## PROJECT REPORT

## IBM NALAIYATHIRAN

PROJECT NAME: IOT BASED child safety Gadget FOR CHILD

SAFETY MONITORING AND NOTIFICATION

TEAM ID: PNT2022TMID01040

TEAM MEMBER: KEERTHANA.K

**DURGA DEVI.T** 

MADHUMITHA.G

KAVYA.M

TEAM MENTOR:MR.SHIBU

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## 1. INTRODUCTION

Internet of Things (IOT) is the latest technology that connects entire world. It establishes connectivity (through internet) among the various devices or services or systems in order to little by little make automation development in all areas.

Technology is the best way to solve this problem. That's the reason to develop this project that can act as a rescue device and protect at the time of danger. The motivation behind this project is an attempt to focus on a security system that is designed merely to serve the purpose of providing security to child so that they never feel helpless while facing such social challenges.

An advanced system can be built that can detect the location and health condition of child that will enable us to take action accordingly based on electronic gadgets like GPS receiver, GSM, pulse rate sensor, body temperature sensor. We can make use of number of sensors to precisely detect the real time situation of the children in critical situations. The heartbeat of a child in such situations is normally higher which helps make decisions to detect the abnormal motion of the children while she is victimized.

## PROJECT OVERVIEW

The device has IoT monitoring and a GSM module that allows the child to be monitored at all times. It also has numerous sensors that are connected to a CPU and are used to detect exact signals such as heart rate, temperature, and other dangers and alert the parents. In the event of a power outage, the wearable serves as a backup. On the device, there is an additional panic button. The purpose of this button is to notify parents and the police of a child's current location whenever they are in a perilous scenario. A GPS module is utilized to access their present location, and a GSM module assists in transmitting the information via SMS to designated contacts. In this approach, the device tries to provide child safety while remaining unobtrusive.

## **PURPOSE**

The major goal of this project is to use modern technology to create a gadget that provides "Smart Child Safety" to protect children, which will be far more effective than current methods in assisting victims.

## LITERATURE SURVEY:

## Literature Survey Based on Iot Based Safety Gadget for ChildSafety Monitoring and Notification

Date	21 October 2022
Team ID	PNT2022TMID01040
Project Name	Project – IoT based safety gadget for child safety-monitoring
	and notification
Maximum	
Marks	

Mirjami Jutila, Esko Strömmer, Mari Ervasti, Mika Hillukkala, Pekka Karhula Juhani Laitakari (2015) Safety services for children: a wearablesensor vest with wireless charging

Wearable sensors constitute an increasing market in providing various promising opportunities for improving and controlling safety issues for children in day care and schools. This paper presents the technological enablers and requirements for building a complete end-to-end energy-efficient safety system. Our work introduces a proof-of-concept for a wearable sensor vest with integrated wireless charging, designed to enhance the security of children. The wireless charging takes place in the ordinary repository for the vests, such as in a wardrobe or a coat rack, without requiring any specific actions from the user. The developed sensor vest provides information about the location and well-being of children, based on received signalstrength indication, global

positioning system, accelerometer, and temperature sensors. This paper also discusses the experiences of the "safety service for children" school pilot, which utilized various sensors with end-to-end applications. Piloting and technological implementations are based on a participatory study conducted among children, teachers, and parents, to gain important knowledge and understanding about the real user needs and service system usability requirements

# N. Manjunatha , H. M. Jayashree , N. Komal , K. Nayana(2020) : IoT Based SmartGadget for Child Safety and Tracking

This paper is mainly streamed towards child safety solutions by developing a gadget which can be tracked via its GPS locations and also a panic button on gadget is provided to alert the parent via GSM module calling for help. Parental android app is developed to manage and track the device anytime. Smart gadget device is always connected to parental phone which can receive and make phone calls and also receive SMS on gadget via GSM module, also a wireless technology is implemented on device which is useful to bound the device within a region of monitoring range, if device is moving out of monitoring range then an alert will be triggered on binding gadget, this helps you keep a virtual eye on child. Health monitoring system on gadget checking for parameters like heart beat/pulse rate an temperature is included which can be monitored on parental app. Gadget also monitors whether it is plugged on hand or not using contact switch and alert the parent as soon as it is unplugged.

## S. Rajalakshmi S. AngelDeborah G. SoundaryaV. Varshitha K. ShyamSundhar (2020) Safety Device for Children Using IoT and Deep Learning Techniques

The safety and security of children is a major problem in the current era. The children are too young to take care of themselves. We cannot monitor the children at all times in school, play area, and outside place. In this paper, we discuss the conceptof child safety device based on Internet of things. The aim of this device is to provide safety to the child by allowing the parent to locate the child and view their surroundings. This device can be used to monitor the temperature and motion of the child. If any problem persists, the GSM mobile communication

module automatically sends a text message to the parent as SMS. The other features of the device are emergency light and alarm buzzer which are activated when the button ispressed by the child in a distress situation to seek the attention of the bystanders.

The accelerometer and vibration sensors are used to detect the motion of the child. The camera is used to capture the environment of the child. The image taken is processed using conventional neural network (CNN) which predicts the background like play area, railway station, beach, road, or classroom. The GPS module is used to record current location of the device which is used to track the device if the child is missing. Hence, this device provides a security cover to the child in today's time.

#### **REFERENCE**

<u>Mirjami Jutila</u>, <u>Esko Strömmer</u>, <u>Mari Ervasti</u>, <u>Mika Hillukkala</u>, <u>Pekka Karhula Juhani</u> Laitakari <u>Personal and Ubiquitous Computing</u>

N. Manjunatha H. M. Jayashree N. Komal K. Nayana International Journal of Research in Engineering, Science and Management Volume-3, Issue-6, June-2020.

S. RajalakshmiS. Angel Deborah G. Soundarya V. Varshitha K. Shyam Sundhar Advances in Intelligent Systems and Computing (AISC, volume 1163).

## **IDEA GATHERING**

Date	21October 2022
Team ID	PNT2022TMID01040
Project Name	Project – IoT based safety gadget for child safety-monitoring and notification
Maximum Marks	

#### **ABSTRACT:**

The overall percentage of child abuse filed nowadays in the world is about 80%, out of which 74% are girl children and the rest are boys. For every 40 seconds, achild goes missing in this world. Children are the backbone of one's nation, if the future of children was affected, it would impact the entire growth of that nation.

Due to the abuse, the emotional and mental stability of the children gets affected whichin to ruins their careers and future. These innocent children are not responsible for what happens to them. So, parents are responsible for taking care of their children. But, due to economic conditions and aims to focus on their child's future and career, parents are forced to crave money. Hence, it becomes difficult to cling to their children all the time. In our system, we provide an environment where this problem can be resolved efficiently. It makes parents easily monitor their children in real-time just by staying beside them as well as focusing on their careers without any manual intervention.

### The history of wearable technology:

The origins of wearable technology date back to the 13th century when eyeglasses were first invented. In the 15th century, timepieces were created -- some of which were small enough to be worn -- but it was not until the 1960s that modern wearable technology came into exist.

## The future of wearable technology

Wearable technology is becoming increasingly popular and is all set to revolutionize the future. While fitness trackers, smart devices, intelligent clothing, and VR and AR headsets have gained widespread approval, they are only the tip of the iceberg.

### **EXISTING SYSTEM:**

Real-Time Child Abuse and Reporting System In the existing system, we use a voice recognition module in which the alert commands from the child are stored and kept for further reference. If the same child delivers the same command, it will compare with the alert command which was previously stored and set an emergency level according to the alert command. The GSM has a SIM which is used to send an alert message or an alert call to trusted peoples. GPS is used to track the live locationand it is used when needed. The serverwill search the respective device ID from the database and search for respective contacts according to that device ID and helps in alerting the registered guardians. The disadvantage of this project are ,

- The child could not produce the exact alert command during a panic condition.
- > The command producedmay not match with the previously stored command.
- > This project requires manual intervention.

## Various forms of safety gadget:

The following is a brief history showcasing the various turns wearable technology has taken

over time :	
Reference:	
MirjamiJutila, Esko Strömmer, Mari Ervasti, Mika Hillukkala, PekkaKarhulaJuhani	
Laitakari Personal and Ubiquitous Computing	
N. Manjunatha H. M. Jayashree N. Komal K. Nayana International Journal of Research in Engineering, Science and Management Volume-3, Issue-6, June-2020	
SRajalakshmiSAngel_DeborahGSoundaryaVVarshitha KShyamSundharAdvances	
inIntelligent_Systems_and_Computing (AISC,volume 1163)	

# IDEATION & PROPOSED SOLUTIONS

EMPATHY MAP		
User: End users/customers	Scenario: Child Safety Monitoring and Notification	

## **BRAINSTORMING SESSION**

#### 1. DEFINING PROBLEM STATEMENT:

Child tracker helps the parents in continuously monitoring the child's location.

They can simply leave their children in school or parks and create a geofence around the particular

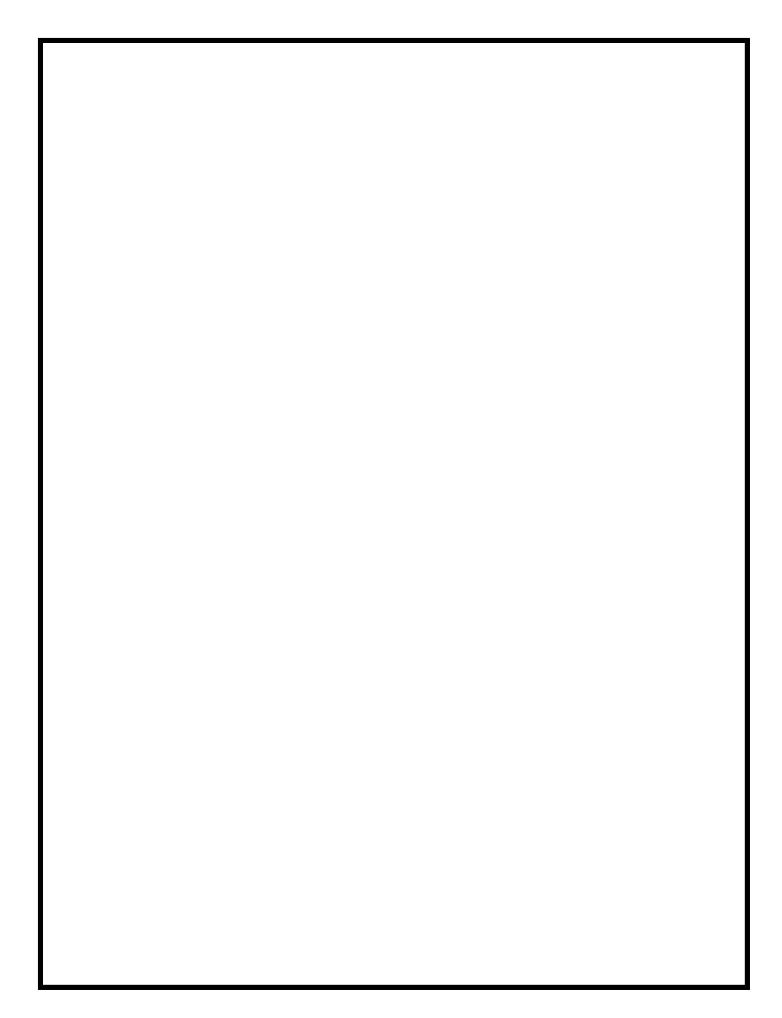
location. By continuously checking

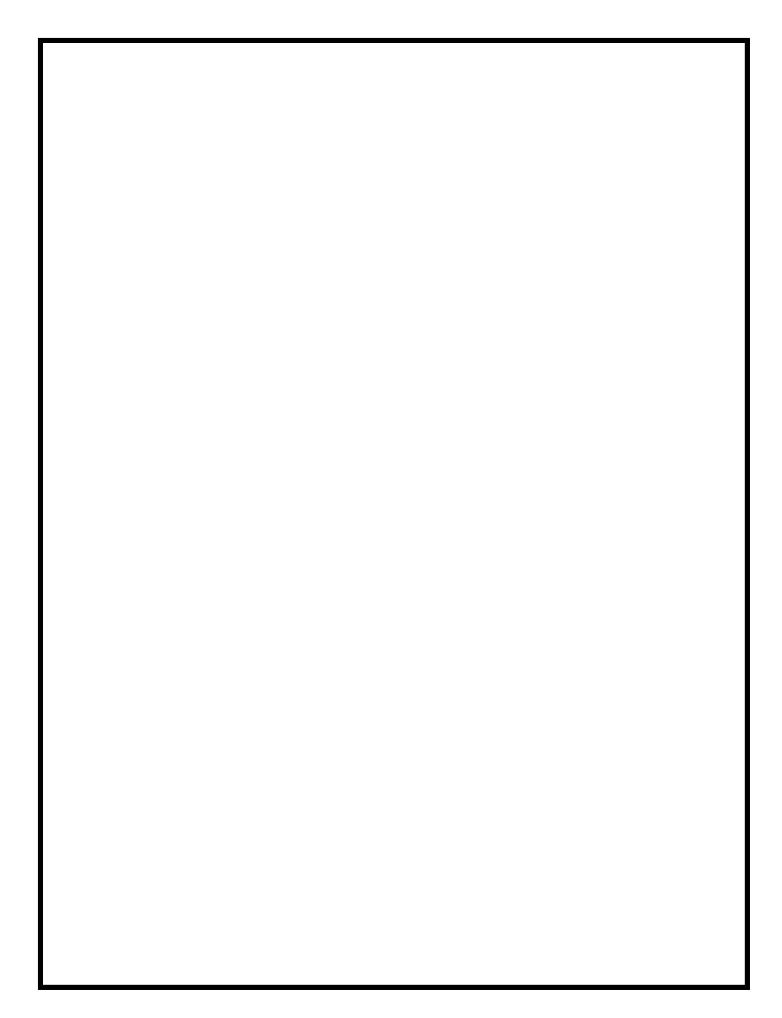
the child's location notifications will be generated if the child crosses the geofence. Notifications will

be sent according to the child's location

to their parents or caretakers. The entire location data will be stored in the database.

### **BRAIN STORMING:**





## 3. GROUP IDEAS:

### **Based on location:**

- \*GPS device is not very accurate in giving locations. Accuracy problem like sudden jumpsormovements even if the child is placed still.
- \*As with any GPS enabled device there is risk and concern of hacking which is insecureforthe child.
- \*The device should be built in such a way that the child'slocation access is only in the handsof the parent/guardian.

## **Based on data:**

- \*Maintain a record of the child's-location
- \*Ensure a secure database
- \*Geo fencing child's location

## 4. PRIORITIZE:

# IdeationPhase Define the Problem Statements

Date	19 September 2022
Team ID	PNT2022TMID01040
Project Name	Project – Child Safety Gadget
Maximum Marks	2 Marks

Problem	l am	I'm trying to	But	Because	Which makesme feel
Statement (PS)	(Customer)				
PS-1	A Parent	Monitor my child's condition	Information can't be tracked persistent	Device turned off(low battery)	
PS-2	A Parent	Locate my child's location	causes	GPS antenna do not have potential to send strong signals in that location	Tensed

## <u>Project Design Phase-I</u>

Date	24 September 2022
Team ID	PNT2022TMID01040
Project Name	Project – IoT (Child safety gadget)
Maximum Marks	2 Marks

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	Child safety and tracking is major significant as number of crimes on children occurs. hence parents are more concerned on their kids.
2.	Idea / Solution description	A smart IoT device for child safety and tracking is developed to help the parents to locate and monitor their children. Device is interfaced with temperature, heartbeat, touch sensors and also GPS, GSM & digital camera modules. Using this device parents can easily observe their children.
3.	Novelty / Uniqueness	The system automatically alerts the parents via message whenever the child is out of safety zone and sends another notification if the child comes under the safety zone. Panic button is placed in the device in order to alerts the parents if the child is in danger;
4.	Social Impact / Customer Satisfaction	This mechanism makes parents confident on their child safety and makes children feel secured.
5.	Business Model (Revenue Model)	This device is weightless, accessible, compatible and is useful for the customers. so it increases the revenue of the business.
6.	Scalability of the Solution	The ability to support an increasing number of connected devices, users, application features, and analytics capabilities, without any degradation in the quality of

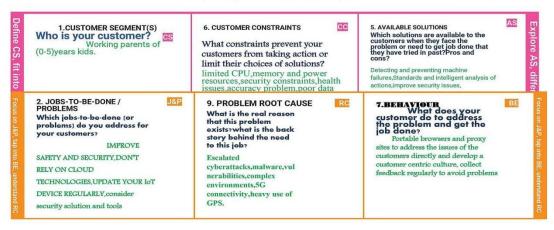
	service.

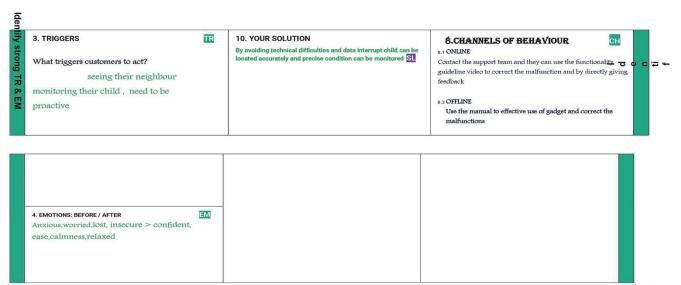
## proposed solution fit:

#### Project Title: IoT Based Safety Gadget for Child Safety Monitoring and Notification

Project Design Phase-I - Solution Fit Template

Team ID: PNT2022TMID01040





# Project Design Phase-II REQUIREMENT ANALYSIS

Date	13 October 2022
Team ID	PNT2022TMID01040
Project Name	IoT Based Safety Gadget for Child Safety Monitoring and Notification
Maximum Marks	4 Marks

## Functional Requirements

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story /Sub-Task)
FR-1	User Registration	Registration through Form Registration through Gmail Registration through LinkedIN
FR-2	User Confirmation	Confirmation via Email Confirmation via OTP
FR-3	App installation	Installation through link Installation through play store
FR-4	Location History	Used to detect the location precisely Point –to-point location can be seen in the app

FR-5	GPS tracking	In order to track the location, GPS module needs to be implemented.
FR-6	Battery Life	Since the gadget works on the basis of battery life, the life of the battery should be long lasting.  So the main aim is to provide additional battery(spare), which is used when they forgot to charge the battery

## **Non-functional Requirements:**

Following are the non-functional requirements of the proposed solution.

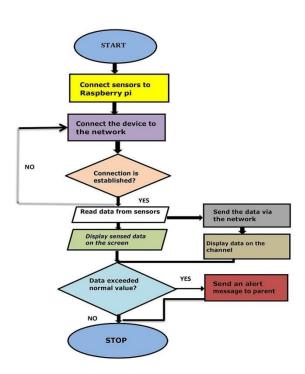
NFR No.	Non-Functional Requirement	Description
NFR-1	Usability	Since it uses GSM, which helps to inform the current situation and danger accurately and immediately to parents.
NFR-2	Security	Provides assurance to parents(specially working parents)about the security of their child  Develop the parents to monitor and locate the location of the child
NFR-3	Reliability	Easy to access and to use Easy to handle Portable

NFR-4	Performance	Instance notification is sent to the child's parent immediately Location of the child is stored for the future use
NFR-5	Availability	Amber alert GPS Accessing of location
NFR-6	Scalability	Gives more confident to the parents about child safety Easily approaching the child with the help of GSM

## PROJECT DESIGN

## **Data Flow Diagram**

Date	20 October 2022
Team ID	PNT2022TMID01040
Team	Ms.Keerthana.K
Leader	
Team	Ms.Madhumitha.G
Member	MS. Durga Devi.T
	Ms. Kavya.M
Project	loTased safety gadget child monitoring and notification
Name	
Maxim	4
um	
Marks	

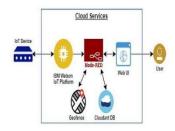


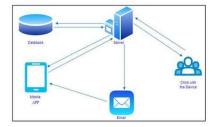
## TECHNOLOGY ARCHITECTURE

## Technology Stack(Architecture & Stack)

Date	20 October 2022
Team ID	PNT2022TMID01040
Project Name	Project – IOT based safety gadget for child
	safety monitoring and notification
Maximum Marks	4 Marks

## **TECHNICAL ARCHITECTURE:**





## Table-1 : Components & Technologies:

S.No	Component	Description	Technology
1.	User Interface	The communication protocol being used in the proposed solution might act as an interface theway like WiFi, Bluetooth and ZigBee	MIT app

2.	Application Logic	The data to be collected and sent to	IBM WatsonSTT service,
		the authenticator's(parent) via GSM	pythonetc
		providing the GPS	
		coordinates to easily locate access	
		and monitor thechild	
3.	Database	Data to be segregated and secured	MySQL
		in the form of	
		relational DBMS	
4.	Cloud Database	IBM	IBM Cloud ant
5.	File Storage	File storage requirements	IBM Block Storage or
			Other StorageService
			or Local File system
6.	External API-1	To access the children location	GPS location monitoring
			etc
7.	Infrastructure (Server /	Application Deployment on Local	Cloud Foundry
	Cloud)	System / CloudLocal	
		ServerConfiguration	

## **Table-2: Application Characteristics:**

S.No	Characteristics	Description	Technology
1.	Open-Source Frameworks	The proposed solution being framed in the form an android application providing the end user an easy surveillance of their children (preferably users are parents)	UI/UX designdevelopement
2.	Security Implementations	The developed application should be accessible in the way it can only respond to the comments of the relevant users	Encryptions, IAM Controls.
3.	Scalable Architecture	The app format comes the way easier to handleand operate.	Yet to be done
4.	Availability	The developed solution tends to be available in themarket at any time	Yet to be done
5.	Performance	Highly proper and betterment functionalities are tobe ensured in the designed solution	Yet to be done

## **USER STORIES**

#### **User Stories**

Use the below template to list all the user stories for the product.

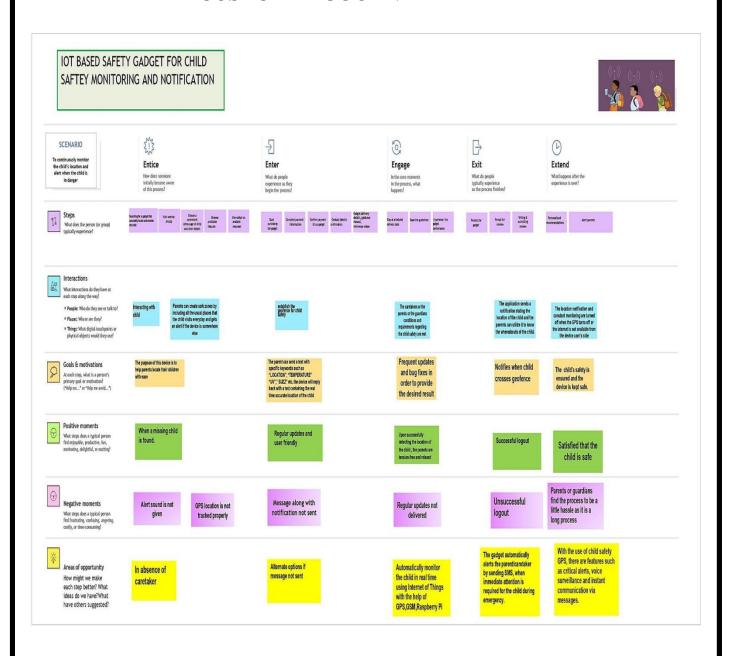
User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Customer	Registration	USN-1	As a user, I can	I can access my	High	Sprint-1
(Mobile		(FATHER)	register by	account/dashboard		
user)			entering my	and receive a		
			email, and	confirmation email		
			password, and	& click		
			confirming my	confirm		
			password. I			
			can access the			
			location of my			
			children using			
			the			
			credentials provided as a Father.			
		USN-2	As a user, I can	I can access my	High	Sprint-1
		(MOTHER)	register by entering	account/dashboard		
			my email, and	and receive a		
			password, and	confirmation		
			confirming my	email & Clickconfirm		
			password. I can			
			access the location			
			of my children using			
			the credentials provided as a			
			Mother.			
		USN-3	As a user, I can also	I can access my	Medium	Sprint-1
		(GUARDIAN/	monitor the	account/dashboard		
		CARETAKER)	children's	and receive		
			activities using a	confirmation email & click		
			safety gadget	confirm		
			monitoring system.			

	Login	USN-4	As a user, I can log into the application by entering My email & password.	I can access my account / dashboard.	Medium	Sprint-2
	Dashboard	USN-5	As a user, I can fix the geofence for my child's location so that I will receive alerts if my child crosses the geofence.	I can monitor the current location of my child.	High	Sprint-2
Customer (Web user)	Registration	USN-1 (FATHER)	As a user, I can register by entering my email, and password, and confirming my password. I can access the location of my children using the credentials provided as a Father.	I can access my account/dashboard and receive a confirmation email & click confirm	High	Sprint-1
		USN-2 (MOTHER)	As a user, I can register by entering my email, and password, and confirming my password. I can access the location of my children using the credentials provided as a Mother.	I can access my account/dashboard and receive a confirmation email & click confirm	High	Sprint-1
		USN-3 (GUARDIAN/ CARETAKER)	As a user, I can also monitor the children's activities using a safety gadget monitoring system.	I can access my account/dashboard and receive a confirmation email & Clickconfirm	Medium	Sprint-1

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
	Login	USN-4	As a user, I can log into the application by entering my email & password.	I can access my account/dashboard.	Medium	Sprint-2
	Dashboard	USN-5	As a user, I can fix the geofence for my child's location so that I will receive alerts if my child crosses the geofence.	location of my child.	High	Sprint-2
Customer Care	Dashboard	USN-6	As a customer care service person, whenever I receive a complaint, I forward the complaint and ensure that the complaint is resolved.	I can keep track of all the complaints and the status of the complaints received.	Medium	Sprint-3
Administrator	Admin Dashboard	USN-7	As an administrator, I will take care of all the payment processes, queries and complaints, and login credentials.	I can access all the customer details, payment details, and complaints received.	High	Sprint-4

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## **CUSTOMER JOURNEY MAP**



## **Project Planning Phase**

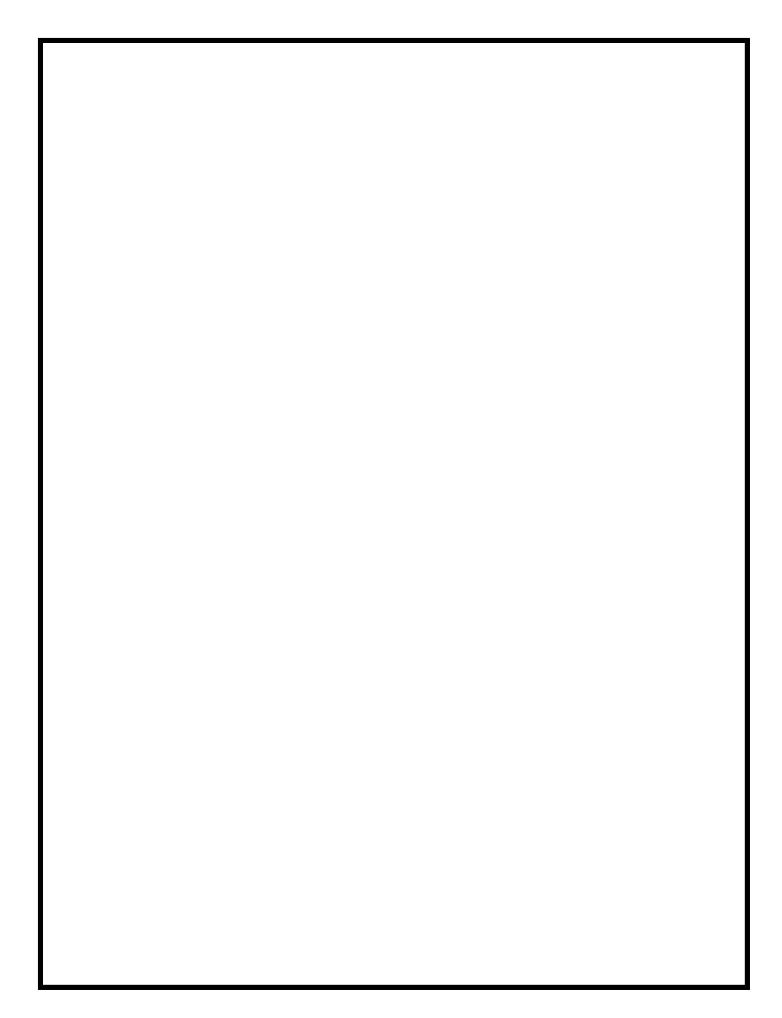
# Project Planning and scheduling (ProductBacklog, Sprint Planning, Stories, Story points)

Date	03 November 2022
Team ID	PNT2022TMID01040
Project Name	Project - IoT Based SafetyGadget for
	Child
	Safety Monitoring & Notification
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create productbacklog and sprint schedule

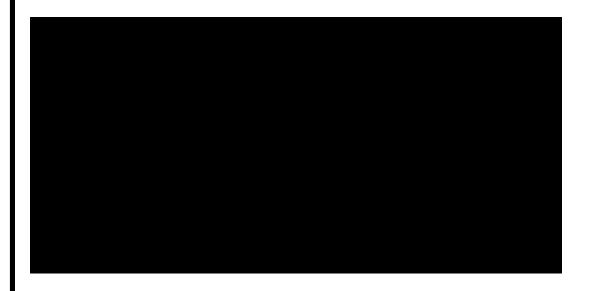
Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a parent/guardian, I can register for the application by entering my email, and password, and confirming my password.	2	High	Durga Devi.T
Sprint-1	User confirmation	USN-2	As a parent/guardian, I will receive a confirmation email once I have registered forthe application	1	High	Kavya.M
Sprint-2		USN-3	As a parent, I will receive the connection, andlocation in SMS/mail once I have entered the application.	1	High	Keerthana. K
Sprint-1		USN-4	As a parent/guardian, I can register for the application through Gmail	2	Medium	Madhumitha.G
Sprint-1	Login	USN-5	As a parent, I can log into the application byentering email & password	1	High	Keerthana.K



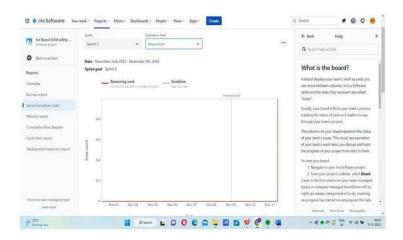
## Project Tracker, Velocity & BurndownChart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on PlannedEnd Date)	Sprint Release Date (Actual)
Sprint-1	20	4 Days	24 Oct 2022	27 Oct 2022	20	29 Oct 2022
Sprint-2	20	5 Days	28 Oct 2022	01 Nov 2022	20	04 Nov 2022
Sprint-3	20	8 Days	02 Nov 2022	09 Nov 2022	20	11 Nov 2022
Sprint-4	20	9 Days	10 Nov 2022	18 Nov 2022	20	19 Nov 2022

## JIRA SOFTWARE:



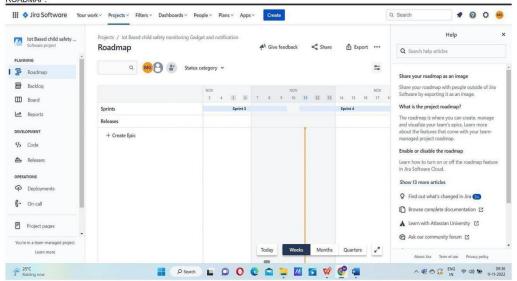
## **SPRINT BURNT REPORT:**



## **VELOCITY REPORT:**



#### ROADMAP:



## **CODING AND SOLUTIONS**

#### **SPRINT 1 [REGISTRATION**

## AND LOGIN]

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <link rel="stylesheet" href="/css/login.css">
  <title>Sign Up</title>
  <script>
    if (window.location.hostname !==
      "localhost") {if (location.protocol !==
      "https:") {
         location.replace(
           `https:${location.href.substrin
g(location.protocol.length
)}`
     }
```

```
}
  </scri
   pt>
  <script src="./localforage.js"></script>
</head>
<body>
  <div class="wrapper">
    <div class="loginContainer">
      <span>Don't have an account?Sign up</span>
      <divclass="traditionalLoginContainer">
        <form class="signupForm" action="/" method="post">
          <input type="text" name="firstName" placeholder="First Name" id="firstName"><br>
          <input type="text" name="lastName" placeholder="Last Name" id="lastName"><br>
          <input type="text" name="username" placeholder="User Name" id="username"><br>
          <input type="radio">male<br>
          <input type="radio">female<br>
          <input type="email" name="email" placeholder="Email" id="email"><br>
          <input type="password" name="password" placeholder="Password" id="password"><br>
          <input type="phone number" name="phone number" placeholder="Phone number"
id="phonenumber"><br>
          <input class="loginButton" type="submit" value="Sign Up">
        </form>
      </div>
      <div class="loginWithFireContainer">
```

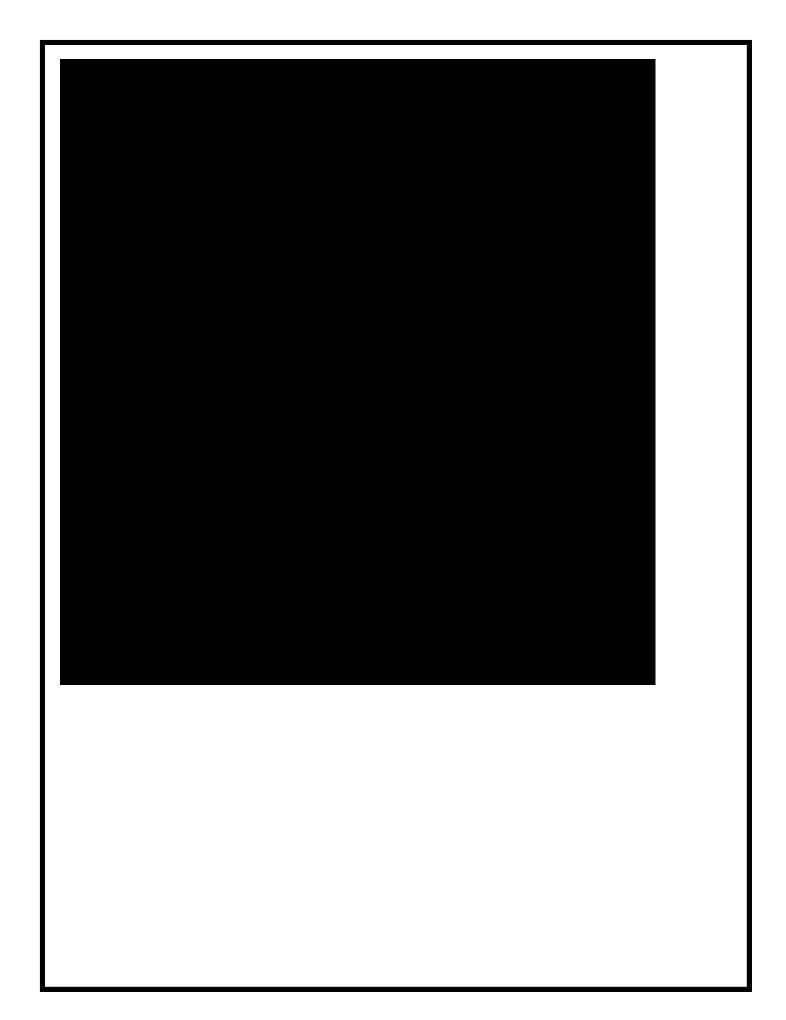
```
</div>
    <aclass="hyperLink" href="<"https://appinventor.mit.edu/">Account already exists? Login -></a>
  </div>
</div>
<script>
 // Necessary for Fire OAuth to Function
  const fireBroadcastingChannel = new
  BroadcastChannel('fireOAuthChannel');
  fireBroadcastingChannel.addEventListener('message', async event => {
    let data = event.data
    /**
1. @typedef {Object<string, any>}Data
2. @property {boolean} success - Whether the login was successful
3. @property {string} token - The data returned from the login i.e. Fire Token
    */
    // data.token is the messagesent from the fireOAuthChannel after verification
    // data.success is a booleanthat indicates whether the verification was successful
    // data.token is the fire token
    // What to do with the Fire Token?
    // * Fire Token is an unique token which uniquely identifies the user who authorized your login
    attemptwith Fire
    // * You can use this token ONLY ONCE as it will be destroyed after the first use
    // 1. Send the fire token to the Fire Server to verify the user
    // - You can do that client sided or server sided
    // - You need to send a POST Request to the Fire Server with the fire token
```

```
// at the URL: http://localhost:3003/api/tokens/verify
// - The Fire Server will verify the fire token and return a response
// - If the verification was successful - CODE (200), the Fire Server will return a response with
theuser 's data
// - If the verification was unsuccessful - CODE (400) or CODE (401), the Fire Server will
return aresponse with an error 'message'
// - You can use the data returned from the Fire Server to create a new user in your database
// This example will send the token to Fire Servers and console.log the response
console.log("%c" + `Fire Token: ${data.token}`, `color: #f1c40f; font-weight:
bold;`);constresponse =
awaitfetch('https://fire.adaptable.app/api/tokens/verify', {
  method:
  'POST',
  headers: {
    'Content-Type': 'application/json'
  },
  body:
    JSON.stringify({t
    oken: data.token
  })
})
// get the response
const responseData = await response.json()
// console.log the
response
console.log(responseDat
a)
```

```
await localforage.setItem('userData', {
    ...responseData,isFire:true
  })
  // Adding the user data to the user Database
  let database = await
  localforage.getItem("userDatabase")if (database ==
  null) {
    database = []
  }
  database.push(responseData)
  awaitlocalforage.setItem("userDatabase", database)
  // redirect to the home
  pagewindow.location.href
  = '/'
})
function popupwindow(url, title, w,
  h) {var left = (screen.width / 2) - (w
  / 2); var top = (screen.height / 2) -
  (h/2);
  return window.open(url, title, 'toolbar=no, location=no, directories=no, status=no, menubar=no,
    scrollbars = no, re-sizable = no, copyhistory = no, width= '+w+', height= '+h+', top = '+top+', left =
    '+left);
  }
  document.getElementById("fire").addEventListener("click",
    function() {popupwindow("/fireoauth.html", "Fire OAuth", 450,
```

```
600)
      })
  </script>
  <script>
   // this.Website's Scripts / App Logic
    document.querySelector(".signupForm").addEventListener("submit", async(e) => {
      e.preventDefault()
      let firstName =
      document.getElementById("firstName").valuelet lastName
      = document.getElementById("lastName").value let
      username = document.getElementById("username").value
      let email = document.getElementById("email").value
      let password= document.getElementById("password").value
      let profilePic =
`https://avatars.dicebear.com/api/adventurerneutral/${firstName}${lastName}.svg?backgroundColor=variant0
      1` let data = {
        firstNa
        me,
        lastNam
        e,
        userna
        me,ema
        il,
        passwo
        rd,
        profileP
        ic
      }
```

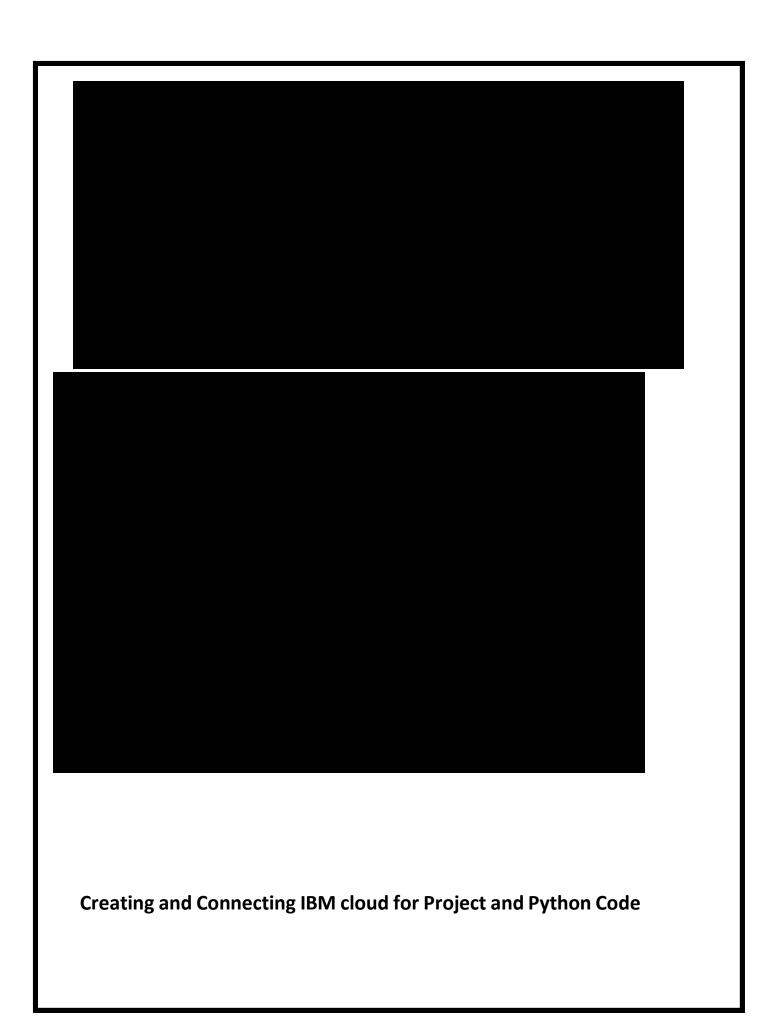
```
awaitlocalforage.setItem("userData", data)
let database = await
localforage.getItem("userDatabase")if (database ==
null) {
    database = []
}
database.push(data)
await localforage.setItem("userDatabase",
database)window.location.href = "/"
})
</script>
</body>
</html>
```



TEAM ID	PNT2022TMID01040
PROJECT NAME	IOT based safety gadget for child safety monitoring and notification
TEAM MEMBERS	K.KEERTHANA  T.DURGA DEVI  G.MADHUMITHA  M.KAVYA

### **DELIVERY OF SPRINT 2**

**Creating IBM Cloud Service and IBM WATSON IOT PLATFORM:** 



```
import
timeimport
sys
importibmiotf.application
import ibmiotf.device
import random
#Provide your IBM WatsonDevice Credentialsorganization =
"0pycss"
deviceType = "weather_Device1"
deviceId= "weather_deviceid"
authMethod = "token"
authToken = "(j!jK*nvh90KQD9!dJ"
#api key {a-illza1-mbdxqo6z0s} #api
token {zSYzISuAWF&F_x7GkT}try:
deviceOptions = {"org": organization, "type": deviceType, "id": deviceId, "auth-method":authMethod,
"auth-token": authToken}
deviceCli = ibmiotf.device.Client(deviceOptions)
except Exceptions e:
print("Caughtexception connecting device:%s" %
```

```
str(e))sys.exit()
# Connect and send a data point "hello" with value "world" into the cloud as an event oftype
print("POWERON ")
print("CHECKING CONNECTION TO IBM WATSON. ")
time.sleep(2)
deviceCli.connect()
print("dear user..... welcome to IBM-IOT ")
print("You can know your child's live location and temperature
")name=str(input("enter your child name:"))
while True:
temperature=random.randint(20,50)#random temperature for your child
latitude=random.uniform(10.781377,10.78643)#random latitude for your child
longitude=random.uniform(79.129113,79.134014)#random longitudefor your childa="Child in ide
the geofence"
b=" Child outside the geofence"
c="High temperature"
```

```
d="Low temperature"
x={'your_child_Zone':a}
y={'your_child_Zone':b}
z={'temp_condition':c}
w={'temp_condition':d}
data = { 'temp' : temperature, 'lat':latitude,'lon':longitude,'name':name}#print
data
def myOnPublishCallback():
  print ("Published Temperature = %s C"% temperature, "latitude = %s %%"% latitude, "longitude =
%s %%" % longitude,"to IBM Watson")
  print("\n")
success = deviceCli.publishEvent("IoTSensorgpsdata", "json", data, qos=0,
on_publish=myOnPublishCallback)
if latitude>=10.78200 and latitude<=10.786000 and longitude >=79.130000 andlongitude
<=79.133000:
deviceCli.publishEvent("IoTSensorgpsdata","json",data=x,qos=0,on_publish=myOnPublis hCallback)
  print(x)
  print("\n
```

```
")
else:
deviceCli.publishEvent("IoTSensorgpsdata","json",data=y,qos=0,on_publish=myOnPublis hCallback)
 print(y)
 print("\n
 ")
if (temperature>35):
deviceCli.publishEvent("IoTSensorgpsdata","json",data=z,qos=0,on_publish=myOnPublis hCallback)
   print(z)
   print("\n
   ")
else:
deviceCli.publishEvent("IoTSensorgpsdata","json",data=w,qos=0,on_publish=myOnPublis hCallback)
```

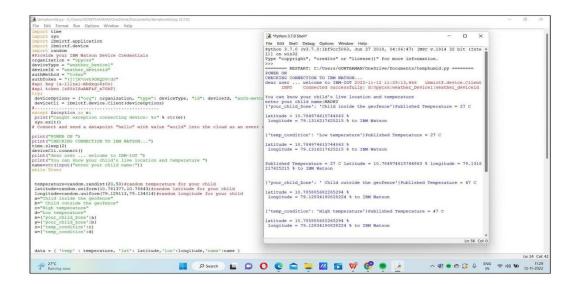
```
print(w)
print("\n
")

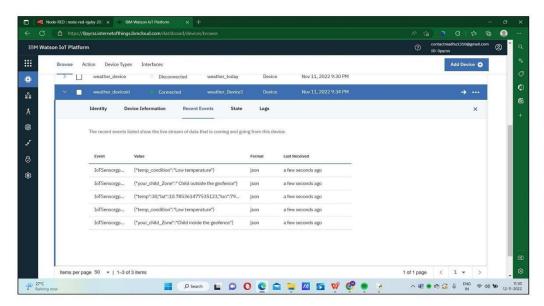
if not success:
    print("Not connected to IoTF")
    print("\n")

time.sleep(3)

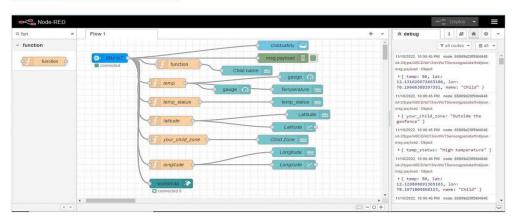
# Disconnect the device and application from the clouddeviceCli.disconnect()
```

# **CONNECTING IBM WATSON AND PYTHON CODE:**





#### NODE RED CONNECTIONS:

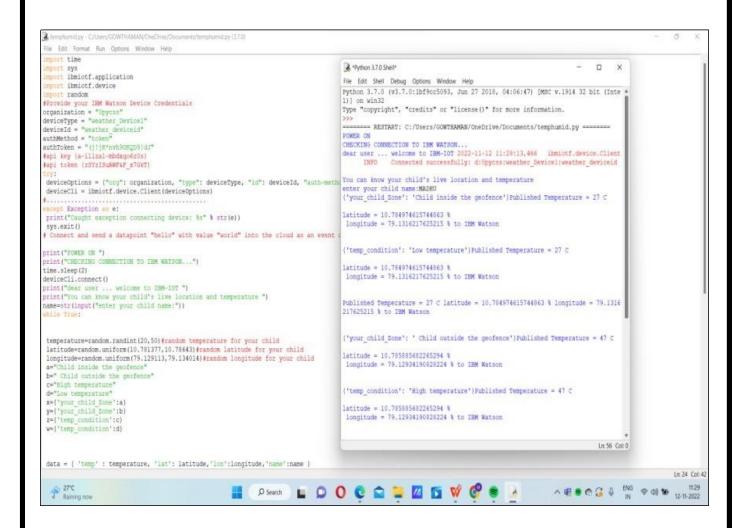


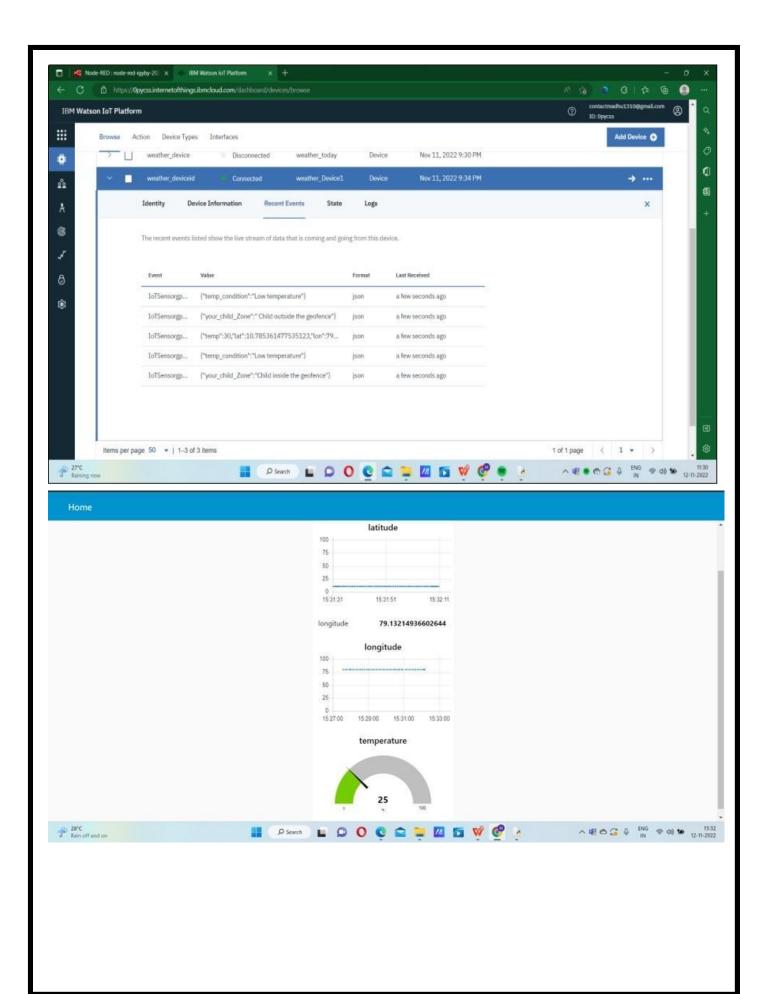
#### NODE-RED OUPUT:

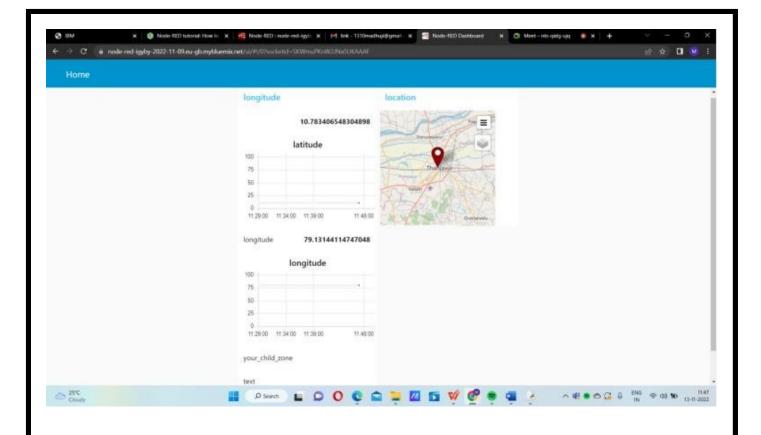


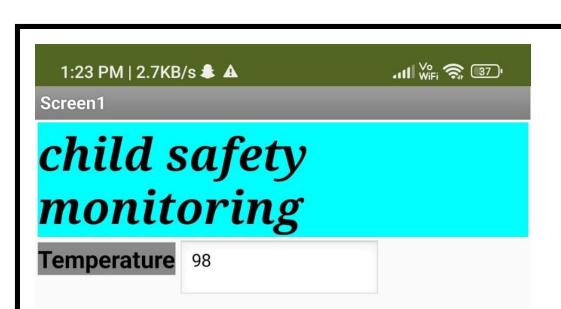


## **RESULTS:**









### **ADVANTAGES:**

Easy availability and affordability

Tracking is easy

Watch your kids

Guarantees piece of minsd to caretakers.

### Conclusion

This wearable device has a superior mode for viewing and locating the children\'s whereabouts with correct latitude and longitude, which is especially useful when using Google maps. This could assist to reduce the number of attacks on children while also making them feel protected and secure. The major goal of this project is to create a device that protects youngsters from risky circumstances while also assisting them in combating them.

#### **FUTURE SCOPE:**

A camera module for surveillance of the child's surrounds can be added to improve the system's performance. It's also possible to do it with a Raspberry Pi and Lilypad. It is possible to develop a more energy-efficient type that can keep the battery for a longer period of time .

### **APPENDIX:**

#### Github:

https://github.com/IBM-EPBL/IBM-Project-2086-1658428018

## project demo link:

 $https://drive.google.com/file/d/1DzC88MJGTQnbWntEJPQRcafwIR6YSwID/view? \\usp=share\_link \ .$ 

