# Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	27 October 2022
Team ID	PNT2022TMID16704
Project Name	Project – IoT Based Safety Gadget for Child Safety Monitoring and Notification
Maximum Marks	8 Marks

## Product Backlog, Sprint Schedule, and Estimation

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	1
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	1
Sprint-1		USN-3	As a user, I can register for the application through Gmail	2	Low	2
Sprint-1		USN-4	As a user, I can log into the application by entering email & password	2	Medium	2
Sprint-1	Login	USN-5	As a User, I can Navigate to the Dashboard after successfully Login to the Application.	1	High	3
Sprint-2	Support	USN-6	As a User, I can connect with Experts for clearing Queries and facing any Challenges by interact they can help to overcome that.	3	Medium	4
Sprint-3	Administrator	USN-7	As an Administrator, I can enter my Details as phone number, Gmail, and So on while Registration or Login Process. As an Administrator, I will Manage the Recycle Bin, Backup and Security. As an Administrator, I can Set the Geofence Location Limit. As an Administrator, I am able to View the Notifications from the Gadget.	3	High	4

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team
	Requirement (Epic)	Number				Members
Sprint-4	Project Kit Simulation (LED)	USN-8	As a User, I Can View the LED light glow and Blinks for Various Situation.	3	High	5
Sprint-4	Project Kit Simulation (Panic Button)	USN-9	As a User, I can Press the Button when I feel the Situation is Dangerous	3	High	5

### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	14 Nov 2022

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

	NOV
Sprints	IBSG IBSGFCMN Sprint 2, IBS
> IBSGFCMN-12 Registration	
> IBSGFCMN-14 Support	<b>A</b>
> IBSGFCMN-15 Login	<b>A</b>
> IBSGFCMN-16 Administrator	
> IBSGFCMN-17 Project Kit Simulation	

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.