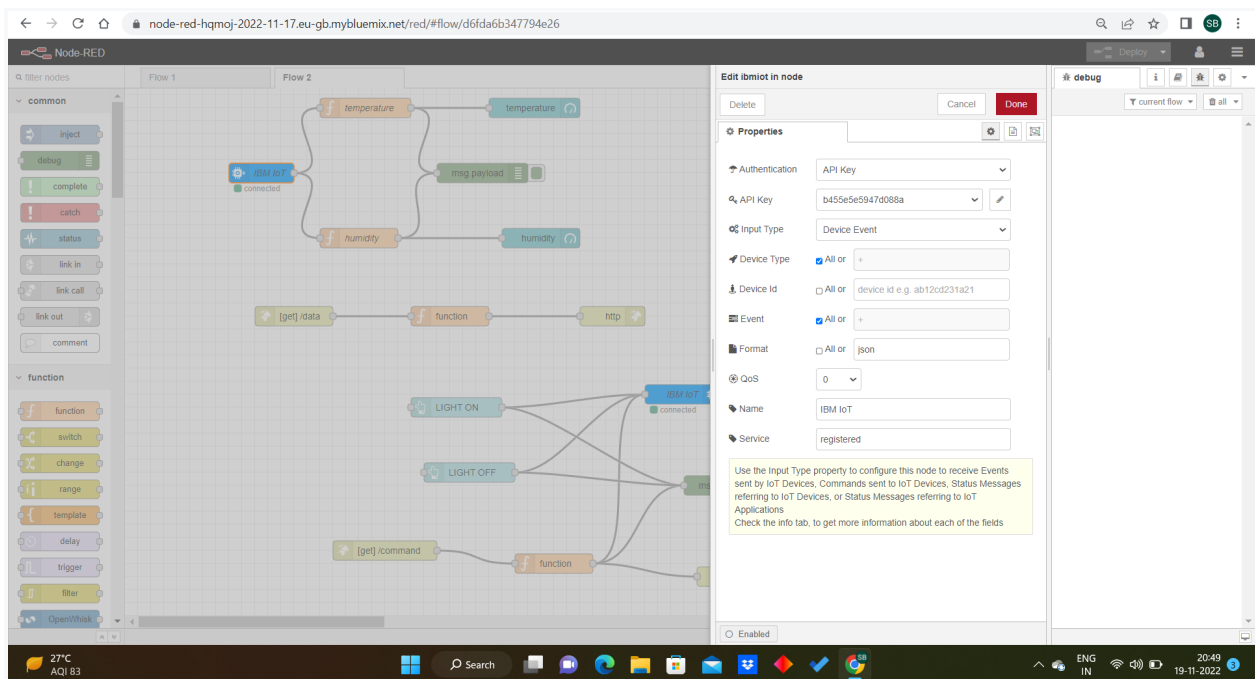
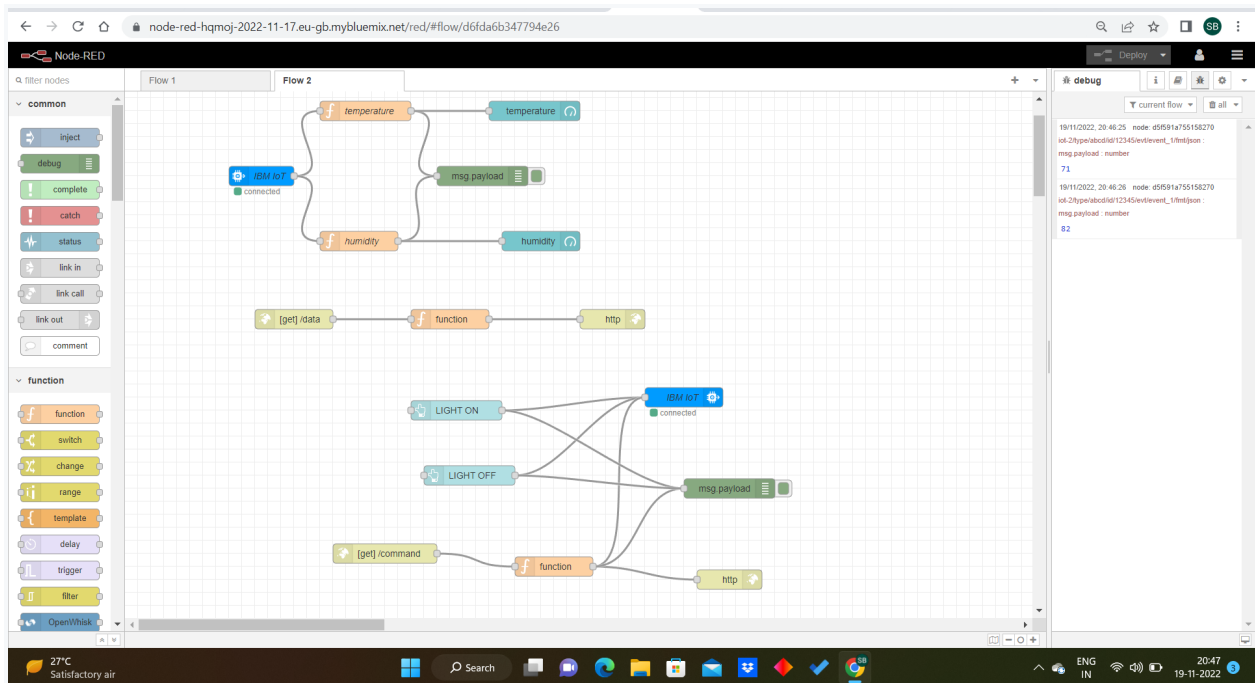
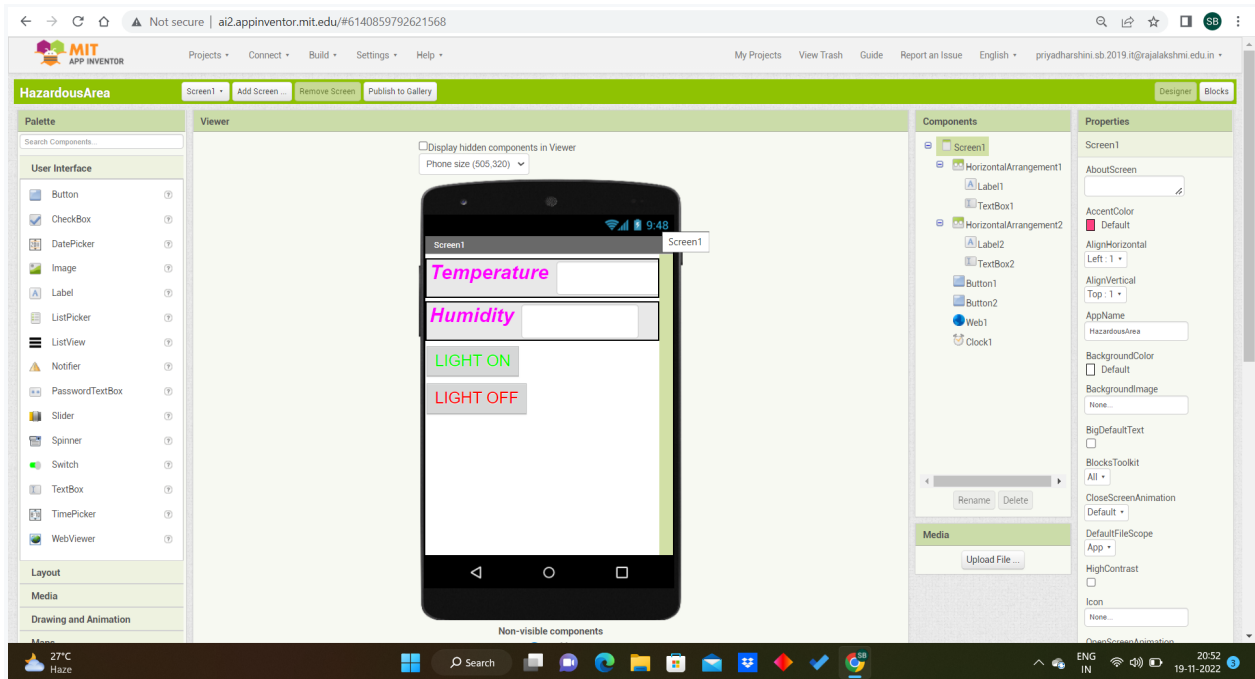
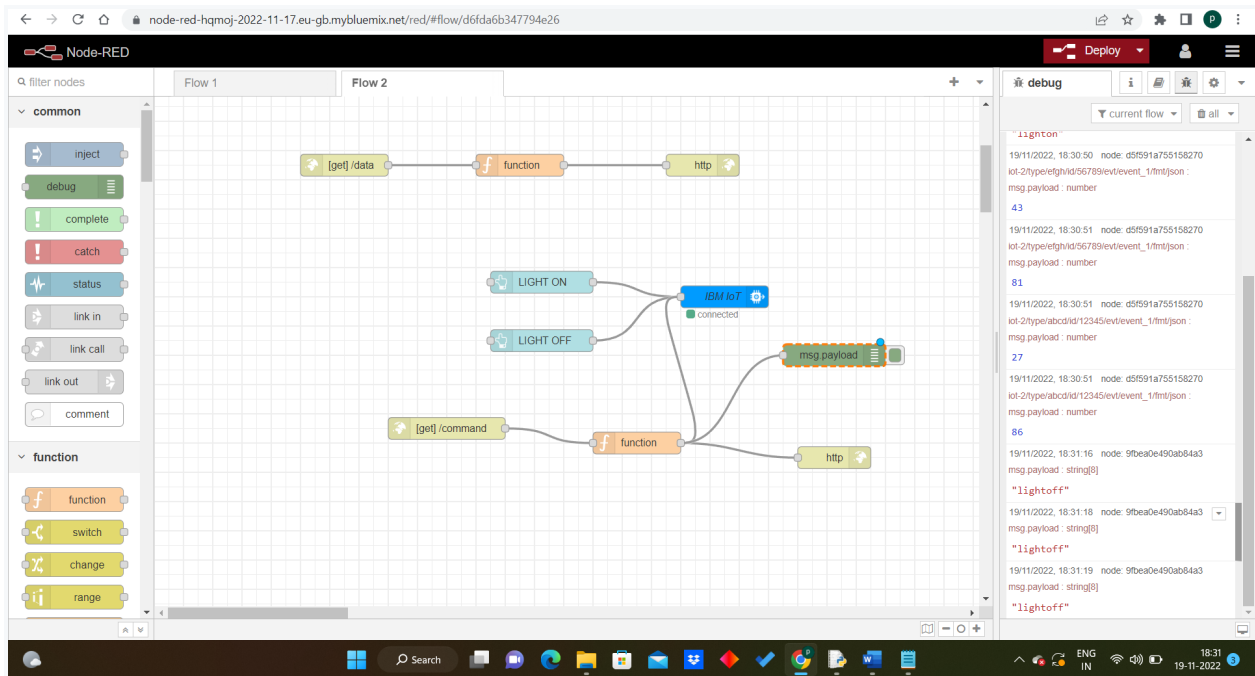
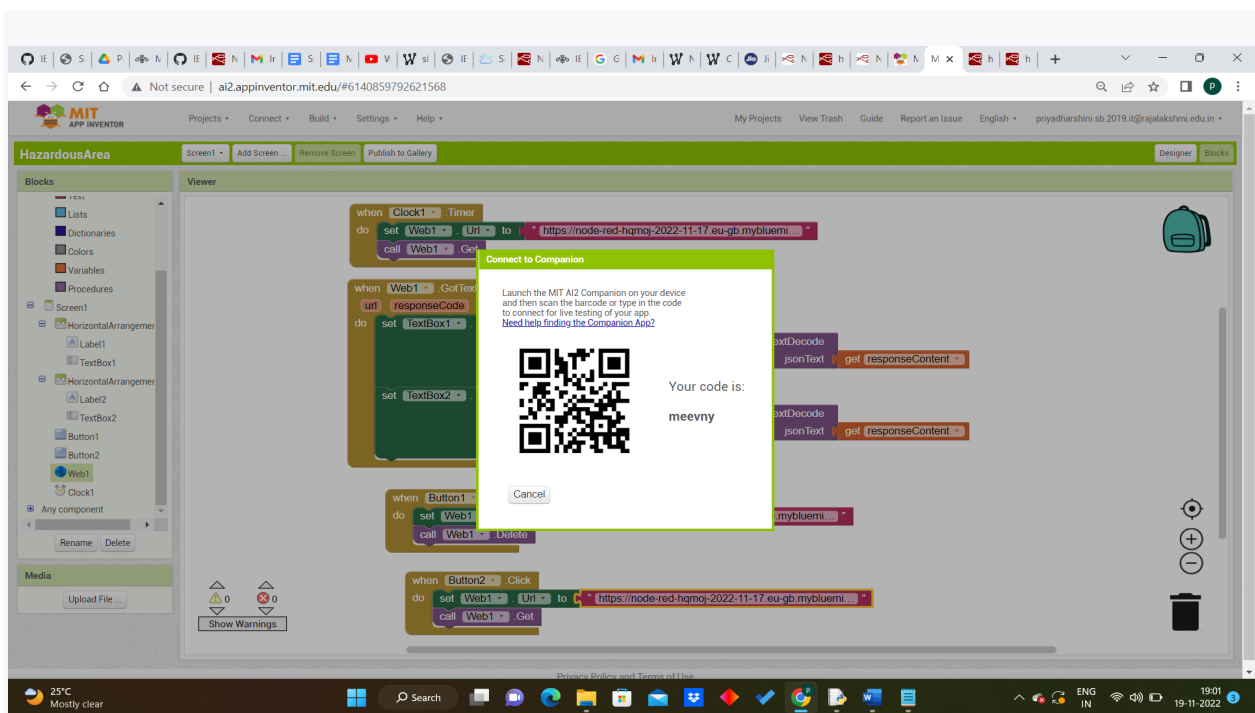
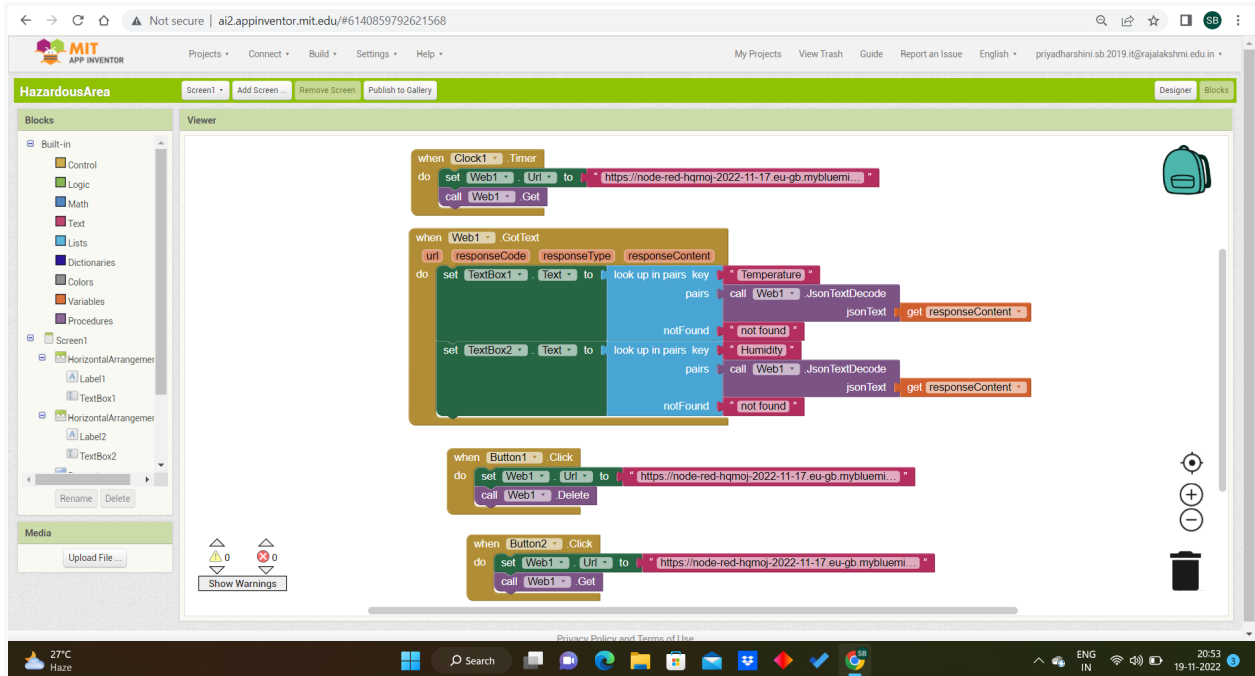


CONFIGURE THE MOBILE APP FOR CONTROLLING MOTOR USING BUTTONS

TEAM ID PNT2022TMID02630







WOKWI

sketch.ino

```

1 #include <WiFi.h> //library for wifi
2 #include <PubSubClient.h> //library for MQTT
3 #include "DHT.h" // Library for dht11
4 #define DHTPIN 15 // what pin we're connected to
5 #define DHTTYPE DHT22 // define type of sensor DHT 11
6 #define LED 2
7
8 DHT dht (DHTPIN, DHTTYPE); // creating the instance by passing pin and type of dht conn
9
10 void callback(char* topic, byte* payload, unsigned int payloadLength);
11
12 //-----credentials of IBM Accounts-----
13
14 #define ORG "3lhmfj" //IBM ORGANIZATION ID
15 #define DEVICE_TYPE "efgh" //Device type mentioned in ibm watson IOT Platform
16 #define DEVICE_ID "56789" //Device ID mentioned in ibm watson IOT Platform
17 #define TOKEN "123456789" //Token
18 String data;
19 float h, t;
20
21 //----- Customise the above values -----
22 char server[] = ORG ".messaging.internetofthings.ibmcloud.com"; // Server Name
23 char publishTopic[] = "iot-2/ev/Data/fmt/json"; // topic name and type of event perform
24 char subscribTopic[] = "iot-2/cmd/command/fmt/String"; // cmd REPRESENT command type
25 char authMethod[] = "use-token-auth"; // authentication method
26 char token[] = TOKEN;
27 char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID; //client id
28
29
30 //-----
31 WiFiClient wificlient; // creating the instance for wificlient
32 PubSubClient client(server, 1883, callback, wificlient); //calling the predefined client
33
34
35

```

Simulation

Editing DHT22

Temperature: 24.0°C

Humidity: 40.0%

temp:24.00
Humid:40.00
Sending payload: {"temp":24.00,"Humid":40.00}
Publish ok
temp:24.00

