

## Project Planning Phase

### Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team ID	PNT2022TMID08570
Project Name	Project – Customer Care Registry
Maximum Marks	8 Marks

#### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Durgaparameshwari K Shruthi D
Sprint-1	Verification	USN-2	As a user, I will receive confirmation email once I have registered for the application	2	High	Shruthi V Aswin T
Sprint-1	Login process	USN-3	As a user, I can login into the application by entering email and password	2	Medium	Shruthi D Shruthi V
Sprint-2	Web UI	USN-4	As a user, I need to have a user friendly interface to easily view and access the resources	2	Medium	Durgaparameshwari K Shruthi D Shruthi V Aswin T
Sprint-3	Customer services & Feedback	USN-5	As a user, I can contact to the Admin and give a review as both positive and negative	2	High	Shruthi V Aswin T Durgaparameshwari K
Sprint-4	Final delivery	USN-6	Container of applications using docker Kubernetes and deployment the application. Create the documentation and final submit the application.	2	High	Durgaparameshwari K Shruthi D Shruthi V Aswin T

### Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

## Burndown Chart:

