# **Project Planning Phase**

### **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

<u> </u>	3, -1- 3, 3,
Date	09 November 2022
Team ID	PNT2022TMID39159
Project Name	Real Time Communication System Powered by AI for Specially Abled
Maximum Marks	8 Marks

### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Data Collection	USN-1	Collect theDataset .	20	High	Anandh.P, Arun.R, Balamurugan.M Sathyanarayana n.S
Sprint-1		USN-2	Image preprocessing	20	Medium	Anandh.P, Arun.R, Balamurugan.M Sathyanarayana n.S
Sprint-2	Model Building	USN-3	Import the required libraries, add the necessary layers and compile the model	20	High	Anandh.P, Arun.R, Balamurugan.M Sathyanarayanan.S
Sprint-2		USN-4	Training the image classification modelusing CNN	20	Medium	Anandh.P, Arun.R

Training and Testing	USN-5	Training the model and testing the model's performance	20	High	Balamuruga n.M Sathyanaray anan.S
Implementation of the application	USN-6	Converting the input sign language images into English alphabets	20	Medium	Anandh.P, Arun.R, Balamurugan. M Sathyanarayanan.S
	Testing	Testing  Implementation USN-6	Testing model's performance  Implementation USN-6 Converting the input sign language	Testing model's performance  Implementation USN-6 Converting the input sign language 20	Testing model's performance  Implementation USN-6 Converting the input sign language 20 Medium

# ProjectTracker, Velocity& BurndownChart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	04 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	10 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	18 Nov 2022

Velocity:

$$AV = \frac{sprint\ duration}{velocity}$$

$$AV = 20/10 = 2$$

**Burndown chart:** 



#### **SPRINT BURNDOWN CHART:**

