College Name: Er.Perumal Manimekalai
College of Engineering

Team ID:PNT2022TMID30034

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this is the journey of a

Game-Changer
Game Changers are people who introduce new practices to their organizations. They want inspire others to co-create and innovate together.

What are their key goals and needs?



increase resilience to climate change To increase productivity and income

What do they struggle with most?

Farmers need to spent more time in their field

Adopt to learn new technologies Cope with climate change, Soil erosion

What tasks do they have?

Supervising the farm labour

Monitor soil and crop condition Watering and maintaining the crops

Journey Steps Registration Onboarding and First Use Sharing Discovery Which step of the experience How can they feel successful? Why do they even start the journey? Why would they trust us? Why would they invite others? are you describing? Actions When they got positive outcome and effective results What does the customer do? What is no negative impacts and flexible optimum: information do they look for? to users results What is their context? Needs and Pains To achieve their target in an effective method What does the customer want To get proper guidance from application They will get satisfaction when they share a good thing with others. to achieve or avoid? Tip: Reduce ambiguity, e.g. by using the first person narrator. When their incorp. are getting reduced gradually and salar in productivity Easy to access even the users doesn't know any technology. Touchpoint recommended on social media and playstore receive positive commands from others and qualitative yields What part of the service do they interact with? Customer Feeling What is the customer feeling? E Tip: Use the emoji app to express more emotions



