart/x-mixed-replace; boundary = frame')
if _name_ ==
       '_main_':a
       pp.run()
```



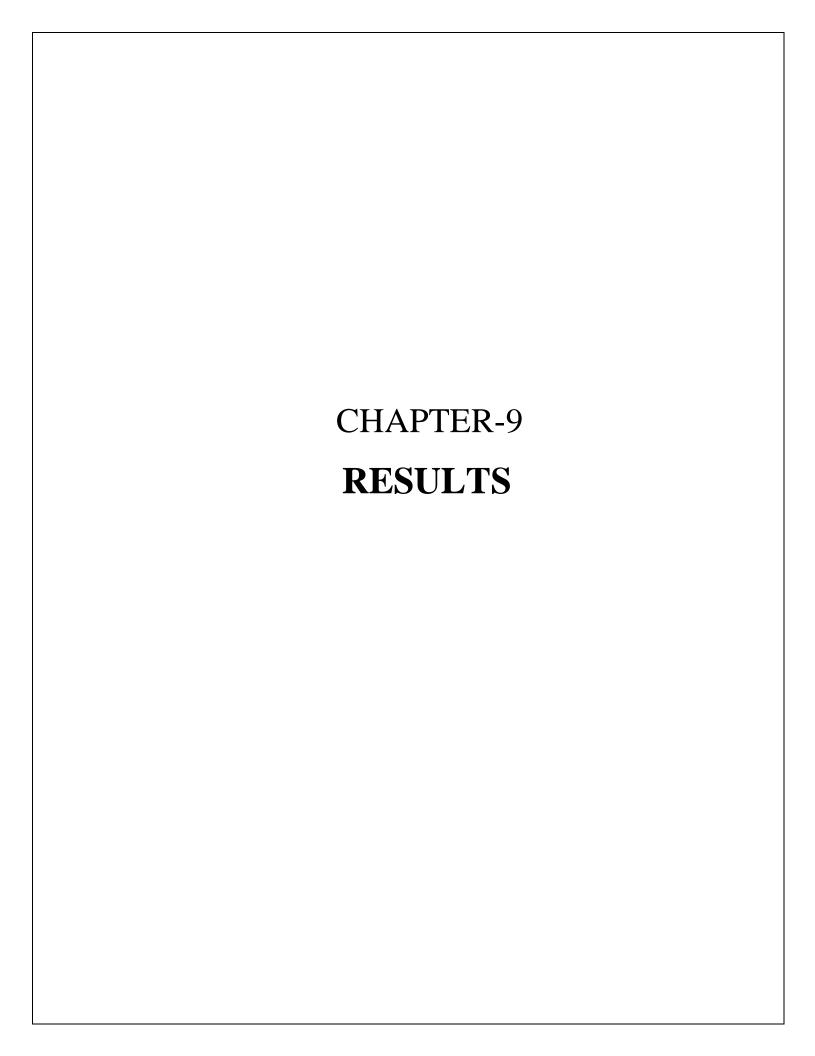
8.1 Testing case

- > Our code was tested on various angle to check whether it gives the correct output.
- > To satisfy the customer's expectations we tested it fully.

8.2 User Acceptance Testing

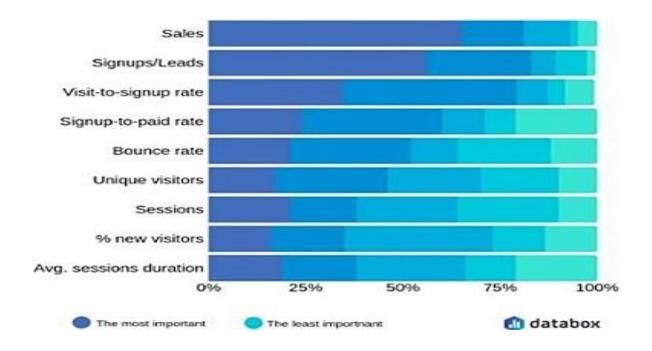
Our project was tested by an end user to verify that it has working correctly.

S.N	Parameter	Values	Screenshot
0.			
1	Model Summary		Section Sect
2	Accuracy	Training Accuracy –99.6% Validation Accuracy –98.3%	model.compile(late-'cotegorical_cotecontropy', optimizer = 'wise', metrics = ['demony'])



9.1 Performance Metrics

- The proposed procedure was implemented and tested on a set of images.
- The training database consists of 15750 images of Alphabets from "A" to "I", while the testing database consists of 2250 images of Alphabets from "A" to "I".
 - Once the gesture is recognized the equivalent alphabet is shown on the screen.



Training using Dataset Provided:

```
Model Training for Real Time Communication through AI for Specially Abled
Loading the Dataset & Image Data Generation
    1 from tensorflow.keras.preprocessing.image import ImageDataGenerator
    2 train_datagen = ImageDataGenerator(rescale=1/255,zoom_range=0.2,horizontal_flip=True,vertical_flip=False)
    4 test_datagen = ImageDataGenerator(rescale=1/255)
Found 27000 images belonging to 9 classes.
Found 25737 images belonging to 9 classes.
   1 print("Len-x-train-:-", len(x_train))
2 print("Len-x-test-:-", len(x_test))
Len x-train : 30
Len x-test : 29
{'A': 0, 'B': 1, 'C': 2, 'D': 3, 'E': 4, 'F': 5, 'G': 6, 'H': 7, 'I': 8}
Model Creation
    1 # Importing Libraries
    2 from tensorflow keras models import Sequential
    3 from tensorflow.keras.layers import Convolution2D, MaxPooling2D, Flatten, Dense
    2 model=Sequential()
    2 model.add(Convolution2D(32,(3,3),activation='relu',input_shape=(64,64,3)))
3 model.add(MaxPooling2D(pool_size=(2,2)))
    4 model.add(Flatten())
   6  # Adding Hidden Layers
7  model.add(Dense(300,activation='relu'))
8  model.add(Dense(150,activation='relu'))
   11 model.add(Dense(9,activation='softmax'))
    2 model.compile(loss='categorical_crossentropy',optimizer='adam',metrics=['accuracy'])
```

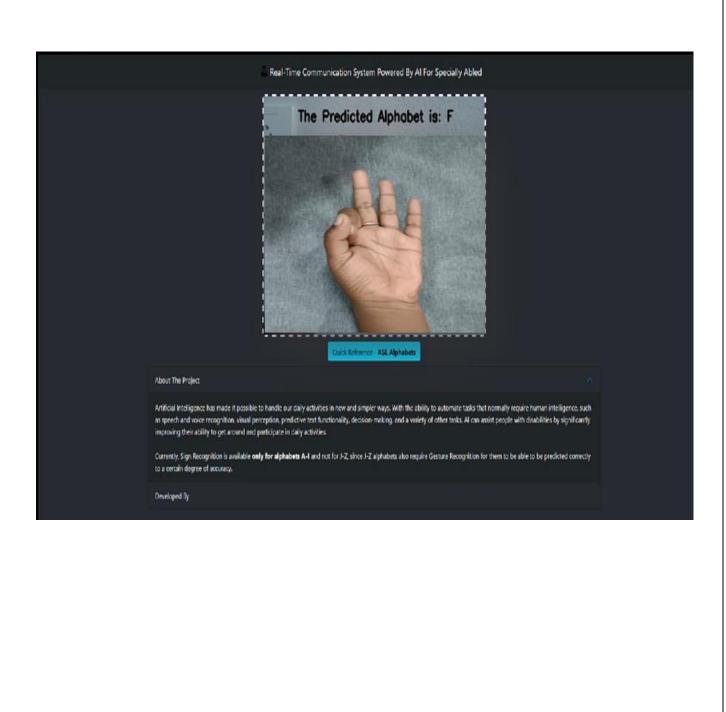
```
1 # Fitting the Model Generator
2 model.fit_generator(x_train,steps_per_epoch=len(x_train),epochs=10,validation_data=x_test,validation_steps=len(x_test))
C:\Users\Kushagra\AppOata\Local\Temp\ipykernel_8892\1842518445.py:2: UserWarning: 'Model.fit_generator' is deprecated and will be removed in a future version. Please use 'Model.fit', which supports generators.
model.fit_generator(x_train,steps_per_epoch=len(x_train),epochs=10,validation_data=x_test,validation_steps=len(x_test))
==] - 252s 9s/step - loss: 2.1755 - accuracy: 0.1997 - val_loss: 1.9401 - val_accuracy: 0.3477
                                                  ==] - 48s 2s/step - loss: 1.7417 - accuracy: 0.4029 - val_loss: 1.4277 - val_accuracy: 0.4825
                                                  =] - 47s 2s/step - loss: 1.3504 - accuracy: 0.5183 - val_loss: 1.1049 - val_accuracy: 0.6162
          [<del>----</del>
6/10
[<del>----</del>
7/10
Epoch
30/30
Epoch
30/30
                                                   =] - 47s 2s/step - loss: 0.7767 - accuracy: 0.7324 - val_loss: 0.6089 - val_accuracy: 0.8044
                                                   =] - 47s 2s/step - loss: 0.6602 - accuracy: 0.7781 - val_loss: 0.5204 - val_accuracy: 0.8304
          [<del>----</del>
B/10
30/30
Epach
30/30
Epach
30/30
          [===
9/10
<keras.callbacks.History at 0x185f72850f0>
Saving the Model
     1 model.save('asl_model_84_54.h5')
2 # Current accuracy is 0.8454
Testing the model
     2 from tensorflow.keras.models import load_model
3 from tensorflow.keras.preprocessing import image
     1 model=load_model('ast_model_84_54.h5')
2 img=image.load_img(r'E:\Projects\SmartBridge\ModelGen\Dataset\test_set\D\2.png',
3 | v | v v v | v | target_size=(64,64))
```

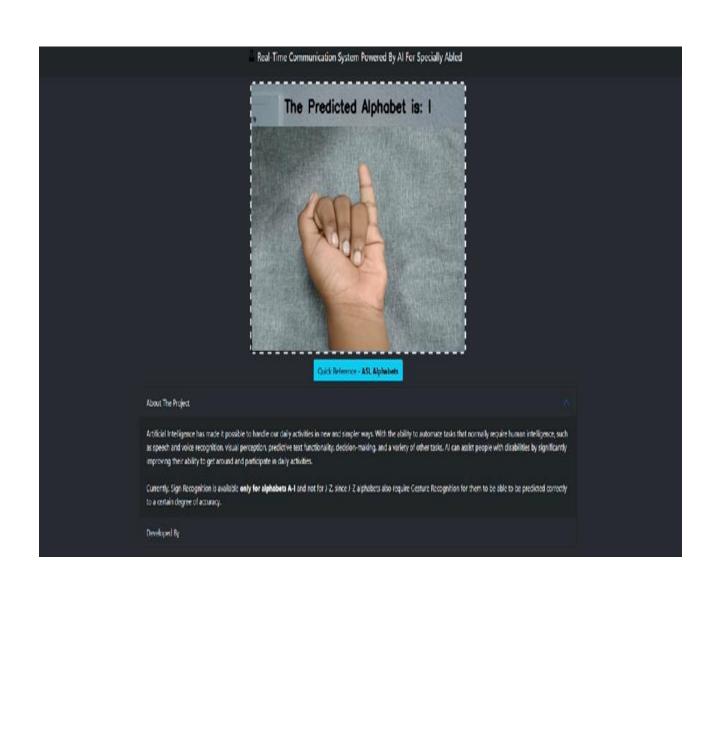
Outputs:

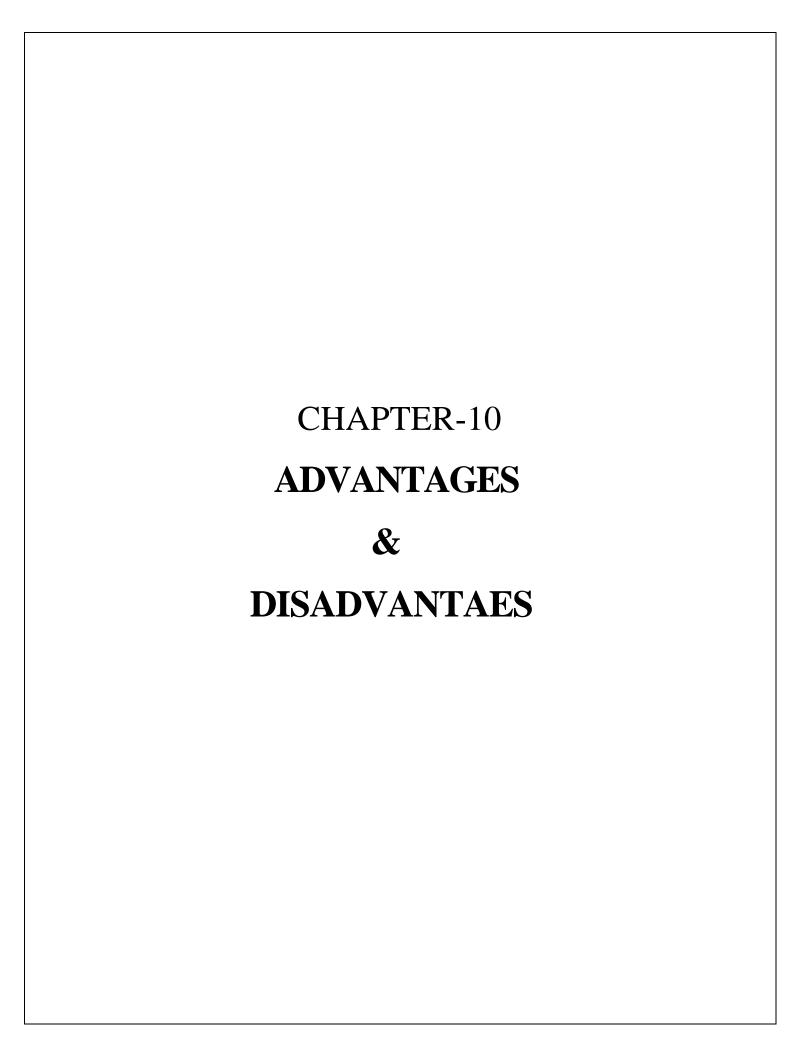
The proposed procedure was implemented and tested with set of images. The set of 15750 images of Alphabets from "A" to "I" are used for training database and a set of 2250 images of Alphabets from "A" to "I" are used for testing database. Once the gesture is recognizing the equivalent Alphabet is shown on the screen.

Some sample images of the output are provided below:









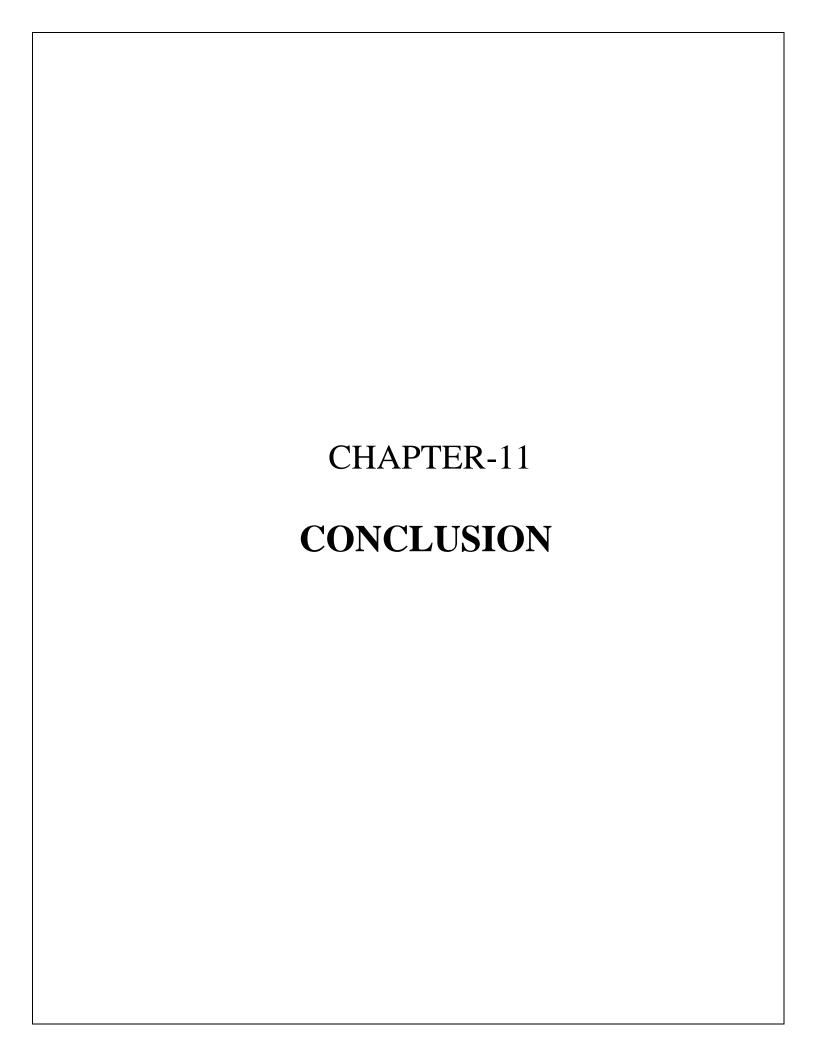
ADVANTAGES & DISADVANTAGES

Advantages:

- 1. It is possible to create a mobile application to bridge the communication gap betweendeaf and dumb persons and the general public.
- 2. As different sign language standards exist, their dataset can be added, and the user canchoose which sign language to read.
- 3. The speech is converted to sign language very quick to provide greater and fasterunderstanding to specially-abled people.
- 4. The user interface is convenient and simple for both people.

Disadvantages:

- 1. The current model only works from alphabets A to I.
- 2. In absence of gesture recognition, alphabets from J cannot be identified as they require some kind of gesture input from the user.
- 3. As the quantity/quality of images in the dataset is low, the accuracy is not great, but that can easily be improved by change in dataset.

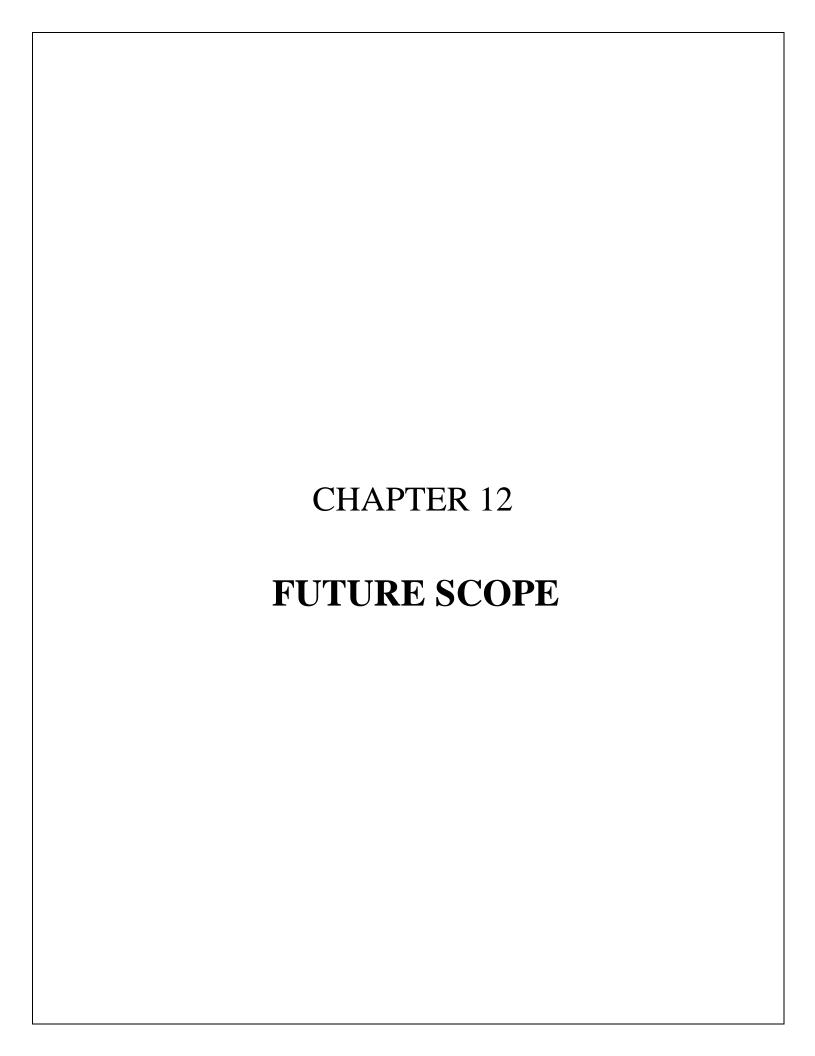


CONCLUSION

Sign language is a useful tool for facilitating communication between deaf and hearing people. Because it allows for two-way communication, the system aims to bridge the communication gap between deaf people and the rest of society. The proposed methodology translates language into English alphabets that are understandable to humans.

This system sends hand gestures to the model, who recognizes them and displays the equivalent Alphabet on the screen. Deaf-mute people can use their hands to perform sign language, which will then be converted into alphabets, thanks to this project.

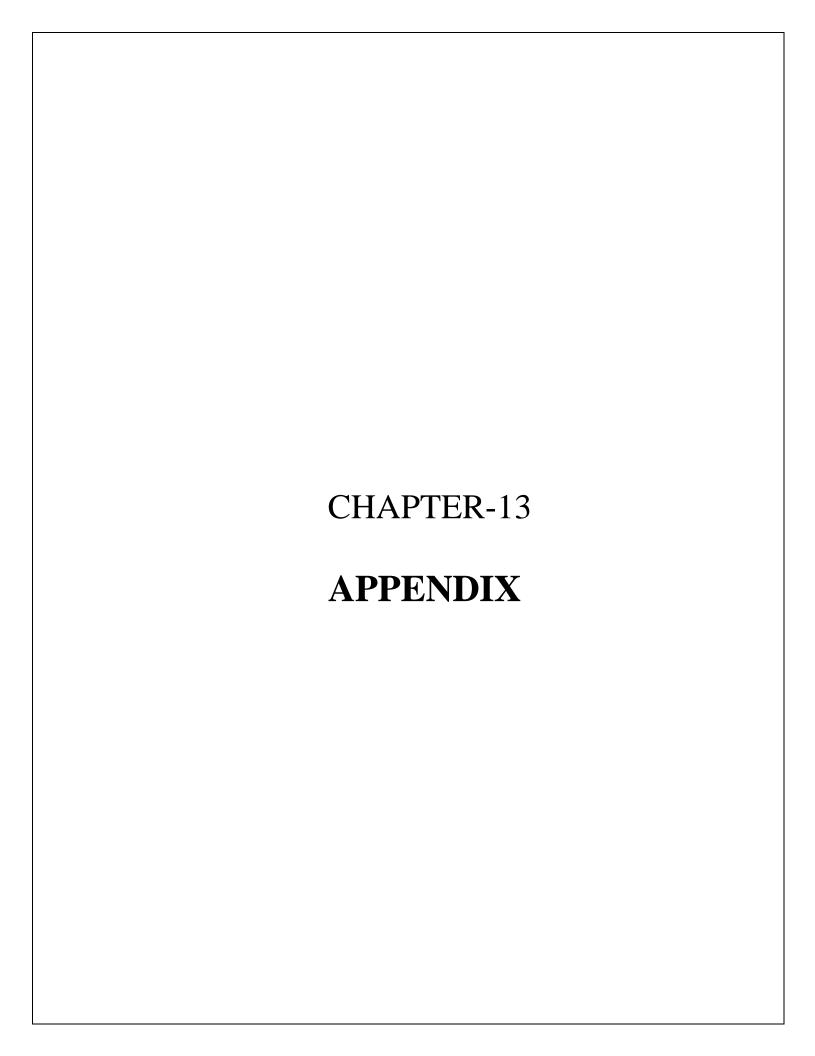
It aims to bridge the communication gap between deaf people and the rest of society. The proposed methodology translates sign language into English alphabetsthat are understandable to humans. This system sends hand gestures to the model, who recognizes them and displays the equivalent.



FUTURE SCOPE

Having a technology that can translate hand sign language to its corresponding alphabet is a game changer in the field of communication and Ai for the specially abled people such as deaf and dumb. With introduction of gesture recognition, the web app can easily be expanded to recognize letters beyond T', digits and other symbols plus gesture recognition can also allow controlling of software/hardware interfaces.

With the introduction of gesture recognition, the web app can easily be expanded to recognize letters beyond 'I', digits, and other symbols plus gesture recognition can also allow controlling of software/hardware interfaces. Having a technology that cantranslate hand sign language to its corresponding alphabet is a game changer in the field of communication and Ai for specially-abled people such as those deaf or dumb.



APPENDIX:

Source code:

Flask

```
1 File Edit Selection View Go Run Terminal Help
                                                                                           app.py - IBM_AI - Visual Studio Code
                                                                                                                                                                                    DBD# -
      ◆ apppy X ◆ camerapy 2 • ○ index.html
                                                                                                                                                                                                          D- III --

    app.py > ⊗ gen

                from flask import Flask, Response, render_template
from camera import Video
                app - flask(_name_)
                @app.route('/')
def index():
    return render_template('index.html')
                def gen(camera):
                      gen(camers);

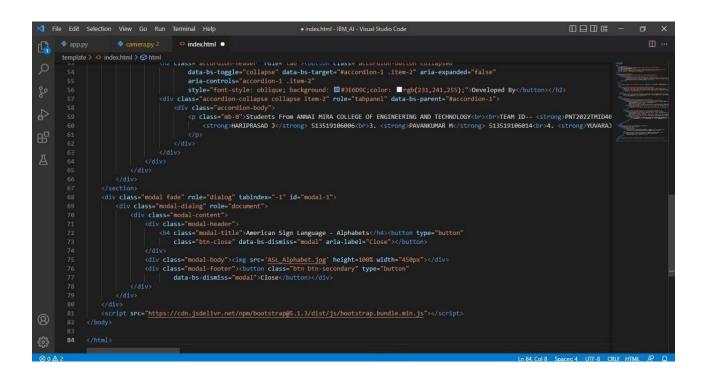
frame = camers.get_frame()|

yleid(b'--frame\r\n'

b'Content-Type: Image/jpeg\r\n\r\n' + frame +

b'\r\n\r\n')
               @app.route("/video_feed")
                def video feed():
    video = Video()
    return Response(gen(video), mimetype="multipart/x-mixed-replace; boundary = frame")
               if __name_ -- '__main__':
app_run()
0
                                                                                                                                        In 11, Col 35 Teb Size 4 - UTF-8 - CRUF - CE Python 3.9.12 (best) conde) R - C
```

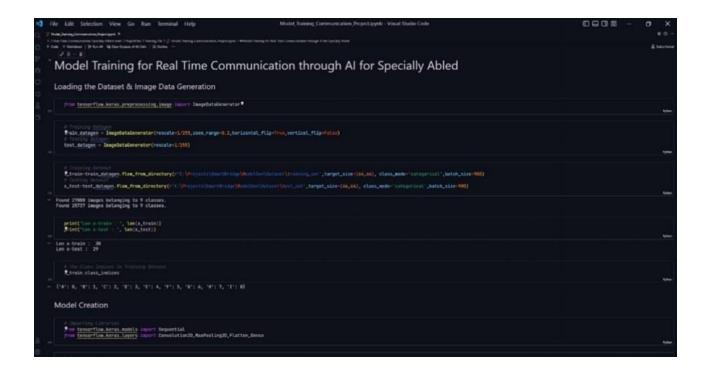
HTML:



Camera:

Main

Trained Model



GitHub Repository:

https://github.com/IBM-EPBL/IBM-Project-18667-1659688

