Sprint1

| Team ID | PNT2022TMID02630 |
|--------------|---|
| Project Name | Hazardous Area Monitoring for Industrial Plant powered by IoT |

Creating a Code for Connecting Sensor and Arduino:

Code:

```
#include <stdio.h>
//LCD I2C library:
#include <LiquidCrystal_I2C.h>
//DHT22 sensor library:
#include <DHT.h>;
//LCD I2C address 0x27, 20 column and 4
rows! LiquidCrystal_I2C lcd(0x27, 16, 2);
//Constants:
#define DHTPIN 2
//what pin we're connected to
#define DHTTYPE DHT22
//DHT 22 (AM2302)
DHT dht(DHTPIN, DHTTYPE);
//Initialize DHT sensor for normal 16mhz Arduino
//Variables:
int chk;
float H; //Humidity value
float T; //Temperature
value int buzzer = 12;
void setup(){
//Initialize LCD, DHT22 sensor and buzzer:
```

```
lcd.init();
lcd.backlight();
//Serial Communication is starting with 9600 of baudrate
speed Serial.begin(115200);
dht.begin();
pinMode(13, OUTPUT);
pinMode(buzzer, OUTPUT);
//Print some text in Serial Monitor Serial.println("DHT22 sensor with Arduino Uno R3!");
pinMode(9, OUTPUT); pinMode(10, OUTPUT); pinMode(11, OUTPUT);
 }
 void loop(){
 delay(2000);
//Read data and store it to variables hum and
temp H = dht.readHumidity();
  T = dht.readTemperature();
//Print temp and humidity values to serial
monitor Serial.print("Humidity: ");
Serial.print(H);
Serial.println(" %; ");
Serial.print("Temperature: ");
Serial.print(T);
Serial.println(" Celsius.\n");
/*If humidity is higher than 70% &
temperature is higher than 30 degrees
Celsius then it will show on LCD "Too warm!
Cool down!"*/ if(H \ge 70.00 \& T \ge 30.00){
digitalWrite(9,HIGH
digitalWrite(10,LOW);
digitalWrite(11,LOW)
```

```
lcd.println(" Too warm! ");
lcd.setCursor(0, 1);
lcd.println(" Cool down! ");
lcd.setCursor(0, 0);
digitalWrite(buzzer, 1);
tone(buzzer, 900, 100);
delay(400);
digitalWrite(buzzer, 0); tone(buzzer, 900, 100);
delay(400);
digitalWrite(buzzer, 1); tone(buzzer, 900, 100);
delay(400);
digitalWrite(buzzer, 0); tone(buzzer, 900, 100);
delay(400);
}else{
/*If humidity is lower than 70% &
temperature is lower than 30 degrees
Celsius then it will show on LCD "Temp. &
hum. are in normal limits"*/
digitalWrite(9, LOW);
digitalWrite(10, LOW);
digitalWrite(11, HIGH);
lcd.println("Temp. & hum. are");
lcd.setCursor(0, 1);
lcd.println("in normal limits");
lcd.setCursor(0, 0);
digitalWrite(buzzer, 0);
  }
/*If either humidity is lower than 70%, but temperature is higher than 30 degrees Celsius,
then it will show on LCD "Be ware! Temp. too high"
or humidity is higher than 70%, but temperature is
lower than 30 degrees Celsius, then it will show on
LCD "Be ware! Hum. too high"*/ if(H < 70.00 && T
>= 30.00){
```

```
digitalWrite(9, LOW);
digitalWrite(10, HIGH);
digitalWrite(11, LOW);
lcd.println("Be ware!");
lcd.setCursor(0, 1);
lcd.println("Temp. too high! ");
lcd.setCursor(0, 0);
digitalWrite(buzzer, 1); tone(buzzer, 400, 400);
delay(400);
digitalWrite(buzzer, 0);
tone(buzzer, 400, 400);
delay(400);
}
if(H \ge 70.00 \&\& T < 30.00)
digitalWrite(9, LOW);
digitalWrite(10, HIGH);
digitalWrite(11, LOW);
lcd.println("Be ware!");
lcd.setCursor(0, 1);
lcd.println("Hum. too high! ");
lcd.setCursor(0, 0);
digitalWrite(buzzer, 1);
tone(buzzer, 400, 400);
  delay(400);
   digitalWrite(buzzer, 0); t
   one(buzzer, 400, 400);
   delay(400);
  }
 }
```

OUTPUT:









