SMART FARMER- IoT ENABLED SMART FARMING USING APPLICATION

A PROJECT REPORT

Submitted by

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BACHELOR OF ENGINEERING

IN

ELECTRONICS AND COMMUNICATION ENGINEERING

ER. PERUMAL MANIMEKALAI COLLEGE OF ENGINEERING

TEAM ID: PNT2022TMID30034

BONAFIDE CERTIFICATE

Certified that this project report titled "SMART FARMER-IoT ENABLED SMART FARMING USING MOBILE APPLICATION" is the bonafide work of "PADMA PRIYA P (610819106039), DEEKSHA KUMARI S (610819106012), MENAKA N (610819106034), CHANDRAKALA M (610819106011), MANJULA N (610819106030)" who carried out the project work under my supervision.

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Submitted the report for the final release of the project on 19/11/2022

ACKNOWLEDGEMENT

A project is a product of experience and it goes long way in adroitly shaping a person's professional acumen. Our project is a scrum element where the contribution exists in the way by infusing a sense of enthusiasm guidance and coordination in our pursuit.

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I certify that the declarations made above candidates are true to the best of my knowledge.

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ABSTRACT

IoT plays a major role in the agricultural field This project is mainly applied to the agricultural field Smart irrigation and farming can help farmers to grow healthy plants. The existing system only checks the soil water stress and automates the process of watering. The project is about IoT-based smart farming and irrigation systems. The ultimate agenda of this project is to monitor the farm and water plants using the mobile application. This work helps us to know the values of various parameters such as humidity, moisture, location, and temperature of plants and water them accordingly just by tapping the motor ON/OFF button from the user's Mobile. We used firebase to store user data and python code for the backend process of our application and linked our designing process in the MIT inventor app with the IBM cloud by using NODE-RED. The ultimate significance of this project is that most of the manual work is reduced and the watering process is automated with the help of devices as a result of which healthy plants can be grown, Water and electricity usage are saved by this project. Even elderly people can easily do farming. This methodology with the use of IoT-enabled mobile application technology had made us achieve healthy farming. An increase in agriculture also helps us to increase the economical state of the country.

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INTRODUCTION

1.2 PROJECT OVERVIEW

The objectives of this report are to propose a Smart farmer-IoT Enabled Smart Farming Application that will enable farmers to have live data of soil moisture, environment temperature, and humidity level at a very low cost so that live monitoring can be done. The structure of the report is as follows: chapter I will cover an overview of IoT Technology and agriculture concepts and definition, IoT enabling technologies, IoT application in agriculture, benefits of IoT in agriculture, and IOT and agriculture current scenario and future forecasts. Chapter II will cover the existing problem, references, and the detection of the problem statement. Chapter III will cover the empathy of farmers, the solutions and brainstorming, the proposed solution for the problem, customer constraints, and the available solution. Chapter IV consists of the functional requirement and also the Non-functional requirement of the project. Chapter v will cover the design of the project with data flow, Solution architecture, and User stories in it. Chapter VI consists of the planning of the sprint and the estimation, the delivery schedule of the sprint, and the roadmap of our sprint deliverables from JIRA. Chapter VII will consist of the solutioning of the project and also point out the features along with the code. Chapter VIII will have the test analysis of the application such as the registration page, login portal, and dashboard with temperature, humidity, moisture, pressure level, and also the location. Chapter IX results and performance metrics of the project application. Chapter X will consist of the advantages and disadvantages of our project. Chapter XI will cover the conclusion and vision of the project. Chapter XII defines the future scope of this project. Chapter XIII consists of the source code with a GitHub link and with the project Demo link.

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1.2 PURPOSE

The purpose of our project is to monitor the agriculture field smartly by farmers using IoT enabled Smart Farming application that aims to improve the entire Agriculture system by monitoring the field in real-time as it shows the temperature value of the environment, the humidity level in the air, and the pressure level and the weather condition. This system assists farmers by helping them automatically ON/OFF the motor based on the moisture level of the soil. The main purpose of this project is to help the farmers to monitor their fields from anywhere and anytime. The status of the farm is updated every five minutes so the farmers can be updated with the weather condition and also prevent their crops from some species by using ultrasonic sensors and information will send to their mobile through the notification. The Internet of Things in Agriculture has not only saved the time of the farmers but has also reduced the extravagant use of resources such as Water and Electricity.

LITERATURE SURVEY

2.1 Existing problem

In the existing system, there may be some difficulties with the login page and also the registration page where the user finds trouble while entering their credentials which results in farmers getting frustration and reducing the usage of existing applications. But in our project, the login process is easy and effective as our application is user-friendly.

In the existing system, only the soil moisture level is monitored by using a moisture sensor, and also internet connection is lower in some rural areas, this may cause some difficulties while sending notifications to the user when water is required for the plants. Even though it sends a notification to the user there will be automatic ON/OFF motor control button is not available in the application.

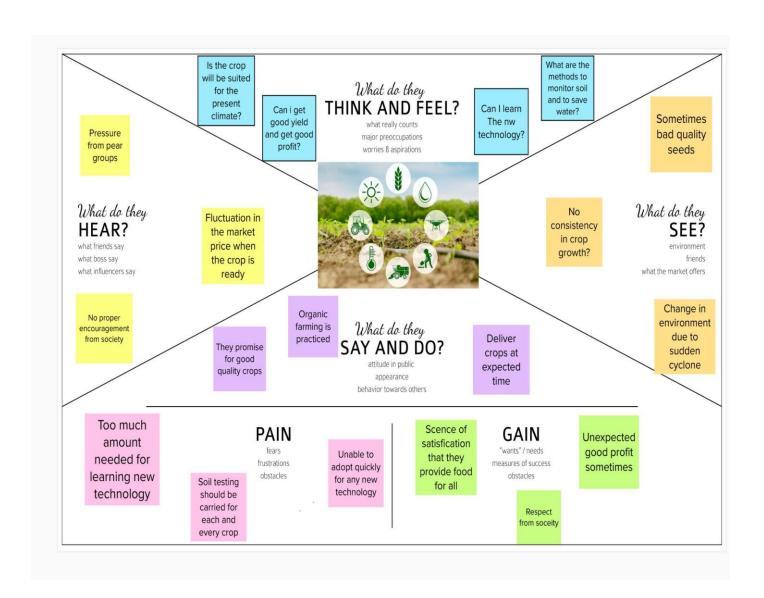
2.2 REFERENCES

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- S Panigrahi Available at SSRN 3651933, 2020 papers.ssrn.com
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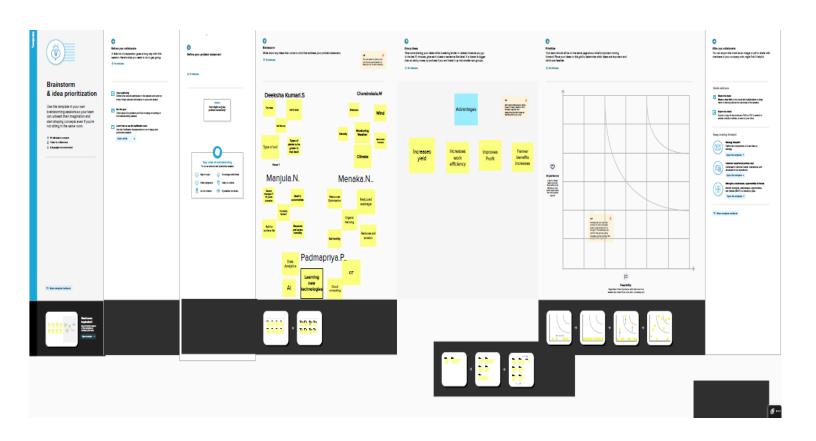
IDEATION AND PROPOSED SOLUTION

3.1 EMPATHY MAP CANVAS

The term "empathy" is used to describe a wide range of experiences. Emotion researchers generally define empathy as the ability to sense other people's emotions, coupled with the ability to imagine what someone else might be thinking or feeling. The empathy of farmers can help us to understand the recent problems and the current situation of agriculture.



3.2 IDEATION & BRAINSTORMING



3.3 PROPOSED SOLUTION

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	 Climate change affects farmers' ability to grow vital food. Adding to that volatile weather and extreme events like sudden floods and droughts can lead to the change in growing seasons, limit the availability of water, lead to weeds, pests, and fungi thriving, and can reduce crop productivity. Irrigation plays a major role in agriculture for a tropical monsoon country like India where rainfall is uncertain, unreliable, and erratic. Watering the crop is one of the important tasks for farmers. Crop rotation is also the main problem for farmers. It should be properly planned for yielding better outcomes. For example, if cereals are grown on a plot of land their fertility is reduced to some extent.
2.	Idea / Solution description	 Using Local weather API, we can monitor the weather conditions. moisture level, temperature, humidity, Object distance, and weather conditions will be monitored by sensors Application will be created to monitor the user's farm status. The login process is easy and effective as our application is userfriendly. The user can also able on/off the motor and light from anywhere using our application. Email Id of the user will be stored in our database (Firebase DB) which they entered during the signup process. Automatic email will be sent to the user when moisture is below 30% (Turn on motor) and above 60% (Turn off motor) and if any object is less than or equal to 100m around their

		field then the user will get an email notification as (someone is near your field).				
3.	Novelty / Uniqueness	• Email will be sent to users when there is a requirement for irrigation and sends a notification to switch off the motor when its reached the threshold level.				
4.	Social Impact / Customer Satisfaction	 Doubles the farmer's income Higher Production and good yield Reduces the wages for laborers who work in the agricultural field. Healthy Crops 				
5.	Business Model (Revenue Model)	Revenue (no. of users vs months) 800 700 600 500 400 300 200 100 0 2 4 6 Month				
6.	Scalability of the Solution	Business-to-business and business the customer can be implemented and it can be used for enhancing the profit on a large scale.				

3.4 PROBLEM-SOLUTION FIT

1. Customers segment:

Farmers Large land owners, Gardeners, Government

2. Customer constraints:

First of all, they should have land, they have to install the sensors on their farm which are required LoRa devices and LoRa WAN will be needed to receive the data from their farm to their mobile application

3.Available solutions:

- Crop monitoring
- Local weather monitoring
- Soil quality monitoring
- Irrigation control

4.Problems:

- Improper irrigation
- Crop rotation
- Soil erosion
- Climate change

5. ROOT/ CAUSE

- Watering the crops in the correct amount and time
- Monitoring the weather

6.BEHAVIOUR:

- Have the good internet connection
- Check the sensors regularly
- Check the notification regularly

7.Triggers:

Farmers want to make their crops healthy, control them from anywhere, and want to reduce the wages of labors. They also want to increase their yield

8.Emotions: Before: Difficulty in predicting the climate and to monitor the crops from anywhere Difficulty in watering the crops

After: Farm can be monitored easily from anywhere.

9.Solution:

- Using Local weather API, we can monitor the weather conditions.
- By using LoRa device to monitor the status of the field, and climate
- By using dth11
 sensors and PIR
 sensor to sense the
 condition of the field

10.Channels of Behavior:

ONLINE:

To get the information from the farm to the mobile application

OFFLINE:

Checking the sensors regularly

REQUIREMENT ANALYSIS

4.1 FUNCTIONAL REQUIREMENT

Following are the functional requirements of the proposed solution.

FR	Functional Requirement	Sub Requirement (Story / Sub-Task)
No.	(Epic)	
FR-1	Basic Requirements	Smart Phone with minimum 2GB RAM &
		8GB ROM
FR-2	User Registration	Registration through Email
		Registration through Form
		Registration through Mobile Number
FR-3	User Confirmation	Confirmation via Email
		Confirmation via OTP
FR-4	Access Permission	User should enable their Audio, Contacts,
		Location, Wi-Fi & Camera
FR-5	User Details	Name, Mobile Number, Email-id, Address,
		Type of crop, Land details, etc

4.2 NON-FUNCTIONAL REQUIREMENT

Following are the non-functional requirements of the proposed solution.

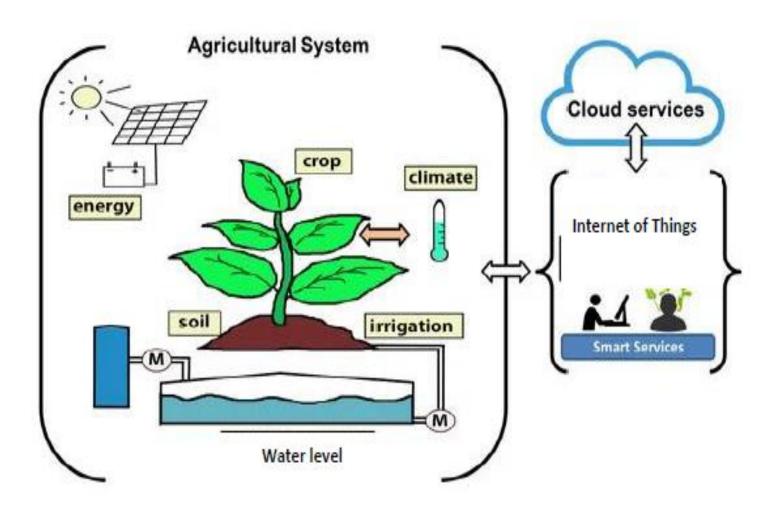
FR	Non-Functional	Description
No.	Requirement	2 0801-1911011
NFR-1	Usability	 Can be used in all agricultural fields. Can Monitor their field from anywhere at any time. Irrigation can be easily done to all crops at regular time intervals.
NFR-2	Security	 Confidentiality-Requires information in a computer only is accessible for reading by authorized parties. Access be available only to authorized users. All the details about the user are protected from unauthorized access. Detection and identification of any misfunction of sensors.
NFR-3	Reliability	 High speed of data results in better monitoring. Efficient of the system consisting for a long period. Cost-effective. Easily Accessible by the users.
NFR-4	Performance	The idea of implementing integrating sensors with soil sensing and environmental or ambient parameters in farming will be more efficient for overall monitoring.

NFR-5	Availability	 Information about Water, Crop conditions, Soil, and Weather is available through the use of sensors that are linked to the cloud and can be accessed via an application or Website. The application can be available in the Play Store.
NFR-6	Scalability	➤ Business-to-business and business the customer can be implemented and it can be used for enhancing the profit on a large scale.

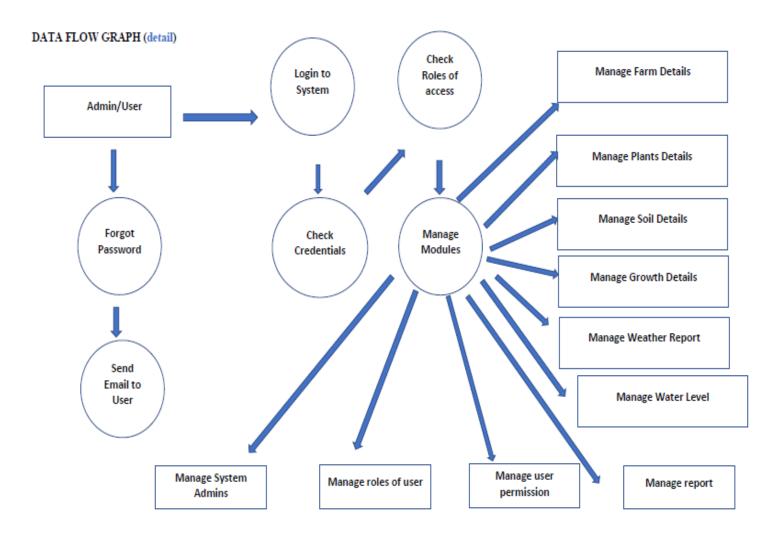
PROJECT DESIGN

5.1 DATA FLOW DIAGRAM

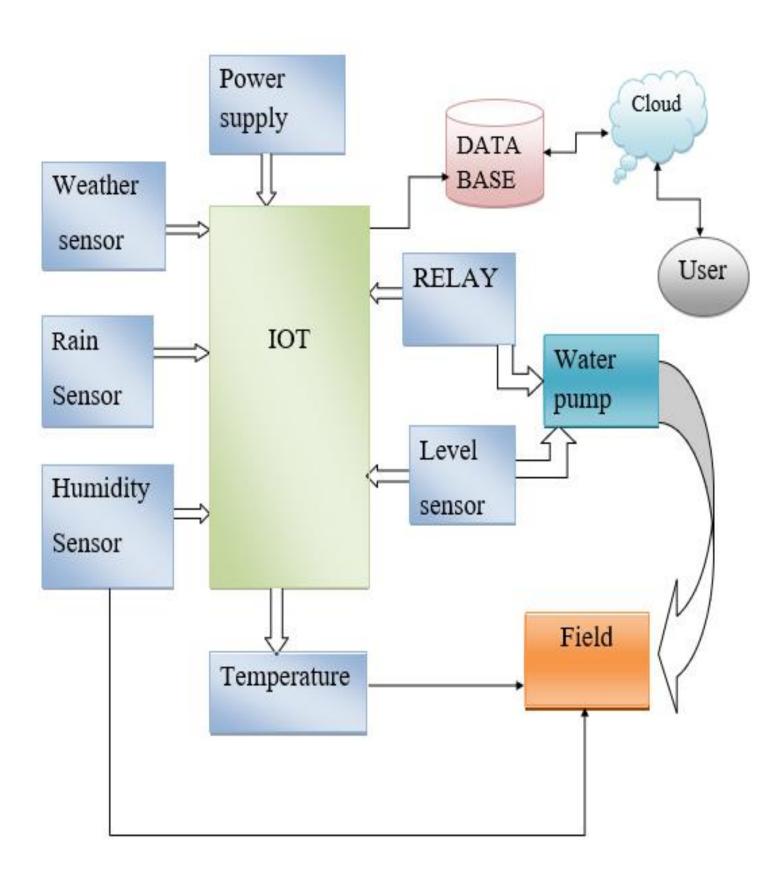
A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.



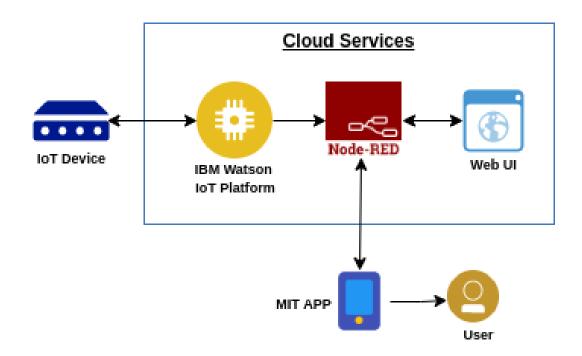
DATA FLOW GRAPH: (detail)



5.2 SOLUTION ARCHITECTURE



5.2.1TECHNICAL ARCHITECTURE



S.No	Component	Description	Technology
1.	User Interface	How user interacts with application e.g. Web UI, Mobile App, Chatbot etc.	IBM Cloud, Node-RED, LoRa WAN
2.	Application Logic-1	Logic for a process in the application	Python
3.	Application Logic-2	Logic for a process in the application	IBM Watson STT service
4.	Application Logic-3	Logic for a process in the application	IBM Watson Assistant
5.	Cloud Database	Database Service on Cloud	IBM DB2, IBM Cloudant etc.
6.	File Storage	File storage requirements	IBM Block Storage or Other Storage Service or Local Filesystem
7.	External API-1	Purpose of External API used in the application	IBM Weather API
8.	External API-2	Purpose of External API used in the application	Open Weather API
9.	Infrastructure (Server / Cloud)	Application Deployment on Local System / Cloud Local Server Configuration: Cloud Server Configuration:	Local, Cloud Foundry, Kubernetes, etc.

5.3 USER STORIES

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Customer (Mobile user	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	I can access my account / dashboard	High	Sprint-1
		USN-2	As a user, I will receive confirmation email once I have registered for the application	I can receive confirmation email & click confirm	High	Sprint-1
		USN-3	As a user, I can register for the application through Gmail	I can receive confirmation email & click confirm to login	Medium	Sprint-1
	Login	USN-4	As a user, I can log into the application by entering email & password		High	Sprint-1
	(apar)	USN-5	If I forgot my password or username, I can reset it again through my email	I can receive reset Mail to the registered Email Id	High	Sprint-2
Dashboard	U	SN-6	I can monitor my farm status	I can access it to the Node-red dashboard	High	Sprit-
Feedback	Google form (JSN-7	I Can give my feedback about the application and I can post my queries.	I can post my feedback in google form	Low	

PROJECT PLANNING AND SCHEDULING

6.1 SPRINT PLANNING AND ESTIMATION

Sprin t	Funct ional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprin t-1	Regist	USN-1	As a user, I can register for the application by entering my email, and password, and confirming my password.	2	High	1.Padmapriy a.p 2. Deeksha Kumari 3. Menaka 4. Majula 5. Chandra Kala

Sprin t-1	USN-2	As a user, I will receive a confirmation email once I have registered for the application	1	High	1.Padmapriya.p2. DeekshaKumari3. Menaka4. Majula5.Chandrakala
Sprin t-1	USN -3	As a user, I can register for the application through Gmail	1	Medium	1.Padmapriy a.p 2.Deeksha Kumari 3. Menaka 4. Majula 5. chandrakala

Sprin t-1	Login	USN -4	As a user, I can register for the application through Gmail	2	High	1.Padmapriy a.p 2. Deeksha Kumari 3. Menaka 4. Majula 5. chandrakala
Sprin t-2		USN-5	If I forgot my password or username, I can reset it again through my email	1	High	1.Padmapriy a.p 2.Deeksha Kumari 3. Menaka 4. Majula 5.

						chandrakala
Sprin t-2	Web regist er	USN-6	As a user, I can register by entering my email, and password, and confirming my password	2	High	1.Padmapriy a.p 2. Deeksha Kumari 3. Menaka 4. Majula 5. Chandrakala
Sprin t-2		USN-7	As a user, I will receive a confirmation email once I have registered for the application	1	High	1.Padmapriy a.p 2. Deeksha Kumari 3. Menaka 4. Manjula

						5.
						Chandrakala
Sprin		USN-8	As a user, I can register		Medium	1.Padmapriy
t-2			for the application	1		a.p
			through Gmail			2. Deeksha
						Kumari
						3. Menaka
						4. Majula
						5.
						chandrakala
Sp	We		As a user, I can log		High	1.Padmapriy
rint-2	b	USN-9	into the application by	2		a.p
	login		entering my email &			2. Deeksha
			password			Kumari
						3. Menaka
						4. Majula
						5.

						chandrakala
Sprin t-3		USN-10	If I forgot my password or username, I can reset it again through my email	1	High	1.Padmapriy a.p 2. Deeksha Kumari
						3. Menaka4. Majula5. ChandraKala
Sprin t-3	Help	USN-11	If I have any doubts about using an application or web, I can clarify them by clicking the Help option in the dashboard.	1	High	1.Padmapriya.p2. DeekshaKumari3. Menaka4. Majula5. ChandraKala

Sprin	Feedb	USN-12	I Can give my feedback	1	Low	1.Padmapriy
t-4	ack		about the application			a.p
			and I can post my queries.			2. Deeksha Kumari
						3. Menaka
						4. Majula
						5. Chandra
						Kala

6.2 SPRINT DELIVERY SCHEDULE

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

6.3 REPORTS FROM JIRA

A burndown chart is a tool used by Agile teams to gather information about work completed on a project and work to be done in a given time period. So that we are using JIRA software, to make burndown chart for our team project as a prediction tool that allows us to visualize when our project will be completed.

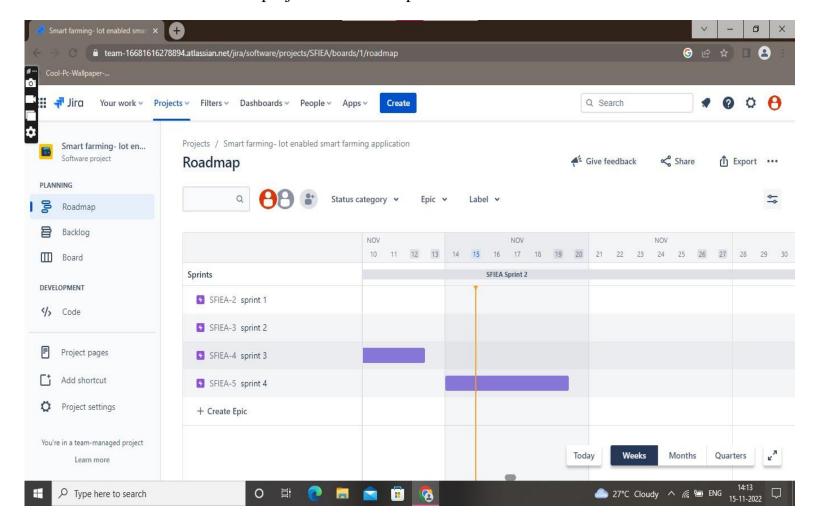


Fig: 6.3.1

The above image represents the roadmap data for the sprint release as per the schedule we planned to release our sprint-3 on 15th Nov 2022.

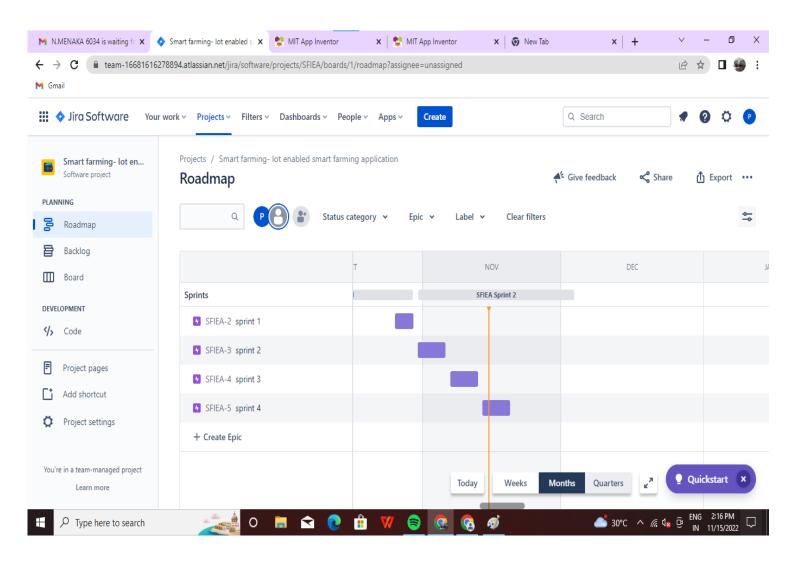


Fig.6.3.2

The above diagram shows the overall time duration for our estimation sprints that would be divided into four sprints such as sprint-1, sprint-2, sprint-3, sprint-4.

CODING & SOLUTIONING

7.1 FEATURE

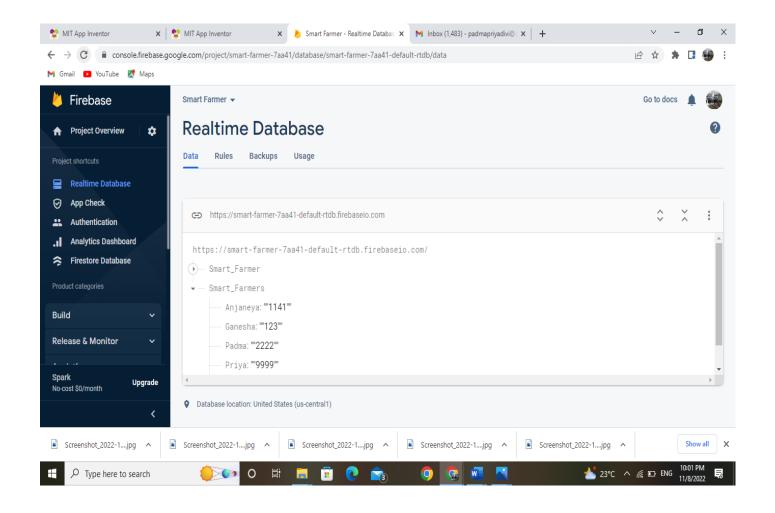
```
import time
  import sys
  import ibmiotf.application
  import ibmiotf.device
  import random
#Provide your IBM Watson Device Credentials
  organization = "o7kvsp"
  deviceType = "Aurdino"
  deviceId = "123"
  authMethod = "token"
  authToken = "87654321"
# Initialize GPIO
def myCommandCallback(cmd):
     print("Command received: %s" % cmd.data['command'])
```

```
status=cmd.data['command']
     if status=="Lighton":
       print ("Light is on")
     elif status=="Motoron": /* FEATURE-2 can touch and control the motor ON option
from their mobile*/
       print ("Motor is on")
     elif status=="Lightoff": ": /* FEATURE-2 can touch and control the light ON option
from their mobile*/
       print ("Light is off")
     else:
       print("Motor is off")
     #print(cmd)
   try:
      deviceOptions = {"org": organization, "type": deviceType, "id": deviceId, "auth-
method": authMethod, "auth-token": authToken}
      deviceCli = ibmiotf.device.Client(deviceOptions)
      #.....
```

```
except Exception as e:
      print("Caught exception connecting device: %s" % str(e))
      sys.exit()
# Connect and send a datapoint "hello" with value "world" into the cloud as an event of
type "greeting" 10 times
   deviceCli.connect()
while True:
        #Get Sensor Data from DHT11
        temp=random.randint(0,100)
        hum=random.randint(0,100)
       moisture=random.randint(0,100)
       distance=random.randint(0,500)
        data = { 'temp' : temp, 'hum': hum, 'moisture' : moisture, 'distance': distance}
        #print data
        def myOnPublishCallback():
```

```
print ("Published Temperature = % s C" % temp, "Humidity = % s % %" % hum,
"Moisture = %s %%" % moisture, "Distance = %s %%" % distance, "to IBM Watson") /*
FEATURE-2 will show the farm data such as temperature, humidity, moisture, distance in
dash board from IBM Watson cloud*/
                  deviceCli.publishEvent("IoTSensor",
                                                         "json",
                                                                    data,
                                                                             qos=0,
success
            =
on_publish=myOnPublishCallback)
       if not success:
          print("Not connected to IoTF")
       time.sleep(50)
       deviceCli.commandCallback = myCommandCallback
# Disconnect the device and application from the cloud
   deviceCli.disconnect()
```

7.3 DATABASE SCHEME



The firebase application is used to store the user details once the user registered. The username and password entered by the user will be stored in firebase DB and it checks whether the username and password are correct, if anyone of these data will be wrong then it will tell the user "Check your Credentials!"

TESTING

7.1 TEST CASES

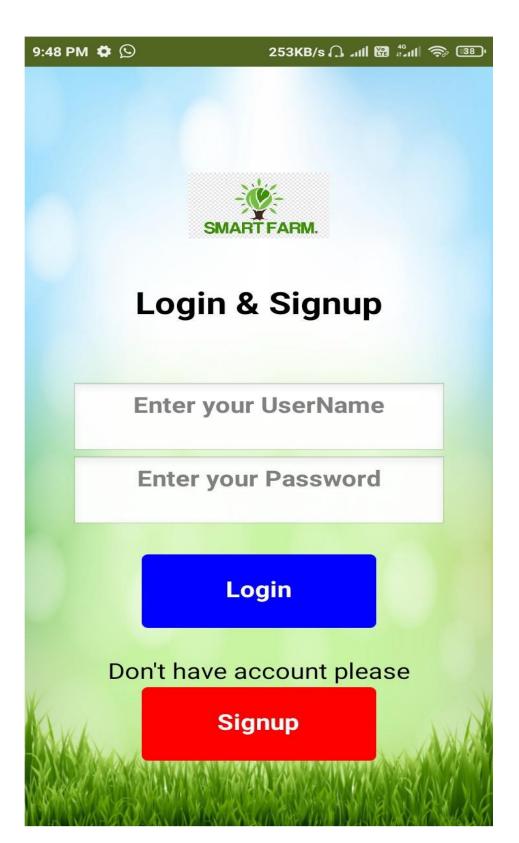
Step-1:

Screen 1 of the application has our project logo and it will display for 3 seconds then automatically it goes to screen.



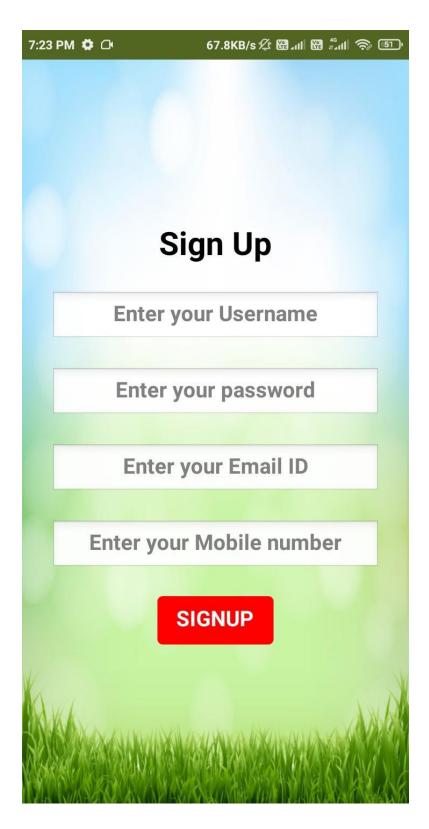
Step-2:

Next in screen 2, User has to sign up for the application if they are new to the application and those who have already registered can login to the application by using their username and password.



Step-3

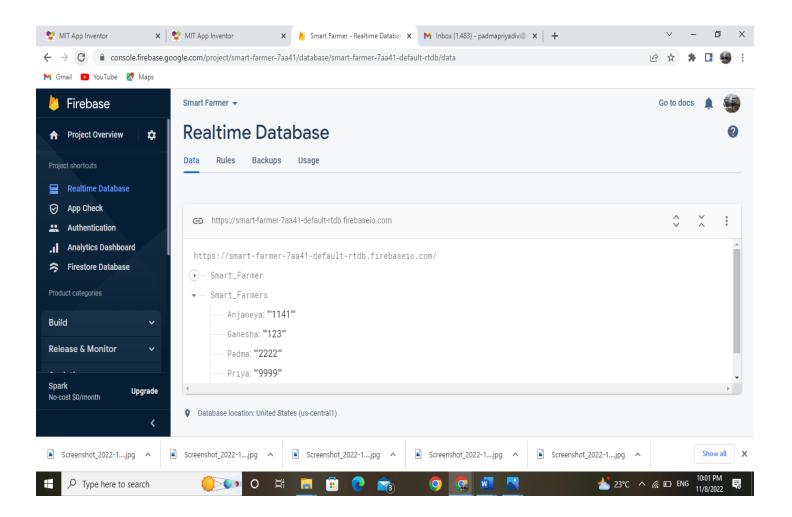
If user don't have account, they should signup first to login to the application. If user click signup button below don't have account, please signup it will redirect the user to signup page.



Step-4:

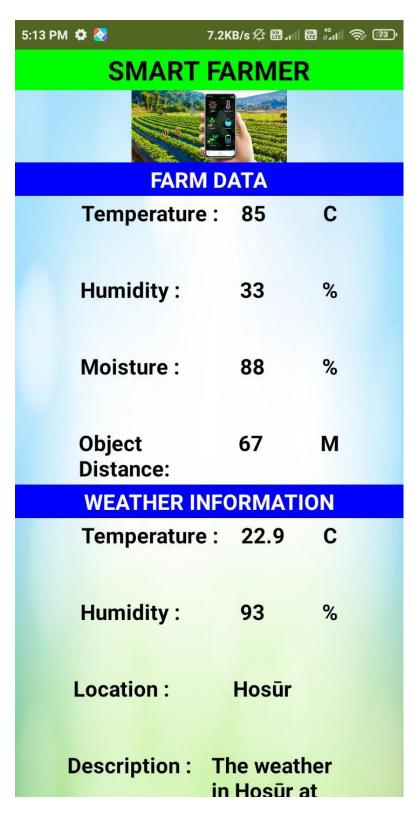
The data entered by the user will be stored in firebase DB and it checks whether the username and password are correct, if anyone of these data will be wrong then it will tell the user "Check your Credentials!"

FIREBASE TO STORE USER DETAILS:



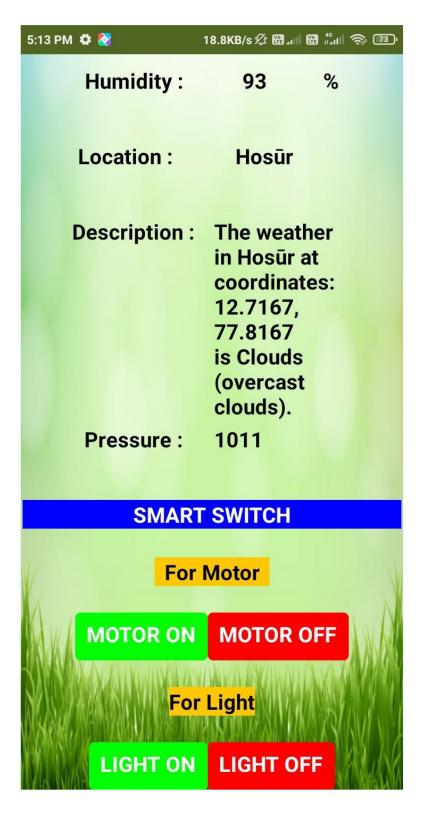
Step-5

Users can log in with their username and password once they registered. If both the username and password are correct then it will go to screen 3 where the field data will be displayed in the dashboard.



STEP-7

When the user scrolls down their dashboard there will be a smart switch option displayed on the screen Connecting the node-red dashboard to my application to display farm details like farm data, distance, Weather information, and to enable smart motor on/off & light on/off button.



Step-6

- Connecting IBM Watson to node-red to send device data from cloud to node-red.
- Creating Node-red dashboard to display the received data.
- It will display farm data like temperature, humidity, moisture. For monitoring weather, Climatic conditions of that region will be displayed in dashboard for every five minutes.

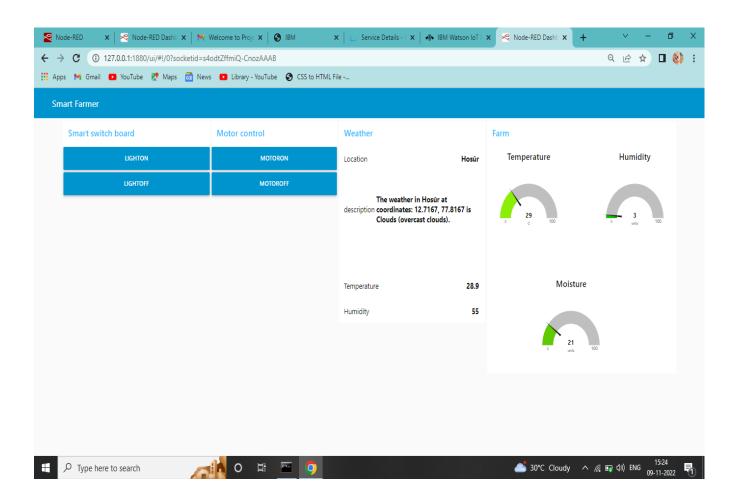
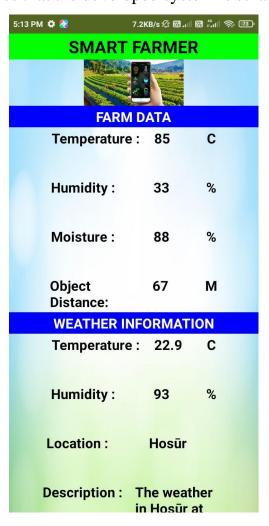


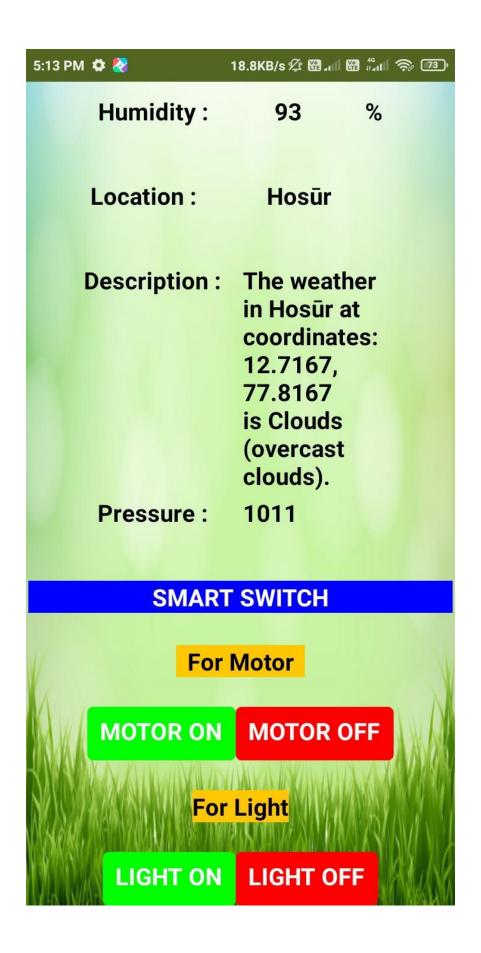
Fig. USN-6: Accessing node-red Dashboard

RESULT

9.1 PERFORMANCE MATRICES

Thus, this project system has introduced an IoT-based smart farming system based on the MIT App Inventor. The objective of this project is to develop a smart farming system that can help to monitor and analyze data on temperature (0 °C - 100 °C), humidity (70%-100%), soil moisture (50% - 100%), and distance (<100m) of crops that have been stored in the firebase platform application. In addition to monitoring, the actuator system also can be controlled by an application developed in MIT 2 App Inventor. The system was tested using IBM Watson and the expected output has been delivered. The result revealed good performance which proves that the developed system is suitable for smart farming system.





ADVANTAGES

- By using our project farmers can easily monitor their fields from anywhere and anytime
- So, it will reduce the labor work.
- Also, the time spent by the farmers on the field will be reduced therefore time saving will be achieved
- Objects that enter in farm field will be effectively monitored and a notification sent to user to prevent their crops from negative impacts.
- User can monitor and control their farm just by touch, even elderly people can easily do farming.
- It can save the resources such as water and electricity by monitor and controlling Motor ON/OFF button from the application.

DISADVANTAGES

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- Rural part of most the developing countries do not fulfil this requirement. Moreover, the internet connection is slower which results in difficulties in transferring data
- The smart farming-based equipment requires farmers to understand and learn the use of technology.

CONCLUSION

Smart farmer-IoT-based SMART FARMING APPLICATION for Live Monitoring of Temperature, Soil Moisture, humidity, and distance monitoring with the live location has been proposed using Python script (IDE 7), node-red, Mit2 app inventor, firebase DB, and IBM Watson. The System has high efficiency and

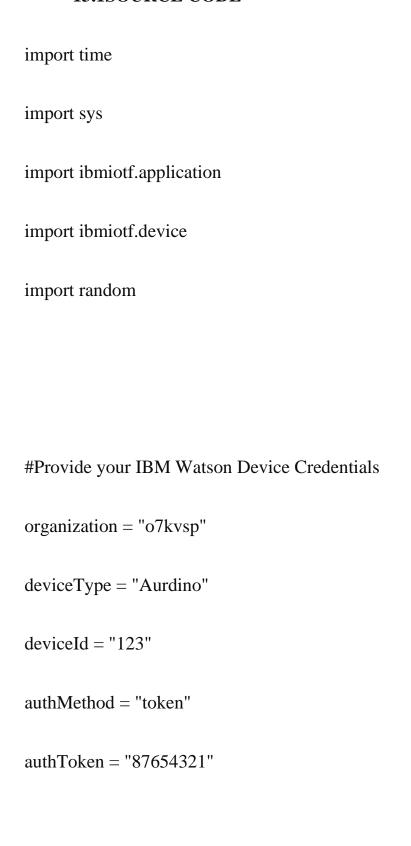
accuracy in fetching the live data of temperature, soil moisture, and humidity. The IoT-based smart farming application being proposed via this report will assist farmers in increasing the agricultural yield and taking efficient care of food production as the System will always provide helping hand to farmers for getting accurate live feed of environmental temperature and soil moisture with more than 99% accurate results.

FUTURE SCOPE

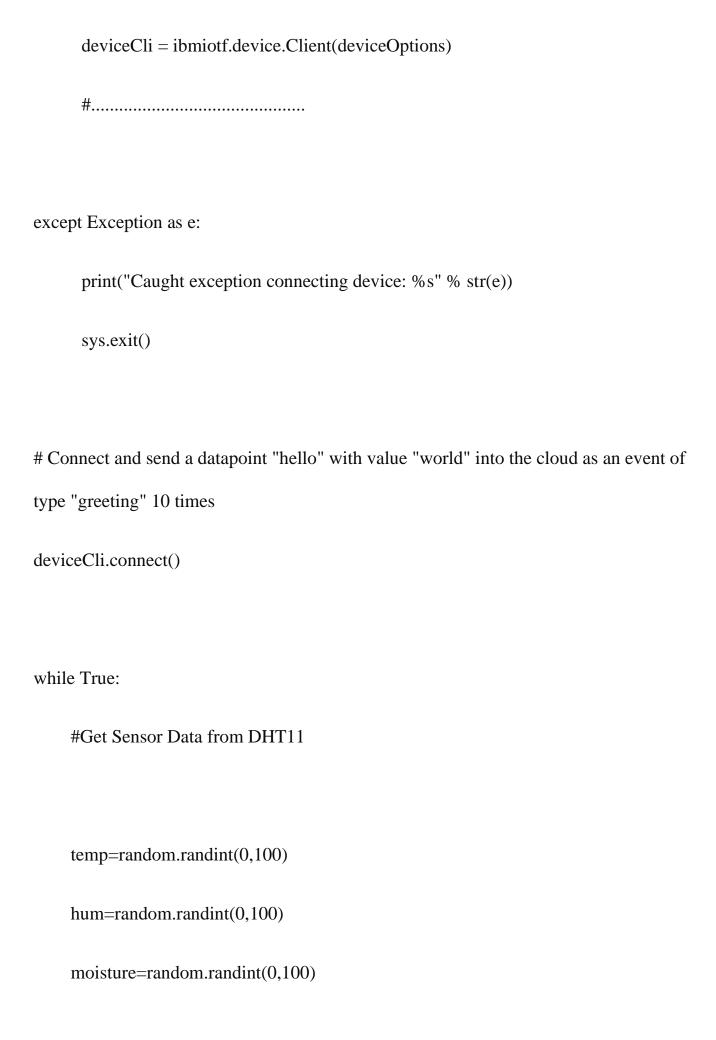
Future work would be fetched more on data especially with regard to Pest Control by integrating UV light and by also integrating GPS module in this system to enhance this Agriculture IoT Technology to full-fledged Agriculture Precision ready product.

APPENDIX

13.1SOURCE CODE



```
def myCommandCallback(cmd):
  print("Command received: %s" % cmd.data['command'])
  status=cmd.data['command']
  if status=="Lighton":
    print ("Light is on")
  elif status=="Motoron":
    print ("Motor is on")
  elif status=="Lightoff": ":
    print ("Light is off")
  else:
    print("Motor is off")
  #print(cmd)
try:
      deviceOptions = {"org": organization, "type": deviceType, "id": deviceId, "auth-
method": authMethod, "auth-token": authToken}
```



```
data = { 'temp' : temp, 'hum': hum, 'moisture' : moisture, 'distance': distance}
    #print data
    def myOnPublishCallback():
       print ("Published Temperature = %s C" % temp, "Humidity = %s %%" % hum,
"Moisture = %s %%" % moisture, "Distance = %s %%" % distance, "to IBM Watson")
success = deviceCli.publishEvent("IoTSensor", "json", data, qos=0,
on_publish=myOnPublishCallback)
    if not success:
       print("Not connected to IoTF")
    time.sleep(50)
     deviceCli.commandCallback = myCommandCallback \\
# Disconnect the device and application from the cloud
deviceCli.disconnect()
```

distance=random.randint(0,500)

13.2 GITHUB

GitHub link- https://github.com/IBM-EPBL/IBM-Project-19412-1659697541.git

Project demo link- https://drive.google.com/folderview?id=16pYenVGFJjCHUg1VVYJ-Bsw05yWF-HLI

YOUTUBE LINK: https://youtu.be/uKvMROhzZAY