

# **Assignment 3**

## **Python code for blinking LED and Traffic light using Raspberry Pi**

### **Blinking LED**

```
from machine import Pin
import utime
led = Pin(28, Pin.OUT)
led.low()
while True:
    led.toggle()
    print("Toggle")
    utime.sleep(1)
```

### **Traffic light**

```
import time
import board
import digitalio

red_led = digitalio.DigitalInOut(board.GP11)
red_led.direction = digitalio.Direction.OUTPUT
amber_led = digitalio.DigitalInOut(board.GP14)
amber_led.direction = digitalio.Direction.OUTPUT
```

```
green_led = digitalio.DigitalInOut(board.GP13)
green_led.direction = digitalio.Direction.OUTPUT
```

```
while True:
    red_led.value = True
    time.sleep(5)
    amber_led.value = True
    time.sleep(2)
    red_led.value = False
    amber_led.value = False
    green_led.value = True
    time.sleep(5)
    green_led.value = False
    amber_led.value = True
    time.sleep(3)
    amber_led.value = False
```

sketch.ino

diagram.json

Library Manager

Simulation

```

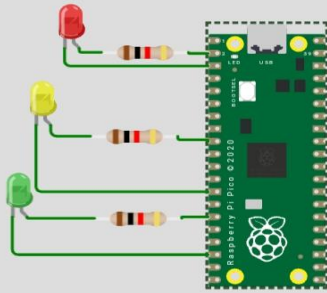
1  #define RED 1
2  #define YELLOW 6
3  #define GREEN 11
4
5  void setup() {
6      pinMode(RED, OUTPUT);
7      pinMode(YELLOW, OUTPUT);
8      pinMode(GREEN, OUTPUT);
9  }
10
11 void loop() {
12     digitalWrite(GREEN, HIGH);
13     delay(3000);
14
15     digitalWrite(GREEN, LOW);
16     digitalWrite(YELLOW, HIGH);
17     delay(500);
18
19     digitalWrite(YELLOW, LOW);
20     digitalWrite(RED, HIGH);
21     delay(2000);
22
23     digitalWrite(YELLOW, HIGH);
24     delay(500);
25     digitalWrite(YELLOW, LOW);
26     digitalWrite(RED, LOW);
27 }
28
29

```

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sketch.ino

diagram.json

Library Manager

Simulation

```

1
2
3  void setup() {
4      pinMode(1, OUTPUT);
5  }
6
7
8  void loop() {
9      digitalWrite(1, HIGH);
10     delay(500);
11     digitalWrite(1, LOW);
12     delay(500);
13 }
14
15

```

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