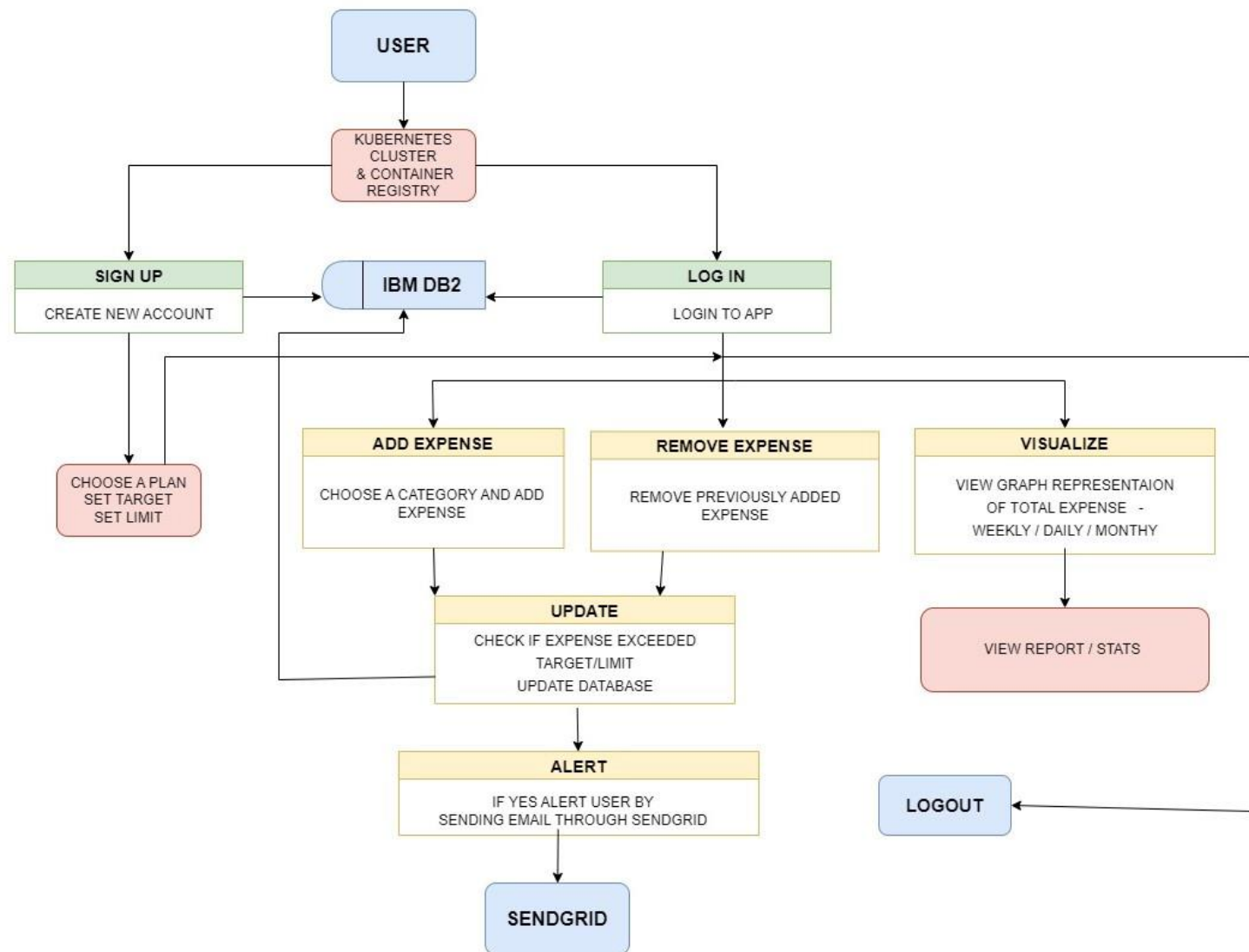


## Project Design Phase-II Data Flow Diagram & User Stories

Date	03 October 2022
Team ID	PNT2022TMID22563
Project Name	Personal expense tracker
Maximum Marks	4 Marks

### Data Flow Diagram of Personal Expense Tracker:

**Data Flow Diagram of Personal Expense Tracker: DFD Level 2**



### User Stories:

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Customer (Mobile user)	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	I can access my account / dashboard	High	Sprint-1
		USN-2	As a user, I will receive confirmation email once I have registered for the application	I can receive confirmation email & click confirm	High	Sprint-1

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
		USN-3	As a user, I can register for the application through Facebook	I can register & access the dashboard with Facebook Login	Low	Sprint-2
		USN-4	As a user, I can register for the application through Gmail	I can register through Gmail	Medium	Sprint-1
	Login	USN-5	As a user, I can log into the application by entering email & password	I can login using the registered gamil	High	Sprint-1
	Dashboard		As a user, I can navigate through the dashboard from any where	I can navigate from any pages	High	Sprint 1
	View	USN-5	As a user , I can view my expenses in the form of graphs and get insights.	I can view expenses in a Arranged manner	High	Sprint-1
	Remove	USN-3	As a user , I can remove previously added expenses.	I can remove previous data	High	Sprint-1
	Add		As a user , I can add in new expenses	I can add new expenses	High	Sprint-1
Administrator	Add/ Remove user	USN-7	As admin , I can add or remove user details on db2 manually.	I can Add/Remove any user	Medium	Sprint-1
		USN-8	As admin , I can add or remove user details on sendgrid.	I can delete users data	Low	Sprint-1
	Feedback	USN-4	As admin,I can ask feedbacks from user	Getting feedbacks	High	Sprint-1