Project Title: IoT Based Safety Gadget for Child Safety Monitoring and Notification

**Project Design Phase-I - Solution Fit Template** 

Team ID: PNT2022TMID01040

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Identify strong TR & EN

1.CUSTOMER SEGMENT(S)
Who is your customer?
Working parents of
(0-5)years kids.

2. JOBS-TO-BE-DONE / PROBLEMS

Which jobs-to-be-done (or problems) do you address for your customers?

**IMPROVE** 

J&P

TR

SAFETY AND SECURITY, DON'T

**RELY ON CLOUD** 

TECHNOLOGIES.UPDATE YOUR IOT

**DEVICE REGULARLY, consider** 

security solution and tools

**6. CUSTOMER CONSTRAINTS** 

What constraints prevent your customers from taking action or limit their choices of solutions? limited CPU, memory and power recovered solutions are presented to be also be

resources, security constraints, health issues, accuracy problem, poor data

9. PROBLEM ROOT CAUSE

What is the real reason that this problem exists? what is the back story behind the need to this job?

Escalated cyberattacks,malware,vul nerabilities,complex environments,5G connectivity,heavy use of GPS.

5. AVAILABLE SOLUTIONS

CC

RC

Which solutions are available to the customers when they face the problem or need to get job done that they have tried in past?Pros and cons?

Detecting and preventing machine failures, Standards and intelligent analysis of actions, improve security issues,

7.BEHAVIOUR
What does your customer do to address the problem and get the job done?

Portable browsers and proxy sites to address the issues of the customers directly and develop a customer centric culture, collect feedback regularly to avoid problems

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3. TRIGGERS

What triggers customers to act?

seeing their neighbour

monitoring their child, need to be

proactive

## **10. YOUR SOLUTION**

By avoiding technical difficulties and data interrupt child can be located accurately and precise condition can be monitored SL

## **8.CHANNELS OF BEHAVIOUR**

8 1 ONLINE

Contact the support team and they can use the functionality guideline video to correct the malfunction and by directly giving feedback

СН

8.2 OFFLINE

Use the manual to effective use of gadget and correct the malfunctions

4. EMOTIONS: BEFORE / AFTER Anxious, worried, lost, insecure > confident, ease, calmness, relaxed.
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