Project Design Phase-II Technology Stack (Architecture & Stack)

Date	17 October 2022
Team ID	PNT2022TMID23065
Project Name	Project – Real Time Communication System Powered by Al For Specially Abled.
Maximum Marks	4 Marks

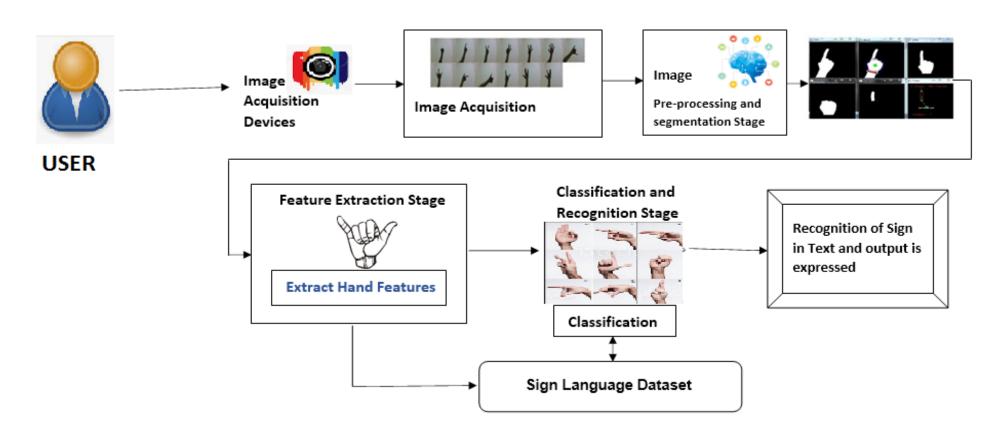


Table-1 : Components & Technologies:

S.No	Component	Description	Technology
1.	User Interface	The customer must log in using the appropriate website or phone number. The user interface will then be used in interaction.	javascript, CSS,HTML
2.	Application Logic-1	To develop the project, many sorts of libraries and frameworks are needed.	Java / Python
3.	Application Logic-2	Aids in translating verbal expression from human gestures and actions.	Machine learning
4.	Application Logic-3	Recognises the human gestures and then offers useful, realistic solutions.	ANN,CNN
5.	Database	Data could consist of words or numbers.	MySQL, Rational database
6.	Cloud Database	Giving customers access to host databases without requiring them to purchase additional hard ware	Deep learning and neural networks
7.	File Storage	Fast, dependable, and adaptable file storage are all possible	Local file system
8.	External API-1	Used to access cloud-based information.	Weather API
9.	External API-2	Used to get information so you may make data-driven decisions	Aadhar API
10.	Machine Learning Model	A variety of algorithms that are necessary for implementation interact with machine learning.	Image acquisation
11.	Infrastructure (Server / Cloud)	Implementing an application on a local system or setting up a local cloud server. Run the installer after installing the Windows version.	Local, Cloud Foundry, Kubernetes, etc.

Table-2: Application Characteristics:

S.No	Characteristics	Description	Technology
1.	Open-Source Frameworks	The framework that is employed.	Tensor flow, Theano, RNN, PyTorch
2.	Security Implementations	Security measures that a firewall can implement.	Firewall and some security related softwares
3.	Scalable Architecture	The design will be expandable (Micro services).	Data, models, speed and consistency
4.	Availability	The application's accessibility (use of load balancers, distributed servers etc)	Image recognition, sign/gestures recognition, text recognition & real time captioning
5.	Performance	Design considerations for an application's performance (the number of requests made per second, the utilisation of caching, etc.)	Using Convolutional neural network, maching learning for conversation and improve the sensivity of the performance