# PROJECT DEVELOPMENT PHASE

## **SPRINT 1**

Date	29 October 2022
Team ID	PNT2022TMID27426
Project Name	Project – Signs with Smart Connectivity for Better Road Safety

#### **PROGRAM CODE:**

### 1. Weather.py

This file contains a utility function that uses the OpenWeather API to retrieve the weather. Only a few of the necessary API response parameters are returned.

```
# Python code
import requests as reqs

def get(myLocation,APIKEY):

apiURL =
f"https://api.openweathermap.org/data/2.5/weather?q={myLocation}&appid={APIKEY}"

responseJSON = (reqs.get(apiURL)).json()

returnObject = {
"temperature" : responseJSON['main']['temp'] - 273.15,

"weather" : [responseJSON['weather'][_]['main'].lower() for _ in range(len(responseJSON['weather']))],

"visibility" : responseJSON['visibility']/100, # visibility in percentage where 10km is 100% and 0km is 0%
}
```

```
if("rain" in responseJSON):
returnObject["rain"] = [responseJSON["rain"][key] for key in
responseJSON["rain"]]
return(returnObject)
```

### 2. brain.py

else:

This file is a utility function that abstracts all unnecessary details and only returns the information that is necessary to be displayed on the hardware side. The logic for the code flow is carried out here.

```
# Python code
# IMPORT SECTION STARTS
import weather
from datetime import datetime as dt
# IMPORT SECTION ENDS
# -----
# UTILITY LOGIC SECTION STARTS
def processConditions(myLocation,APIKEY,localityInfo):
weatherData = weather.get(myLocation,APIKEY)
finalSpeed = localityInfo["usualSpeedLimit"] if "rain" not in weatherData else
localityInfo["usualSpeedLimit"]/2
finalSpeed = finalSpeed if weatherData["visibility"]>35 else finalSpeed/2
if(localityInfo["hospitalsNearby"]):
# hospital zone
doNotHonk = True
```

```
if(localityInfo["schools"]["schoolZone"]==False):
# neither school nor hospital zone
doNotHonk = False
else:
# school zone
now = [dt.now().hour,dt.now().minute]
activeTime = [list(map(int,_.split(":"))) for _ in localityInfo["schools"]["activeTime"]]
doNotHonk = activeTime[0][0]<=now[0]<=activeTime[1][0] and
activeTime[0][1]<=now[1]<=activeTime[1][1]
return({
"speed": finalSpeed,
"doNotHonk": doNotHonk
})
# UTILITY LOGIC SECTION ENDS
```

# 3. Main.py

The code that runs in a forever loop in the microcontroller. This calls all the utilfunctions from other python files and based on the return value transduces changes in the output hardware display.

```
# USER INPUT SECTION STARTS
myLocation = "Chennai,IN"
APIKEY = "9cd610e5fd400c74212074c7ace0d62c"
localityInfo = {
"schools": {
"schoolZone": True,
"activeTime" : ["7:00","17:30"] # schools active from 7 AM till 5:30 PM
},
"hospitalsNearby": False,
"usualSpeedLimit": 40 # in km/hr
}
# USER INPUT SECTION ENDS
# MICRO-CONTROLLER CODE STARTS
print(brain.processConditions(myLocation,APIKEY,localityInfo))
111
MICRO CONTROLLER CODE WILL BE ADDED IN SPRINT 2 AS PER OUR
PLANNED SPRINT SCHEDULE
# MICRO-CONTROLLER CODE ENDS
```

#### **OUTPUT:**

# # Code Output

{'speed': 40, 'doNotHonk': False}

