# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	1 November 2022
Team ID	PNT2022TMID17480
Project Name	Early Detection of Chronic Kidney Disease using Machine Learning

#### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	New user enters into the System. He/ She can register into the Application by entering user details such as username and mobile number	2	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-2	User Verification	USN-2	The user will receive OTP through SMS.	3	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-1	Login	USN-3	After Successful registration the user can Log into the application by entering the registered Username and Password	2	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1		USN-4	CAPTCHA will be provided to reduce the network traffic.	2	Medium	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-2	Dashboard	USN-5	User can get into the Dashboard only when the Verification Successful. After the user can access the displayed information in the Dashboard	3	Medium	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-3	Data collection	USN-6	Diagnosed result data will be entered by the user.	2	Medium	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-4	Prediction result	USN-7	By the collected data the trained model will predict and display the result.	2	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-4		USN-8	Based on the result the suggestion varies.	2	Low	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-1	Dataset Collection	USN-9	Chronic Kidney Disease dataset identification	2	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Clean the Dataset	USN-10	The dataset had to be cleaned. Cleaning process includes removing null values, Replacing missing values, segregation of test and train data.	3	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-2	Train ML Model in IBM	USN-11	The model will be trained in IBM.	4	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-3	Model Testing	USN-12	The model will be tested using the test data	3	High	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-3	Integration	USN-14	HTML file and python Code Integration	2	Medium	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
Sprint-4	Deployment	USN-15	The model will be deployed in Cloud	3	Medium	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V

Sprint-4	Further Clarification	USN-16	The problems which are faced by the user while using the application can be clarified	2	Medium	Krishna veni B Harini krishnaveni.M Lavanya.S Pavithra.V
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### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	11	6 Days	24 Oct 2022	29 Oct 2022	11	29 Oct 2022
Sprint-2	10	6 Days	31 Oct 2022	05 Nov 2022	10	05 Nov 2022
Sprint-3	7	6 Days	07 Nov 2022	12 Nov 2022	7	07 Nov 2022
Sprint-4	9	6 Days	14 Nov 2022	19 Nov 2022	9	14 Nov 2022

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Sprint 1 AV = Sprint duration/velocity = 11/6 = 1.83

Sprint 2 AV = Sprint duration/velocity = 10/6 = 1.67

Sprint 3 AV = Sprint duration/velocity = 7/6 = 1.16

Sprint 4 AV = Sprint duration/velocity = 9/6 = 1.5

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

